
***How will Petascale systems
change what we have been doing?***

-or-

***What will I (hopefully) be doing on
my summer vacation?***

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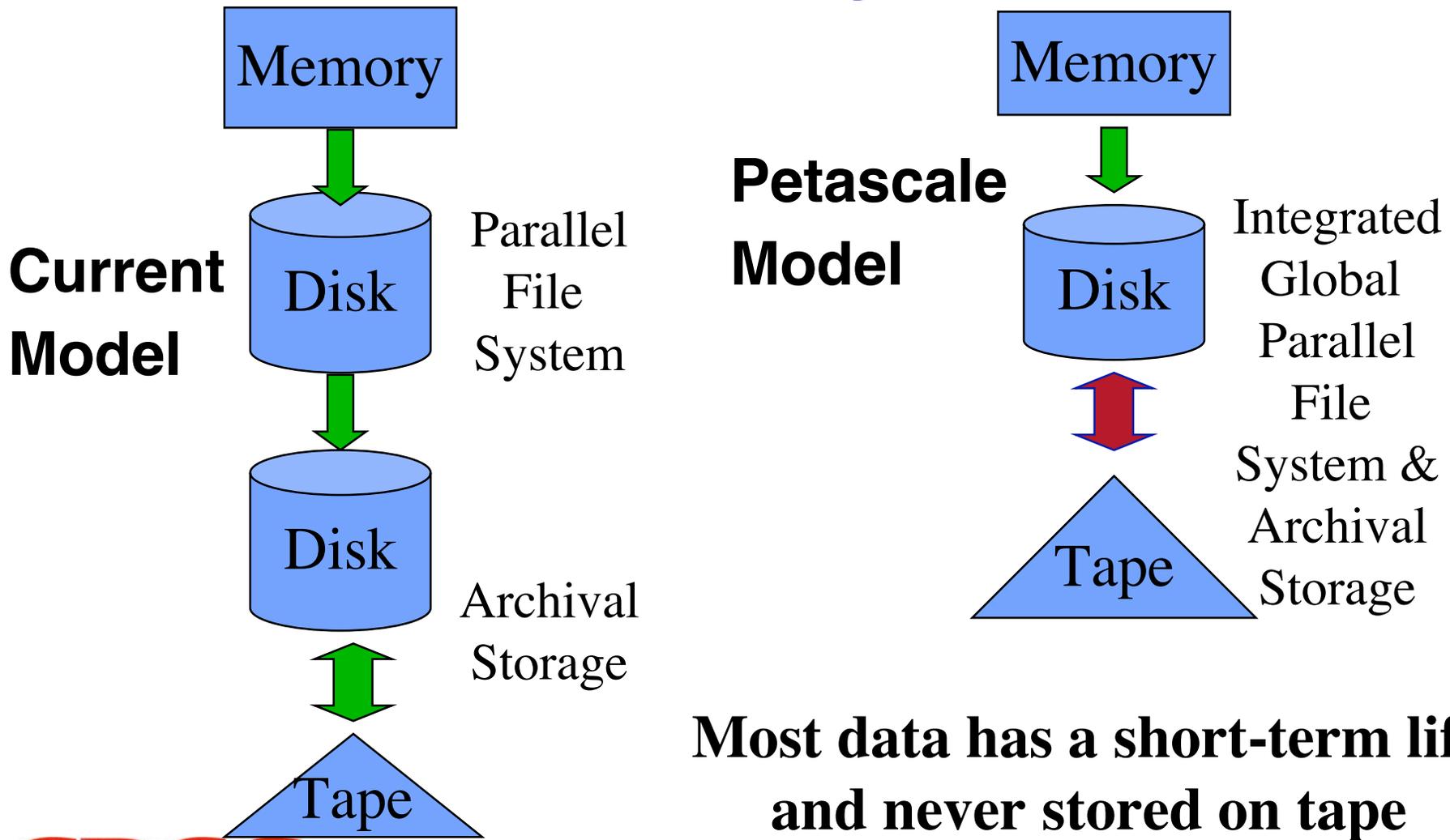
How long will it take to write memory to disk on a Petascale system?

- **1 million cores with 1 GB of memory/core -> 1 PB of total memory**
 - We generally allocate 2 GB of memory/CPU now so what will apps do? Idle cores due to memory size and BW
- **1 PB probably too expensive, assume 0.5 PB**
- **Performance changes with Petascale?**
 - Expect parallel file system performance ~1 TB/s
 - ~10 minutes to write to disk at this speed, no significant changes
- **Memory will be more important than cores!**

How much will it cost to save Petascale system's memory to archival storage?

- **1 TB cartridge costs ~\$100 -> 0.5 PB costs ~\$50K!**
 - Assuming 0.5 PB total system memory
 - Write memory 4X/week -> \$10M/year for tapes?!!
- **Or consider actual archival usage at SDSC**
 - DataStar: ~5 TB/memory -> \$1M/year in tapes
 - Petascale: 100X memory -> \$100M/year in tapes?!!!
 - **Much more expensive than power costs!**
- **Storage size?**
 - Data parked on parallel file system for 3 months at a time -> **24 PB file system, 50 PB more likely**
 - Assuming full system memory written 4X/wk * 0.5 PB * 12 weeks
- **Storage more expensive than flops!**

New Data Flow Model Needed for Petascale systems



**Most data has a short-term life
and never stored on tape**

How will Petascale systems change what we have been doing?

- **Memory-driven computing**
 - Allocations and queuing based on memory, not cores
 - Memory is the scarce resource, cores sit unused
- **Disk-driven storage**
 - Allocations based on storage
 - Tape costs are prohibitive
 - RAID 6 and other schemes essential for highly reliable file systems
 - Integrated global parallel file system and archival storage
 - Users perform real-time, concurrent analysis and visualization
 - Faster/cheaper to rerun job than to restage data from archive