

NERSC Site Update

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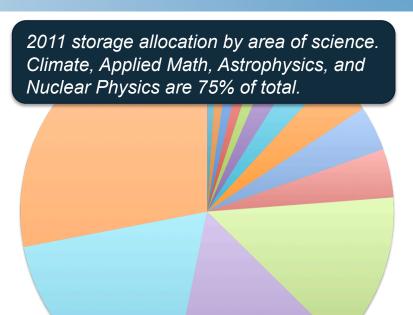






The Production Facility for DOE Office of Science

- Operated by University of California for the US Department of Energy
- NERSC serves a large population
 - Approximately 4000 users, 400 projects, 500 codes
 - Focus on "unique" resources
 - High-end computing systems
 - High-end storage systems
 - Large shared GPFS (a.k.a. NGF)
 - Large archive (a.k.a. HPSS)
 - Interface to high speed networking
 - ESnet soon to be 100Gb (a.k.a. Advanced Networking Initiative)
- Our mission is to accelerate the pace of discovery by providing high performance computing, data, and communication services to the DOE Office of Science community.



Humanities
Geosciences
Combustion
Computer Sciences
Fusion Energy

Astrophysics

High Energy PhysicsMaterials SciencesAccelerator PhysicsLife Sciences

Applied Math

Nuclear Energy

- Engineering
- ChemistryEnvironmental Sciences
- Lattice Gauge Theory
- Nuclear Physics
- Climate Research







Servicing Data Needs

Storing data:

- We present efficient center-wide storage solutions.
 - NGF aids in minimizing multiple online copies of data, and reduces extraneous data movement between systems.
 - HPSS enables exponential user data growth without exponential impact to the facility.

Analyzing Data:

Large memory systems, Hadoop/Eucalyptus file systems

Sharing Data:

- Provide Science Gateway Nodes that enable data in /project to be available via your browser (offer authenticated and unauthenticated options).
 - Goals of Science Gateways
 - Expose scientific data on NGF file systems and HPSS archive to larger communities
 - Work with large data remotely
 - Outreach: Broadens scientific impact of computational science: "as easy as online banking"
 - NEWT NERSC Web Toolkit/API
 - Building blocks for science on the web
 - Write a Science Gateway by using HTML + Javascript
 - Support for: authentication, submission, files access, accounting, viewing queues, user data tables
 - 30+ projects use this web-based storage gateway

Protecting Data:

 Daily incremental backups of file system data. Request information on PIBS from Matt Andrews (mnandrews@lbl.gov).







Optimizing Inter-Site Data Movement

NERSC is a net importer of data.

- Since 2007, we receive more bytes than transfer out to other sites.
- Leadership in inter-site data transfers (Data Transfer Working Group).
- Have been the an archive site for several valuable scientific projects: SNO project (70TB), 20th Century Reanalysis project (140TB)

Partnering with ANL and ESnet to advance HPC network capabilities.

- Magellan ANL and NERSC cloud research infrastructure.
- Advanced Networking Initiative with ESnet (100Gb Ethernet).

Data Transfer Working Group

Coordination between stake holders (ESnet, ORNL, ANL, LANL and LBNL/NERSC)

Data Transfer Nodes

- Available to all NERSC users
- Optimized for WAN transfers and regularly tested
- Close to the NERSC border
- GlobusOnline endpoints
- hsi for HPSS-to-HPSS transfers (OLCF and NERSC)
- gridFTP for system-to-system or system-to-HPSS transfers
- bbcp for system-to-system transfers







Minimizing Intra-site Data Movement

Mount file systems on as many clusters as possible

- Work with vendor to port client to wide variety of operating systems
- Today this is easier because primarily systems are variants of Linux

Architect file systems for different use cases

- Write optimized, large file bandwidth, large quota (/global/scratch)
- Read optimized, aggregate file bandwidth, long-term storage (/project)
- Small file optimized, common environment (/global/homes, /global/common)

Deliver high bandwidth to each system

 Large fiber channel SAN to deliver bandwidth to each cluster using private network storage devices







The NERSC Global File Systems

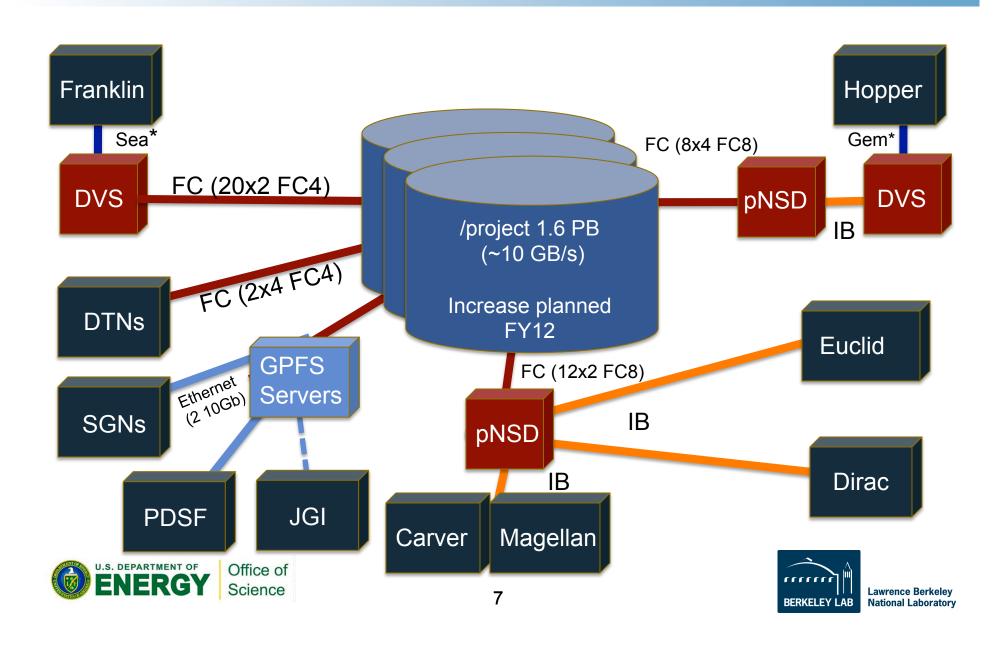
- /project is for sharing and long-term residence of data on all NERSC computational systems.
 - 4% monthly growth, 60% growth per year
 - Not purged, quota enforced (4TB default per project), projects under 5TB backed up daily
 - Serves 200 projects over FC8 primarily, 10Gb ethernet alternatively
 - 1.6PB total capacity, increasing to ~4.4PB total in 2012
 - ~5TB average daily IO
- /global/homes provides a common login environment for users across systems.
 - 7% monthly growth, 125% growth per year
 - Not purged but archived, quota enforced (40GB per user), backed up daily
 - Oversubscribed, needs ~150TB of capacity unless we increase quotas
 - Serves 4000 users, 400 per day over 10Gb Ethernet
 - 40TB total capacity, increasing to ~100TB total in 2012
 - 100's of GBs average daily IO
- /global/common provides a common installed software environment across systems.
 - 5TB total capacity, increasing to ~10TB total in 2012
 - Provides software packages common across platforms
- /global/scratch provides high bandwidth and capacity data across systems.
 - Purged, quota enforced (20TB per user), not backed up
 - Serves 4000 users over FC8 primarily, 10Gb ethernet alternatively
 - 1PB total capacity, looking to increase to ~2.4PB total in 2012
 - Bandwidth is about 16GB/s
 - Aided us in transitioning off Hopper p1 to p2, reconfiguring local scratches, and in inter-site data movement





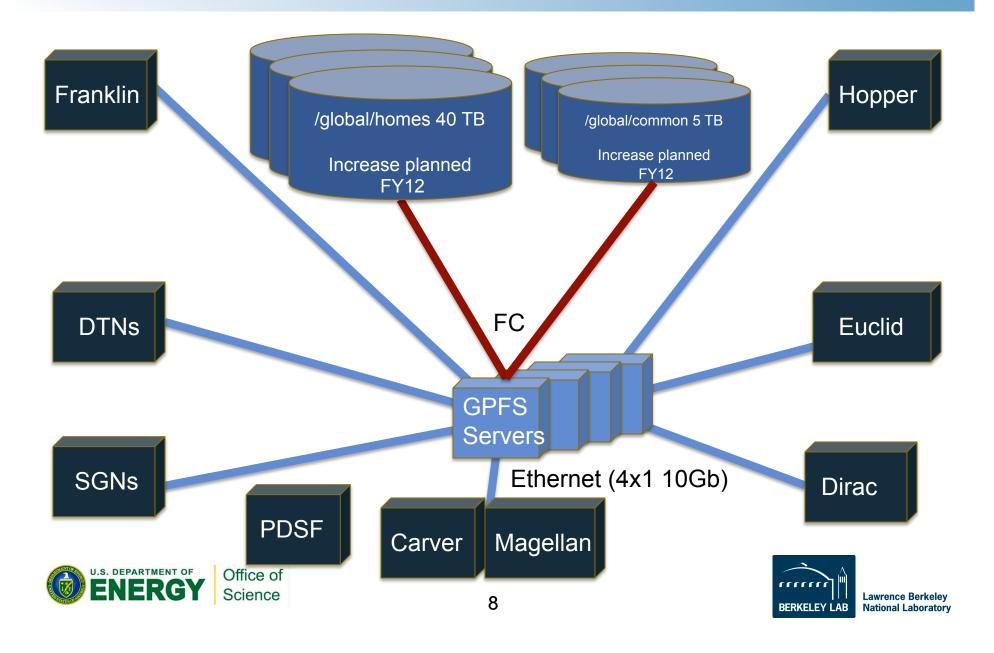


NGF Project



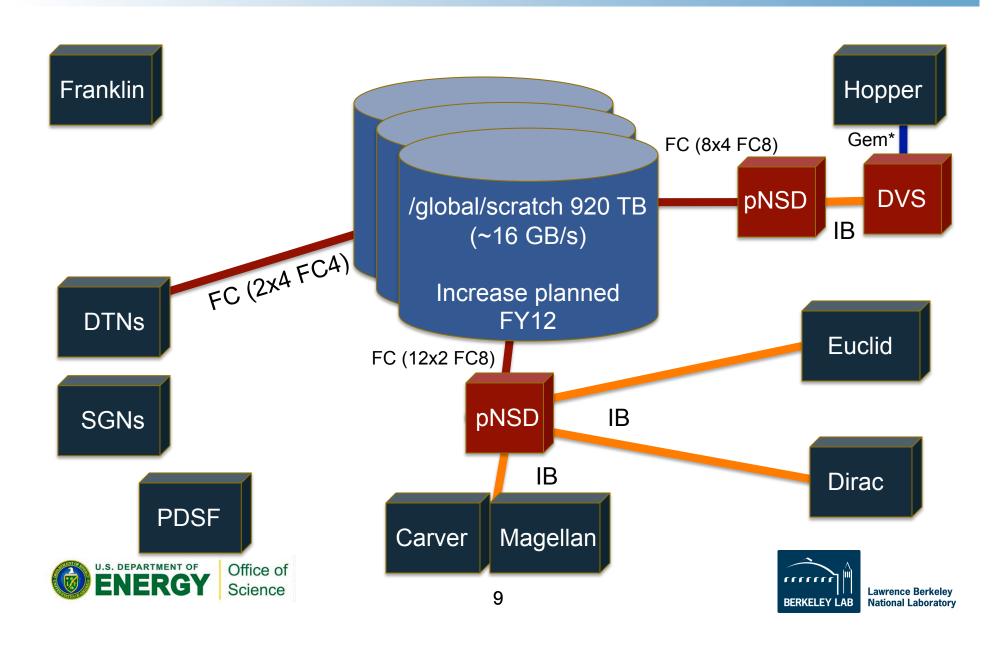


NGF Global Homes & Common



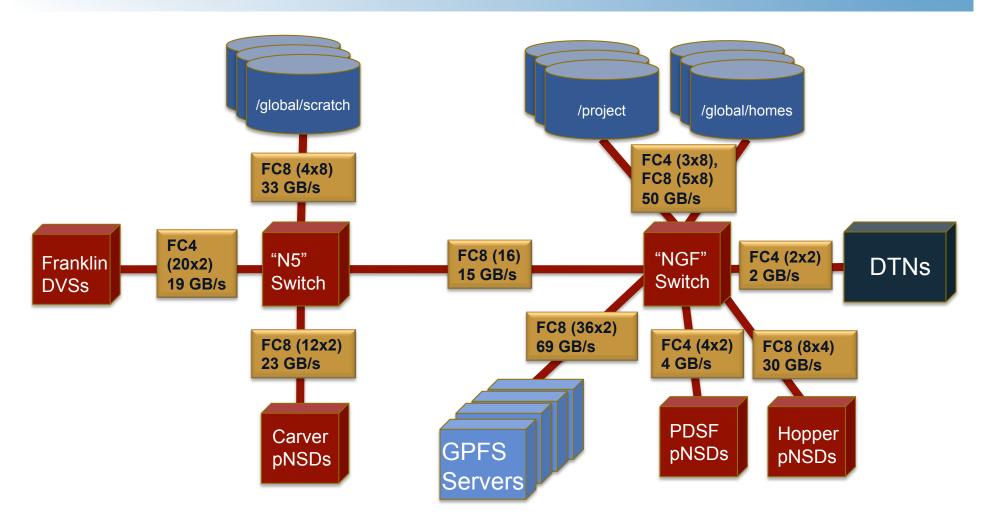


NGF Global Scratch





NGF SAN 2011









Lesson Learned: Put multiple GPFS file systems in more than one owning cluster

- To avoid one file system from affecting another
 - Run file system managers on different NSD servers
 - Eliminated commonly observed ~2 minute delays of file system operations in file system A while file system B has certain commands run (e.g. policy manager, quota commands, ...)
 - Balance file systems across different owning clusters
 - Some operations still caused observable pauses. Believe they were linked to cluster manager (token manager)
- We now have two owning clusters and haven't yet observed pauses
 - One for smaller and higher available file systems (global homes, global common)
 - One for the capacity and bandwidth file systems (project, global scratch)







Lesson Learned: Avoid direct-attached FC clients

Storage direct-attached via FC to clients

- In principle a good idea, in practice it's not
- Requires a very "broad" fiber channel network (200+ initiators)
- Leads to de-tuning the FC HBAs (queue depth = 1 or 2) to keep storage arrays from panicking
- Keeping client FC HBAs tuned correctly is difficult and it only takes one to cause havoc
- Changes in device configuration (arrays) is difficult for every client (some OS's allow dynamic changes, some don't)

FC network is at its final destination for HPC

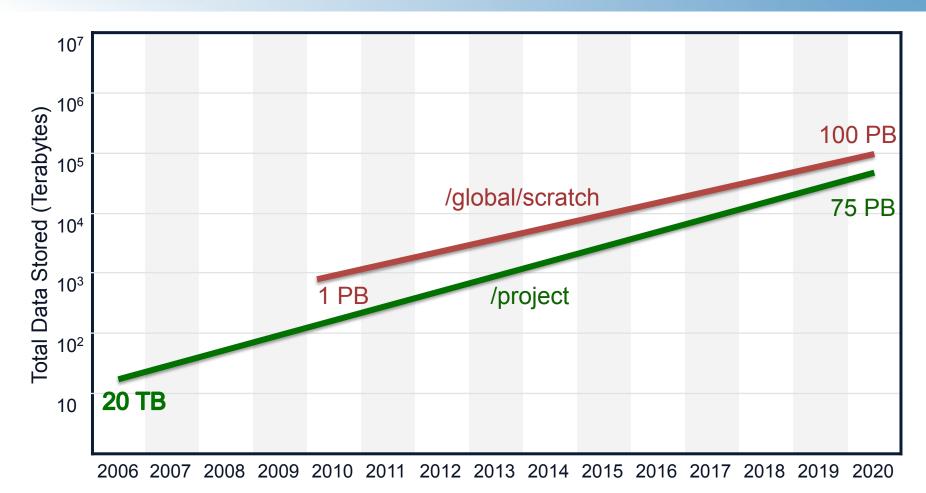
- Cisco 9513s are oversubscribed with 24 port 8Gb linecards
- Can fix with 32 port 8Gb linecards at full rate, but this is a large reinvestment
- Cisco 16Gb linecards are only intended for ISLs
- Having increasing trouble matching client-end (IB) speeds with back-end (storage) speeds







NGF Roadmap



- /project annual growth projected at 80% (historical)
- /global/scratch based on 10 PB memory for NERSC-9

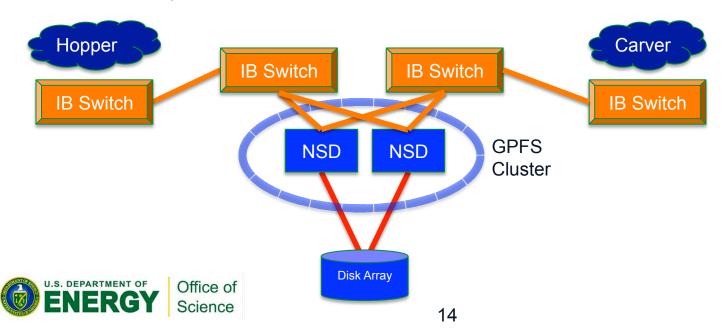






New NGF connectivity

- Moving to IB based client connections to the file systems
 - Connect storage directly via FC to GPFS servers
 - Connect GPFS servers to each cluster's IB network, if it doesn't have one, create a small IB network to scale with cluster's proprietary network (Seastar, Gemini, ...)
 - Eventual goal to eliminate the FC SAN
- Move from pNSD deployment to NSD deployment
 - Scalability of server and data network resources







Future Scalability Challenges for NGF

Multiple interfaces in NSD servers

- Expelling the client cluster is the wrong approach for multi-networked NSD servers (we have primary interface as IB, secondary as 10Gb for any cluster)
- Limited bandwidth and slots in each NSD server.
- Ideally interested in non-IP, non-single device interface between different subnets/client clusters for GPFS; where GPFS is aware of what interface + server gets to a particular client

Administrative challenges

- Can't create new filesets during mmrestripe
- mmfsck needs to be faster and provide an estimate for completion

Backups

 Still using fast inode scan which is taking 3 hours on 165M files, so planning to use policy engine (but previously we've observed hangs using it)

Performance challenges

- Transparent large block pages in GPFS?
- Fine-Grained Directory Locking resolved in 3.3?







Thank you!

Questions?



