



Franklin File Systems & IO

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Outline

- File Systems
- System Layout
- Best Practices
- Details
- Reference
 - www.nersc.gov
 - www.nersc.gov/nusers/systems/franklin





Franklin File Systems

What is a File System?

- A special-purpose database for the storage, hierarchical organization, manipulation, navigation, access, and retrieval of data.
 - This is a layer that mediates transactions between the Operating System and the Storage Device.
- A file system deals with "data" and "metadata" (data about the data, e.g. file name, physical location on disk, file size, timestamps)
- We often refer to a "file system name" as the root of a hierarchical directory tree, e.g. "the /home file system."
 - We can treat this as "one big disk," but it may actually be a complex collection of disk arrays, IO servers, and networks.

File Systems on Franklin

- "Scratch" (\$SCRATCH, /scratch)
 - Large temporary high-performance file systems
 - To be used for parallel job IO
 - Not backed up
 - Each user has a unique directory
 - \$SCRATCH (/scratch/scratchdirs/username)
 - Per user quota of 500 GB
 - Purge policy not yet announced, but coming soon
- Home
 - You are in your "home" directory when you log in
 - Permanent storage for source code, binaries, scripts, ...
 - Small(ish) quota (15 GB); not intended for data
 - Use \$HOME to reference your home directory

File Systems on Franklin

- "Project"
 - Use to share files among group members
 - Not high performance today; will improve
 - Quotas
 - Created by request, /project/projectdirs/proj/ (GPFS)
- /tmp
 - Reserved for system use; DO NOT USE!!
- Archival Storage
 - HPSS mass storage system (archive.nersc.gov)
 - Extremely high capacity
 - Tape storage with disk cache
 - "hsi" is the shell interface utility (ftp-like) to transfer files
 - Can also use ftp

- A parallel application (launched with aprun) can only access \$SCRATCH or \$HOME
- Serial (shell) script commands can access all file systems.
- Use cd \$PBS_O_WORKDIR in script to change to submission directory.
- STDERR and STDOUT are buffered and returned at job completion.

System Layout

- Should an application scientist or programmer care about these details?
 - Yes! It would be nice not to need to, but performance and perhaps functionality depend on it.
 - You may be able to make simple changes to your code or runtime environment that will greatly improve performance.

Network File Systems

- All disk storage on the XT4 is accessed "externally" as a network file system.
- What is a "network file system?"
 - A file system that supports sharing of files as persistent storage over a network.
 - Network File System (protocol) (NFS)
 - ✓ NFS is a standard protocol
 - Widely used and available, but not developed as a standard for high-performance parallel computing
 - Lustre
 - High-performance file systems on the XT4 are Lustre file systems
 - Other examples: AFS, NetWare Core Protocol, Server Message Block (SMB).

- The XT4 has two types of nodes: compute (CNL) and service (login, IO, network; full Linux)
- All nodes are connected by a high-speed Seastar 2 torus network (aka, "The torus").
- IO service nodes are also connected to large, high-performance disk servers by a fast "Fibre Channel" network.
- Login and batch service nodes are further connected to HPSS and other disk servers via a gigabit ethernet network.

- Fibre Channel
 - Gigabit network technology primarily used for storage networking. (Franklin is 4 Gb/sec)
 - Fibre Channel Protocol (FCP) is similar to TCP for FC networks
 - Can run over copper or fibre-optic cables.
 - Typically, you have a FC card on a node, similar to a giga-bit ethernet card.

- Lustre (derived from "Linux Cluster")
- A clustered, shared file system
- Open software, available under GNU GPL
- Designed, developed, and maintained by Sun Microsystems, Inc., which acquired it from Cluster File Systems, Inc. in Oct. 2007
- Two types of Lustre servers (running on Franklin IO service nodes)
 - Object Storage Servers (OSS)
 - Metadata Servers (MDS)

Terminology: Metadata

- File systems store information about files externally to those files.
- Linux uses an inode, which stores information about files and directories (size in bytes, device id, user id, group id, mode, timestamps, link info, pointers to disk blocks, ...)
- Any time a file's attributes change or info is desired (e.g., 1s -1) metadata has to be retrieved (from MDS and OSTs) or written.
- Metadata operations are IO operations which require time and disk space.

Types of File Systems on Franklin

- Lustre
 - SCRATCH is a Lustre file systems.
 - SHOME is a Lustre file system.
 - A full Lustre client is available for both CNL and Linux, thus Lustre file systems are available from all nodes.
- NFS or similar protocol (may be proprietary)
 - Project directories (change planned)
 - No client or library support within CNL, thus no access from compute nodes (change planned).

Franklin File System Visibility

Full Linux OS

- All IO performed by your job should use the file system designed for HPC applications.
- \$HOME at NERSC is not configured for good application IO performance.
- Lustre is currently the only file system that can be used by parallel applications, so we'll concentrate on it.

Some XT4 Lustre Terminology

- Object Storage Server (OSS)
 - Some service nodes are dedicated to IO and serve as OSSs.
 - I OSS == 1 Franklin IO service node
 - A file system partition (e.g. /scratch) is served by multiple OSSs.
 - OSSs are connected
 - ✓ To the compute and login nodes via the high-speed torus
 - ✓ To physical disk via a fibre-channel IO network
- Object Storage Target (OST)
 - Software that presents a single unit of disk to the the OS.
 - 4 independent OSTs run on each OSS
 - OSTs are combined into a file system partition that is presented to users
 - A partition (e.g. /scratch) can be viewed as being built from a number of independent OSTs.
- Metadata Server (MDS)
 - An IO service node can be configured as an MDS.
 - The MDS deals with all information about individual files.
 - One MDS per file system partition.

Physical Disks

- Physical disk storage resides on a DDN (Direct Data Networks) Storage Appliance
- The "DDN Disk Arrays" include supporting software and connectivity.
- The DDN server presents collections of hard disks as a Logical Unit Number (LUN) to the file system.
- One Lustre OST maps to one 4TB LUN.

Next: Application IO and Best Practices

