Convergence using BerkeleyGW



BerkeleyGW Workshop 2013





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 - Don't even have good estimate for error!
- Unconverged calculations can cloud understanding

$$\chi_{\mathbf{GG}'}(\mathbf{q};0) = \sum_{n}^{\mathrm{occ}} \sum_{n'}^{\mathrm{emp}} \sum_{\mathbf{k}} M_{nn'}^{*}(\mathbf{k},\mathbf{q},\mathbf{G}) M_{nn'}(\mathbf{k},\mathbf{q},\mathbf{G}') \frac{1}{E_{n\mathbf{k}+\mathbf{q}} - E_{n'\mathbf{k}}}$$

$$\langle n\mathbf{k} | \Sigma_{\rm CH}(E) | n'\mathbf{k} \rangle = \frac{1}{2} \sum_{n''} \sum_{\mathbf{q} \mathbf{G} \mathbf{G}'} M_{n''n}^*(\mathbf{k}, -\mathbf{q}, -\mathbf{G}) M_{n''n'}(\mathbf{k}, -\mathbf{q}, -\mathbf{G}') \\ \times \frac{\Omega_{\mathbf{G}\mathbf{G}'}^2(\mathbf{q}) (1 - i \tan \phi_{\mathbf{G}\mathbf{G}'}(\mathbf{q}))}{\tilde{\omega}_{\mathbf{G}\mathbf{G}'}(\mathbf{q}) (E - E_{n''\mathbf{k}-\mathbf{q}} - \tilde{\omega}_{\mathbf{G}\mathbf{G}'}(\mathbf{q}))} v(\mathbf{q} + \mathbf{G}')$$

$$M_{nn'}(\mathbf{k}, \mathbf{q}, \mathbf{G}) = \langle n\mathbf{k} + \mathbf{q} | e^{i(\mathbf{q} + \mathbf{G}) \cdot \mathbf{r}} | n'\mathbf{k} \rangle$$

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There are 5 convergence parameters

- Screened cutoff
- Empty bands (dielectric matrix)
- Bands in CH summation (sigma)
- q-grid
- Wavefunction cutoff (matrix elements)

 Convergence with screened cutoff and bands in sigma/epsilon inter-dependent

$$\langle \mathbf{r} | n \mathbf{k} \rangle = e^{i \mathbf{k} \cdot \mathbf{r}} u_{n,\mathbf{k}}(\mathbf{r}) = \sum_{\mathbf{G}} c_{n\mathbf{k}}(G) e^{i(\mathbf{k}+\mathbf{G}) \cdot \mathbf{r}}$$

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Lower bands have components at smaller $|\mathbf{G}|$

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Higher bands have components at higher **|G**|

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B.-C. Shih, et. al., Phys. Rev. Lett. 105, 146401 (2010)

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Weak kpoint dependence of conduction bands allows use of small q-grid when doing convergence wrt bands,cutoff

- 2x2x2 grid is usually sufficient
 - Allows you to check multiple gaps
 - Different gaps converge with different speed



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ϵ^{-1} (WWW) = 1

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- Infinite = very large number
 - Chosen from experience/physical considerations
 - Best to be conservative
- Error = deviation from value calculated with largest value for the parameter under consideration
 - In gaps because converge faster and physically relevant
- Step 2 cheap after step 1 because can set "screened cutoff" in sigma.inp
- Use close to final wavefunction cutoff

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Since wavefunction and q-grid convergence are independent, do separately later

- After pick desired number of empty states in epsilon, screened cutoff, and number of states in CH summation then use those values to do wavefunction cutoff and kpoint convergence tests
 - Should used converged values because gaps change with better convergence, and error in gap will scale with gap
- Pick parameters based on desired total error
 - Rule of thumb : 50% of error from kpoints, wavefunction cutoff

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- For systems with elements that have active semicore electrons or that are in the 1st row of a new angular momentum block, e.g. 2p, 3d, a larger cutoff around 40-50 Ryd is needed for a similar level of accuracy
- Generally don't need screened cutoffs larger than 100 ryd because screening is not present at those short wavelengths/high energies

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 Utility gsphere.py determines number of G-vectors corresponding to screened cutoff

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- ∞ : bands = 3900, screened cutoff = 90 ryd
- Wanted 20 meV error total
- Wavefunction cutoff = 800 ryd, qgrid = 2x2x2

Bands in CH summation



Screened cutoff



Empty bands in dielectric matrix



Chose 1500 bands in epsilon, sigma and 60 ryd screened cutoff for 10 meV error

Chose 1500 bands in epsilon, sigma and 60 ryd screened cutoff for 10 meV error

- Wavefunction cutoff = 700 ry
- qgrid = 8x8x8
 - Total of 10 meV error from these two sources
 - Grand total of 20 meV error

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- More examples of why important later



