



NVIDIA HPC Software

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October 2022, NERSC GPUs for Science Day

An abstract, high-contrast image featuring vibrant green, translucent, fiber-like structures that swirl and overlap against a solid black background. The green elements have a glassy, refractive quality, with some appearing as sharp, angular shards and others as more fluid, flowing ribbons. The overall effect is one of dynamic energy and complex, organic form.

Agenda

- Programming the NVIDIA Platform

- NVIDIA HPC SDK

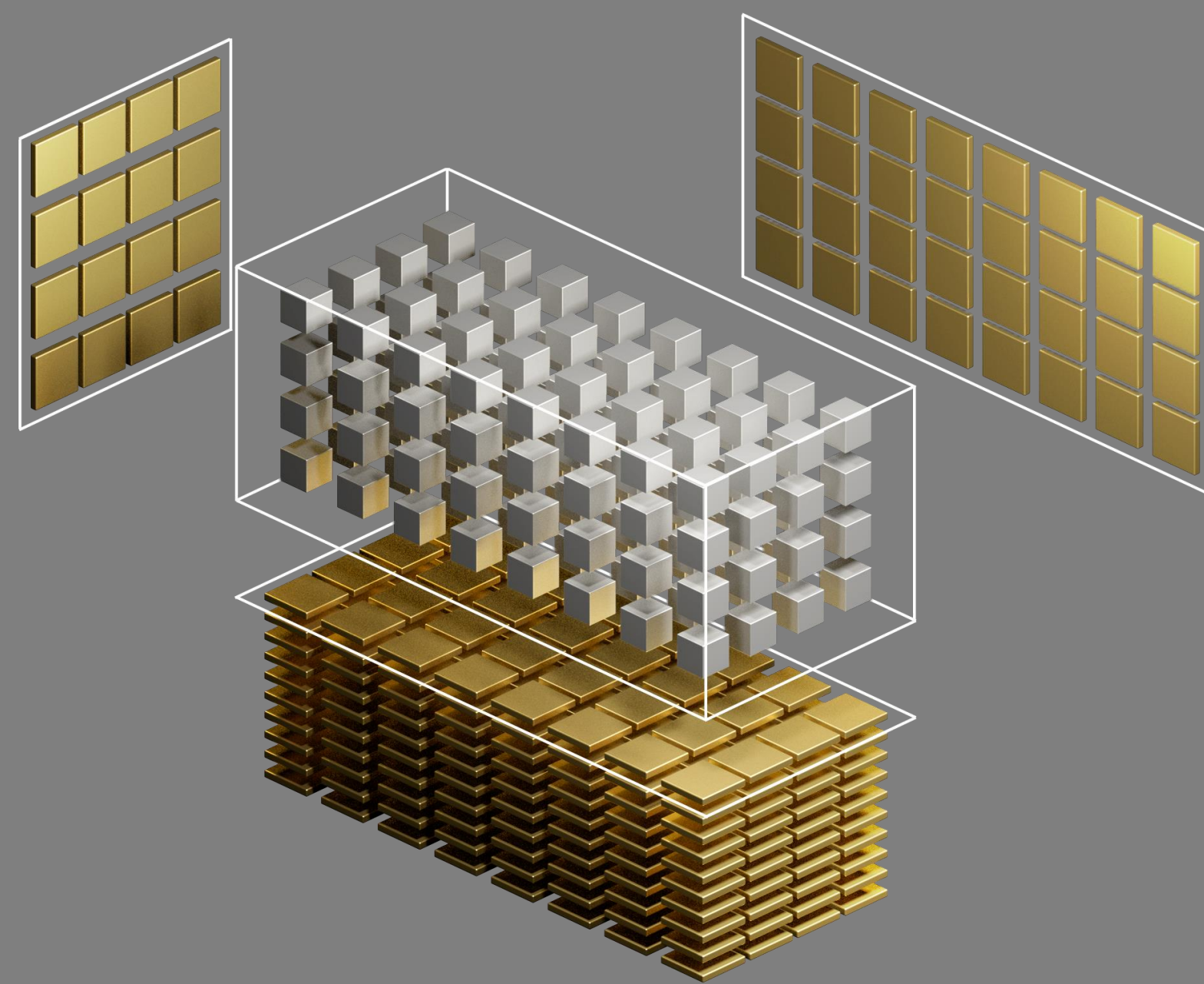
- Standards-Based Parallel Programming

- Conclusions

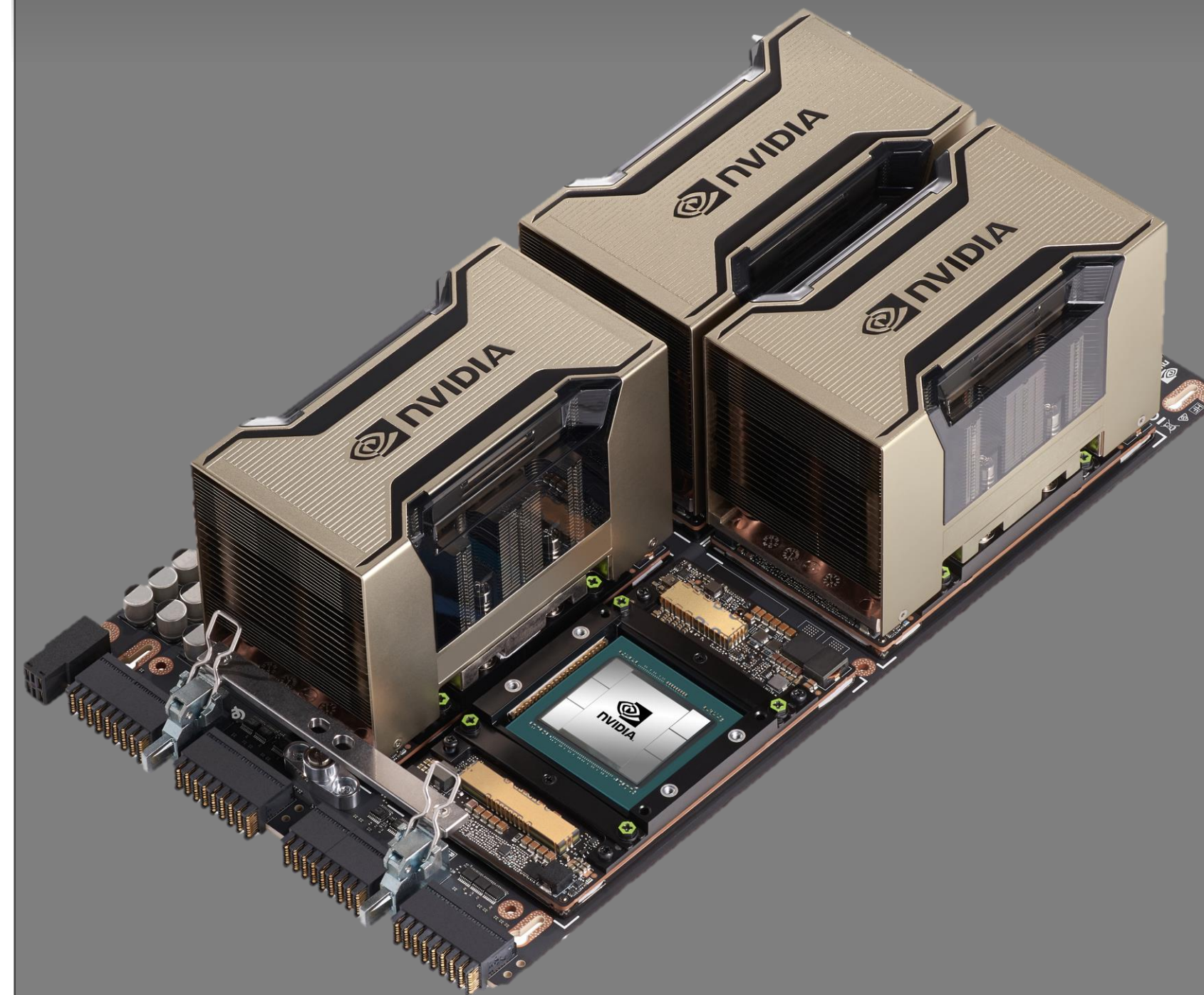
NVIDIA HPC SOFTWARE

Major Initiatives

Seamless Acceleration
Standard Languages, Tensor Cores,
GH C2C



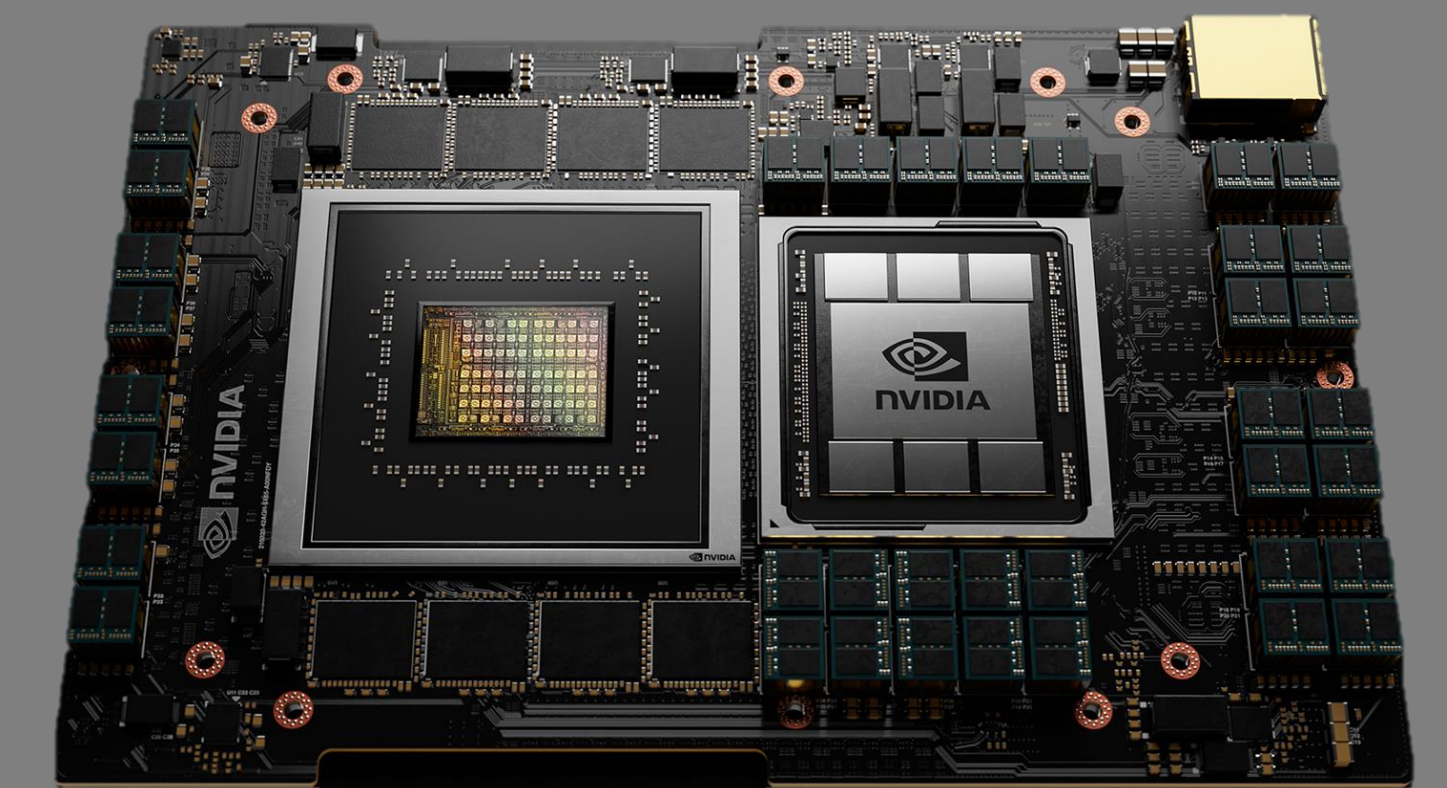
Scaling Up
Multi-GPU and Multi-Node Libraries

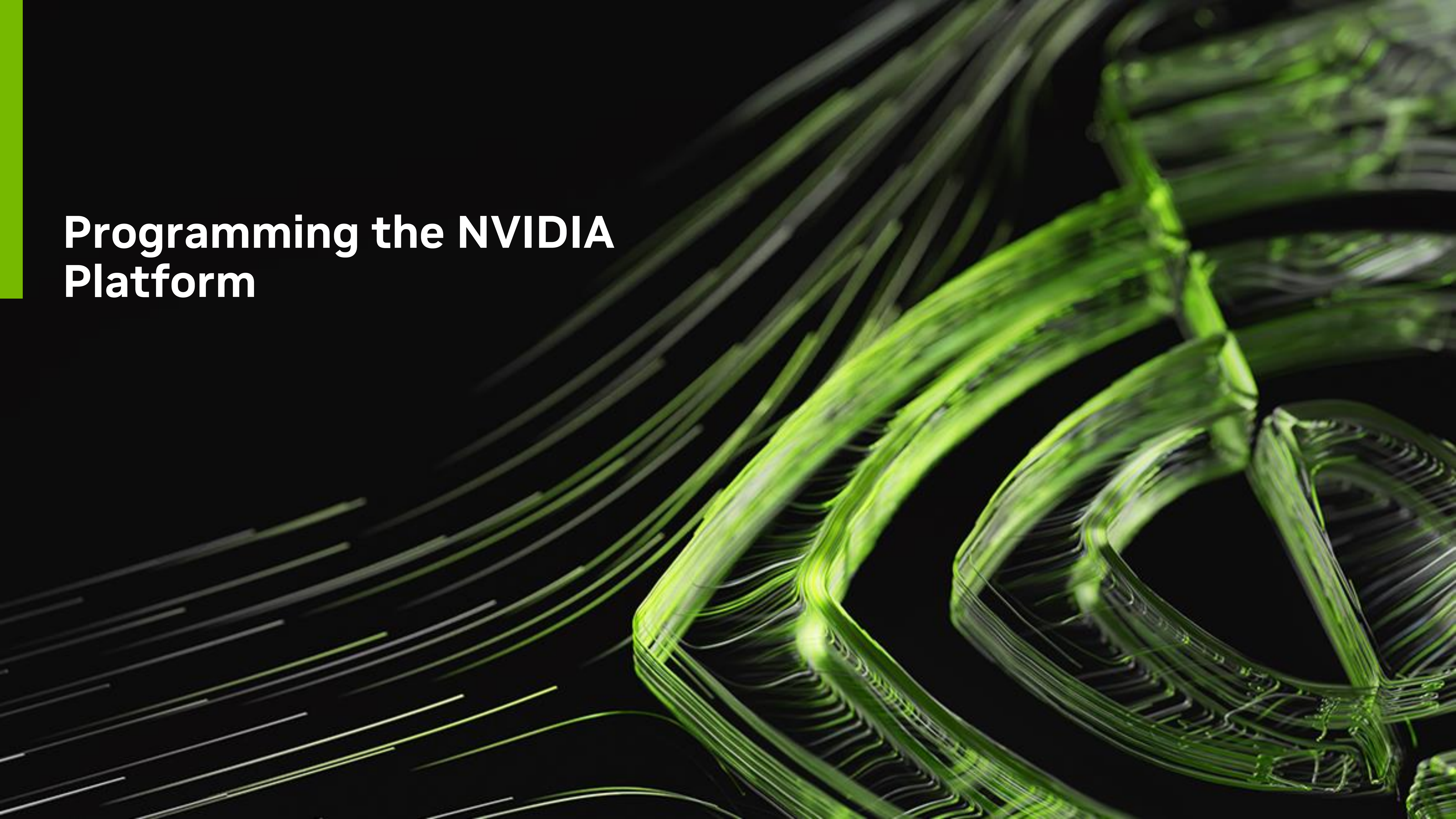


Domain Libraries
Quantum, LQCD, Signal Processing



Arm Software
Compilers, Libraries, Ecosystem



The background is a black field filled with vibrant green, glowing lines and shapes. On the left, numerous thin, parallel lines radiate outwards. On the right, there are more complex, overlapping structures that resemble stylized, glowing plant stems or abstract architectural forms. The overall effect is one of dynamic energy and technological sophistication.

Programming the NVIDIA Platform

Programming the NVIDIA Platform

CPU, GPU, and Network

ACCELERATED STANDARD LANGUAGES

ISO C++, ISO Fortran

```
std::transform(par, x, x+n, y, y,  
    [=](float x, float y){ return y + a*x; }  
);
```

```
do concurrent (i = 1:n)  
    y(i) = y(i) + a*x(i)  
enddo
```

```
import cunumeric as np  
...  
def saxpy(a, x, y):  
    y[:] += a*x
```

INCREMENTAL PORTABLE OPTIMIZATION

OpenACC, OpenMP

```
#pragma acc data copy(x,y) {  
    ...  
    std::transform(par, x, x+n, y, y,  
        [=](float x, float y){  
            return y + a*x;  
        });  
    ...  
}  
  
#pragma omp target data map(x,y) {  
    ...  
    std::transform(par, x, x+n, y, y,  
        [=](float x, float y){  
            return y + a*x;  
        });  
    ...  
}
```

PLATFORM SPECIALIZATION

CUDA

```
__global__  
void saxpy(int n, float a,  
    float *x, float *y) {  
    int i = blockIdx.x*blockDim.x +  
        threadIdx.x;  
    if (i < n) y[i] += a*x[i];  
}  
  
int main(void) {  
    ...  
    cudaMemcpy(d_x, x, ...);  
    cudaMemcpy(d_y, y, ...);  
  
    saxpy<<<(N+255)/256,256>>>(...);  
  
    cudaMemcpy(y, d_y, ...);  
}
```

ACCELERATION LIBRARIES

Core

Math

Communication

Data Analytics

AI

Quantum

Accelerated Standard Languages

Parallel performance for wherever your code runs

ISO C++

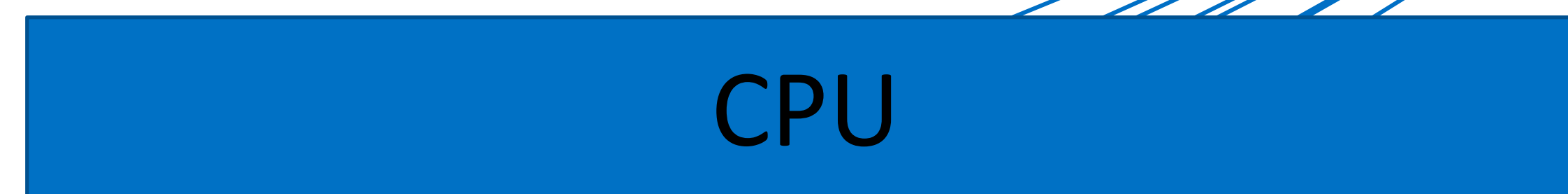
```
std::transform(par, x, x+n, y,  
              y, [=](float x, float y){  
                  return y + a*x;  
              })  
);
```

ISO Fortran

```
do concurrent (i = 1:n)  
    y(i) = y(i) + a*x(i)  
enddo
```

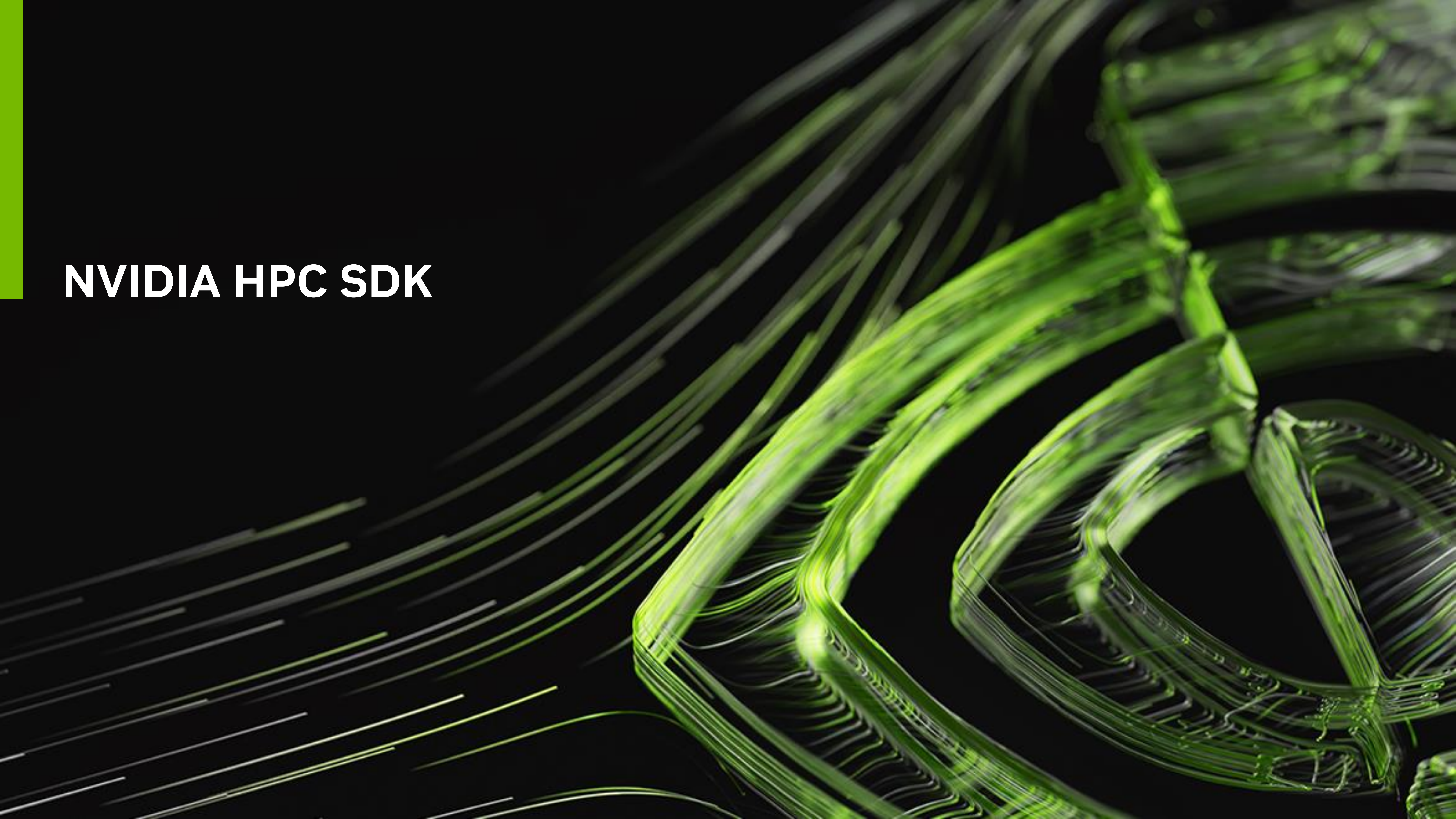
Python

```
import cunumeric as np  
...  
def saxpy(a, x, y):  
    y[:] += a*x
```



nvcc++ -stdpar=multicore
nvfortran -stdpar=multicore
legate -cpus 16 saxpy.py

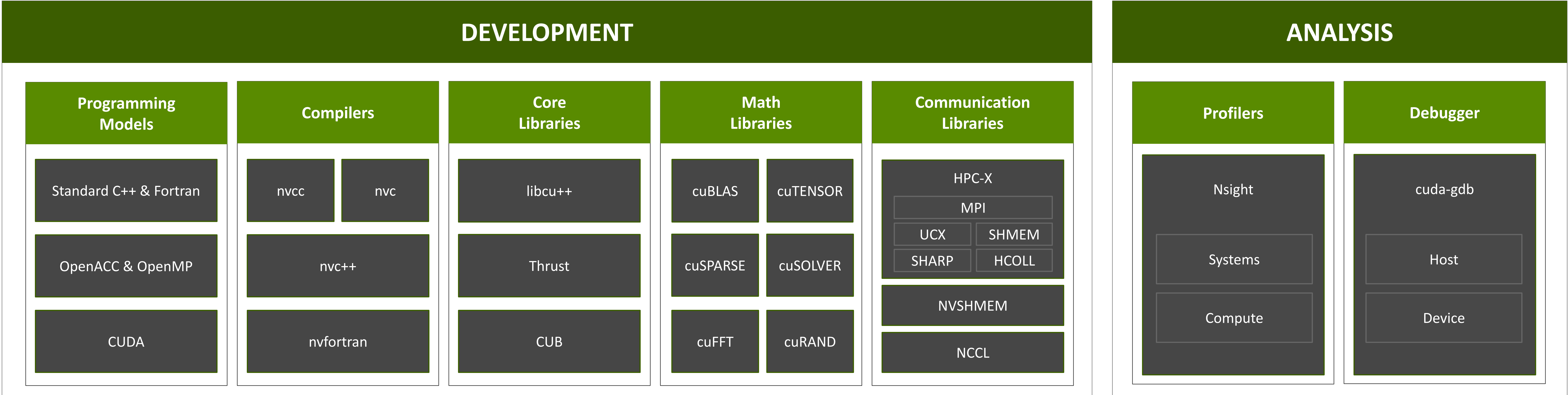
nvcc++ -stdpar=gpu
nvfortran -stdpar=gpu
legate -gpus 1 saxpy.py

The background of the slide is a dynamic, abstract composition. It features a multitude of thin, elongated streaks in various shades of green and yellow, set against a solid black background. These streaks are oriented diagonally, creating a sense of movement and energy. Some of the streaks are sharp and distinct, while others are blurred, suggesting a high-speed or data-driven environment. The overall effect is one of technological sophistication and high performance.

NVIDIA HPC SDK

NVIDIA HPC SDK

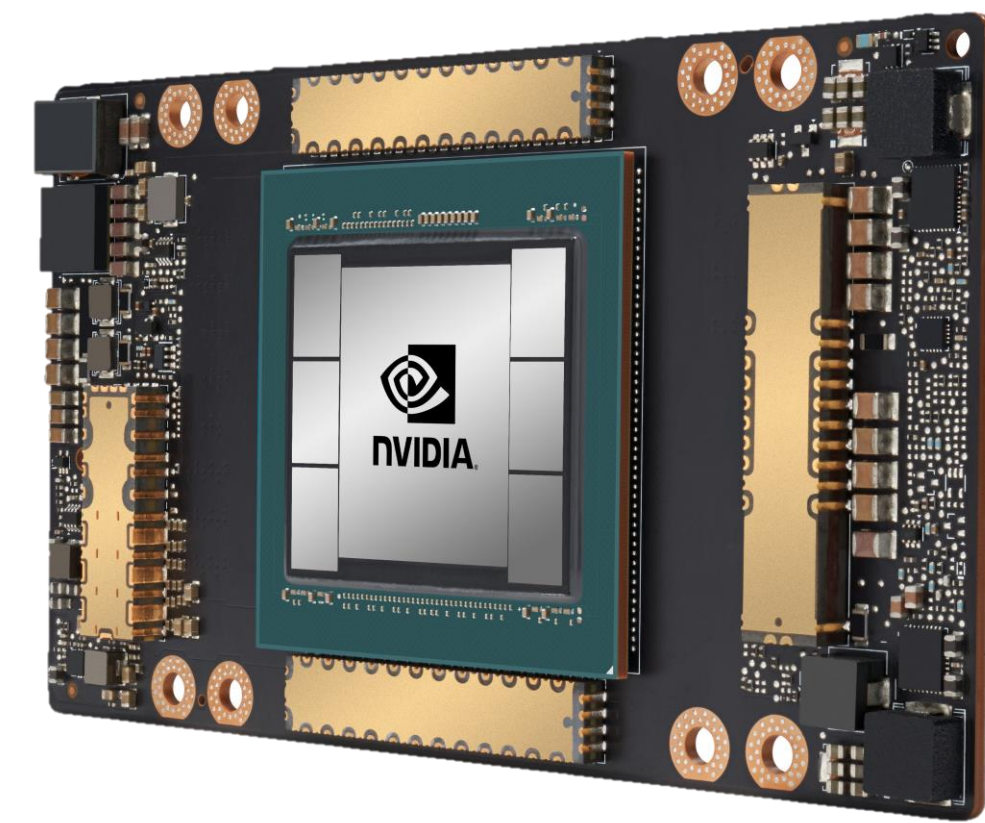
Available at developer.nvidia.com/hpc-sdk, on NGC, via Spack, and in the Cloud



Develop for the NVIDIA Platform: GPU, CPU and Interconnect
Libraries | Accelerated C++ and Fortran | Directives | CUDA
x86_64 | AArch64 | OpenPOWER
7-8 Releases Per Year | Freely Available

HPC Compilers

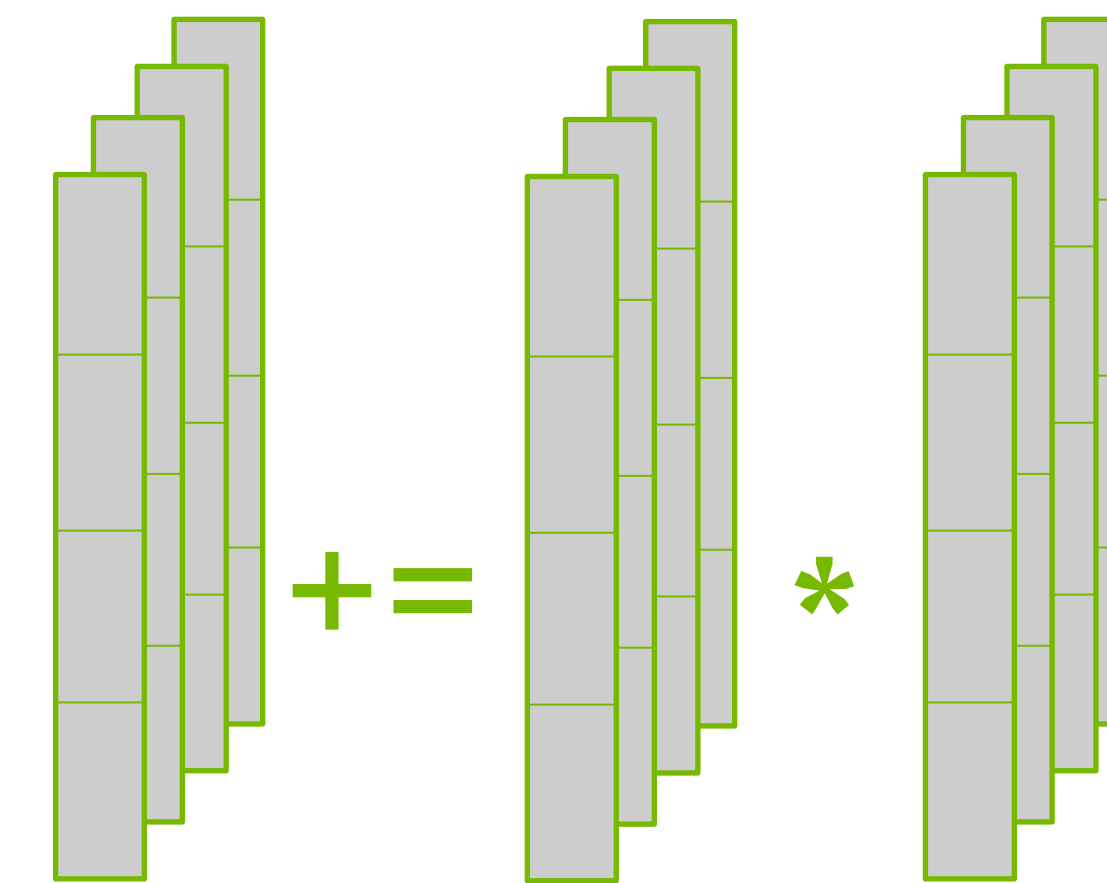
NVC | NVC++ | NVFORTRAN



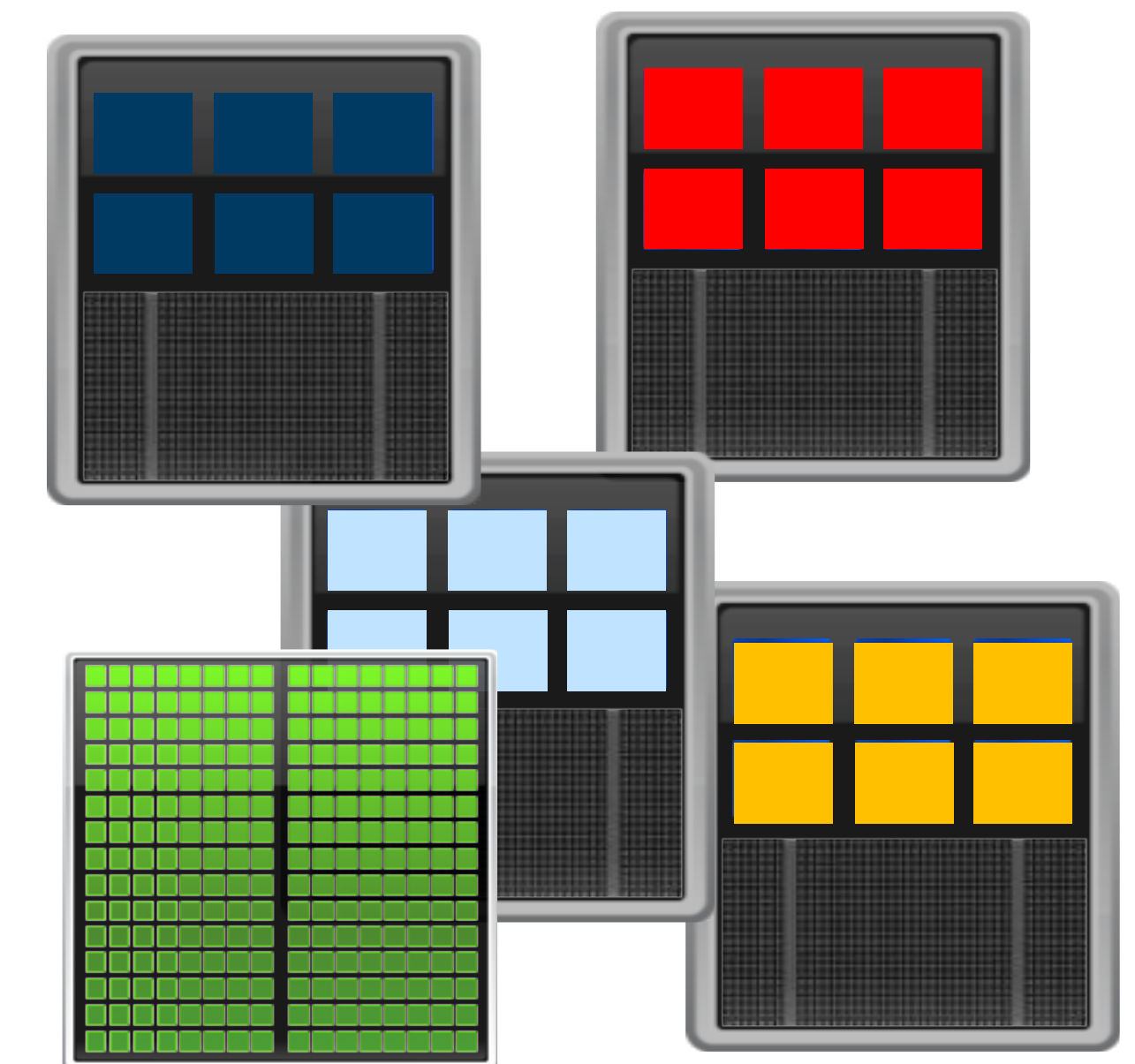
Accelerated
GPU
Automatic



Programmable
Standard Languages
Directives
CUDA



CPU Optimized
Directives
Vectorization

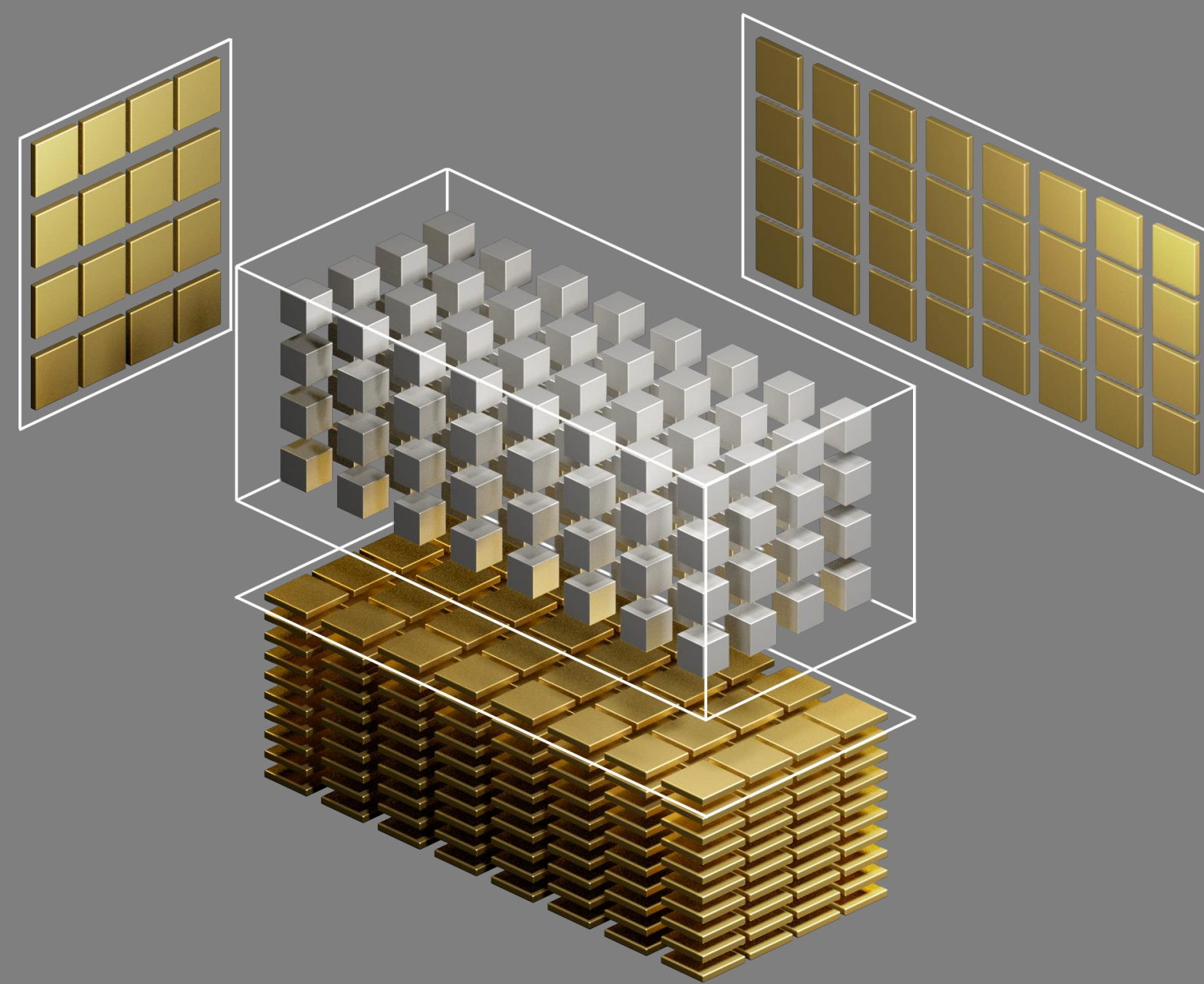


Multi-Platform
x86_64
AArch64
OpenPOWER

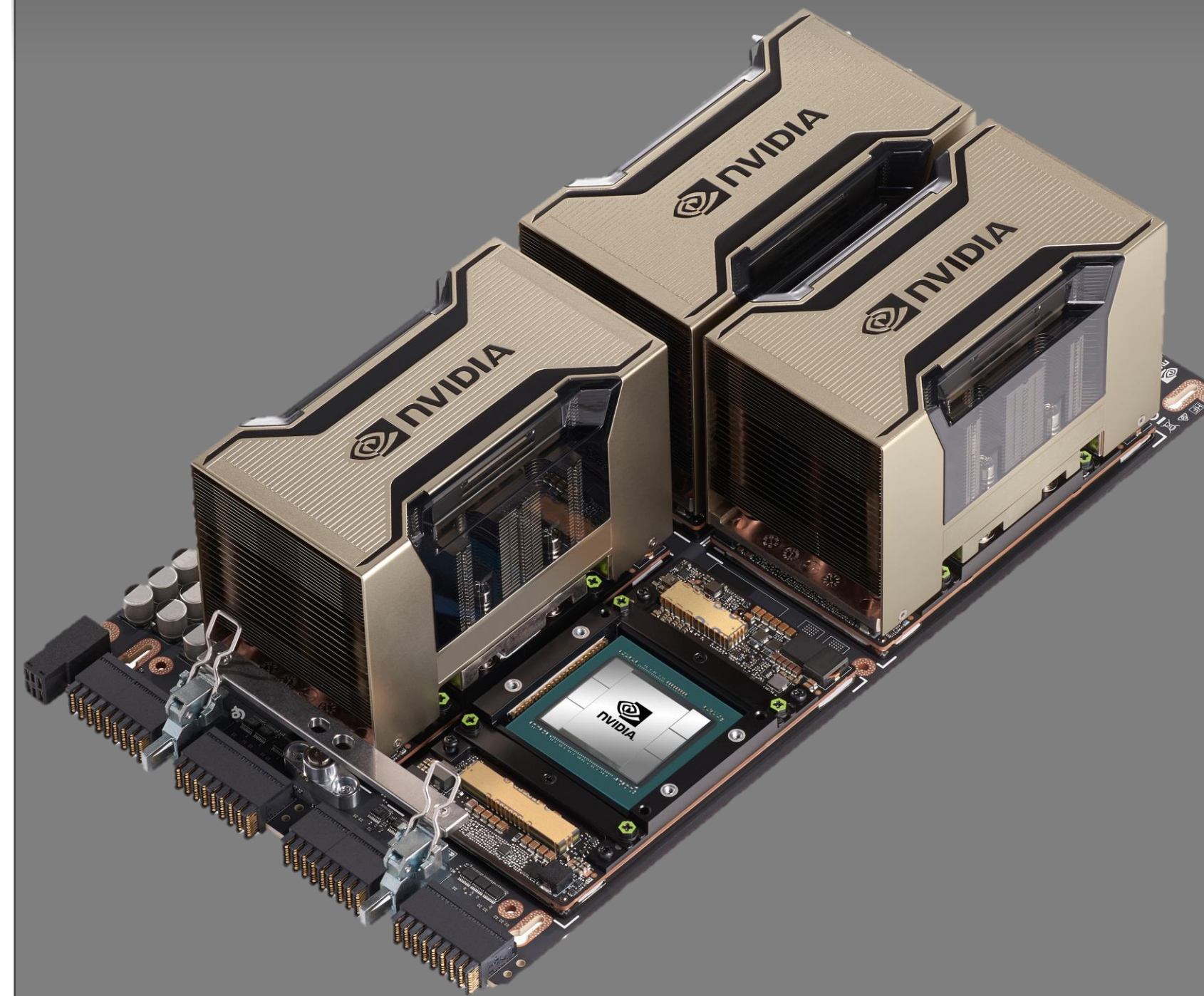
NVIDIA PERFORMANCE LIBRARIES

Core and Math Library Directions

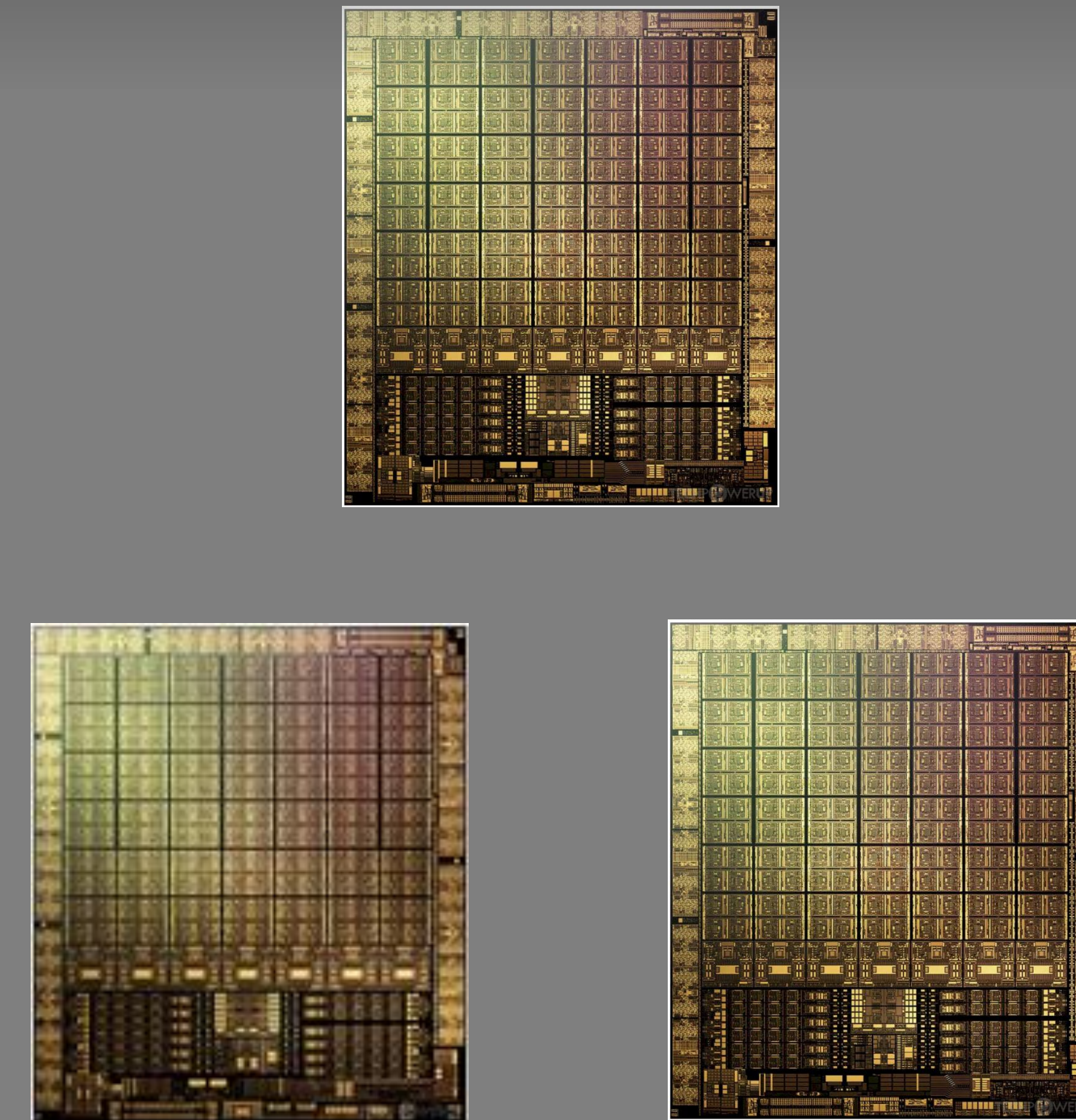
Seamless Acceleration Tensor Cores, GH C2C



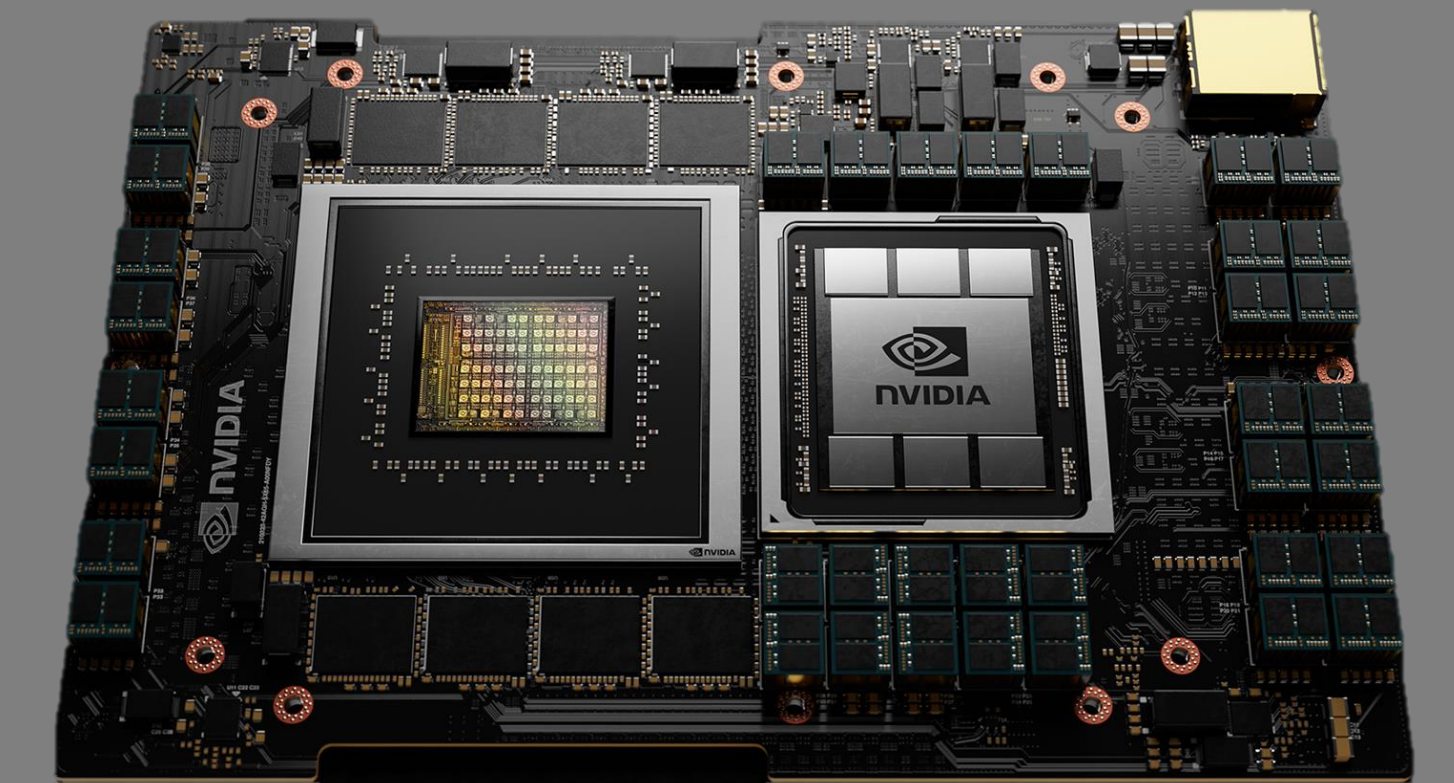
Scaling Up Multi-GPU and Multi-Node Libraries



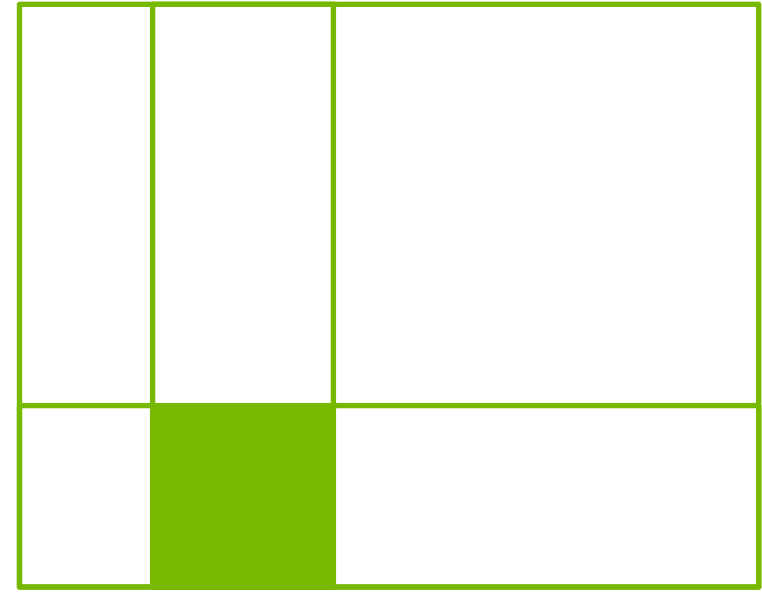
Composability Device Functions



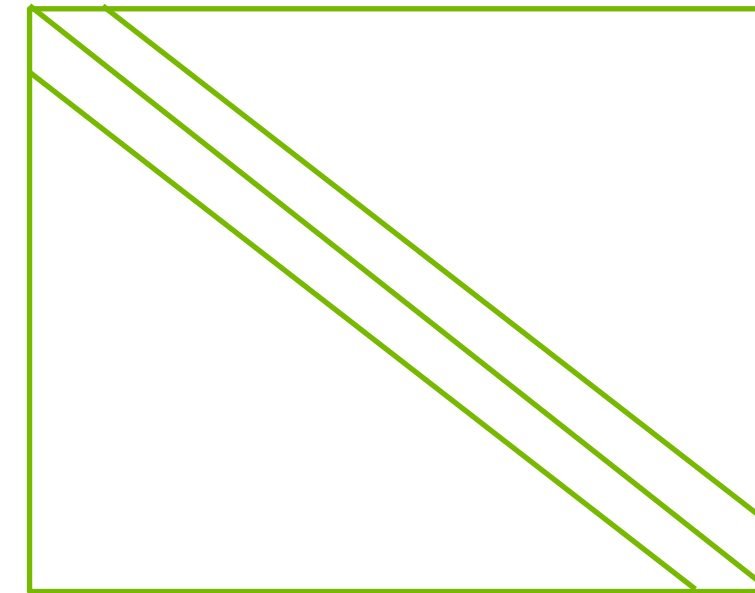
Arm Execution High Performance CPU Libraries



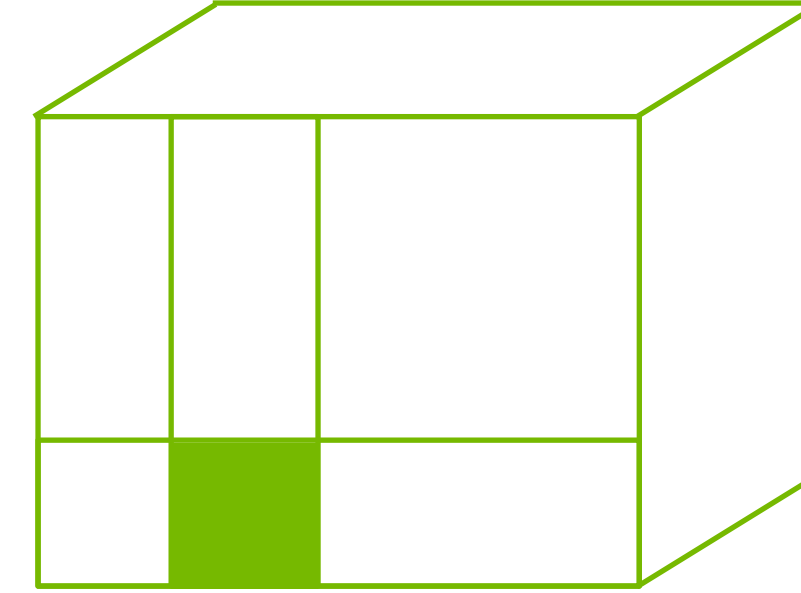
NVIDIA Math Libraries



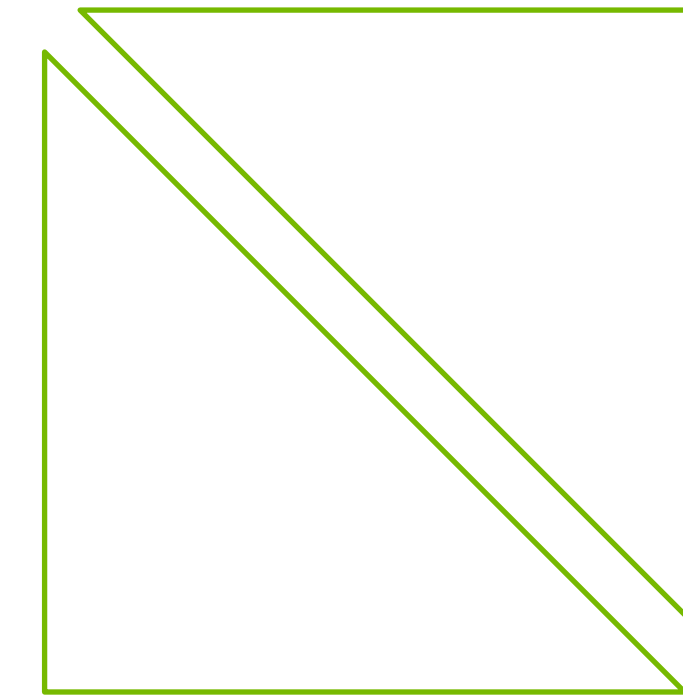
cuBLAS



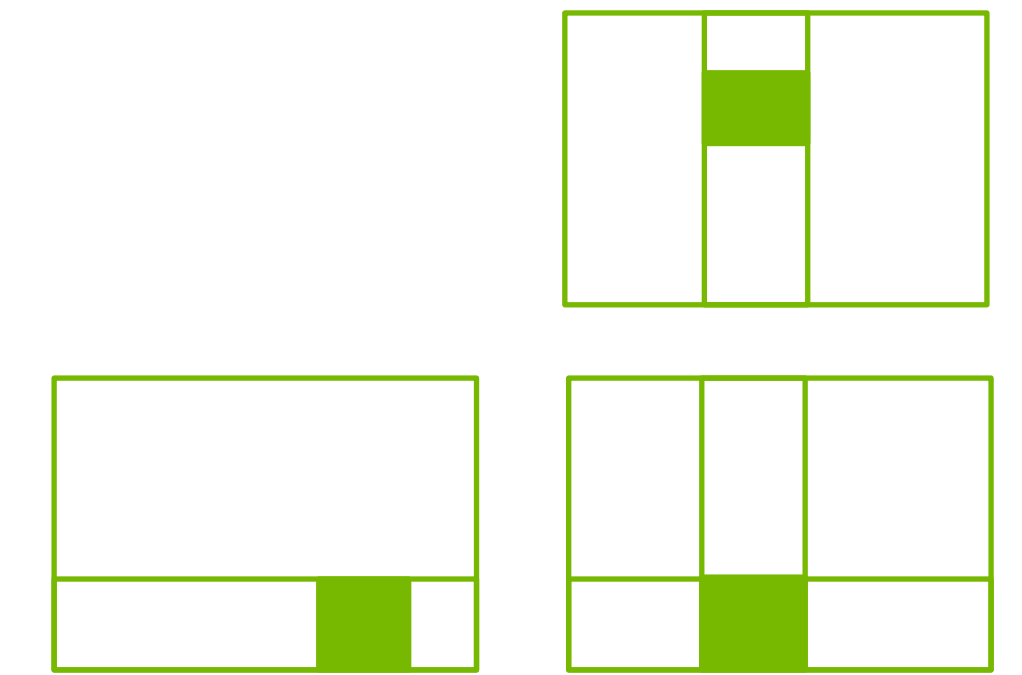
cuSPARSE



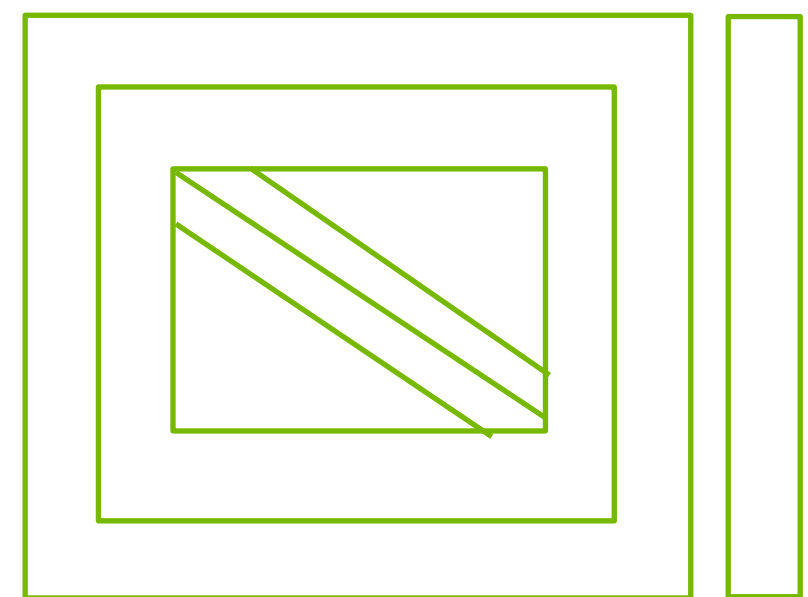
cuTENSOR



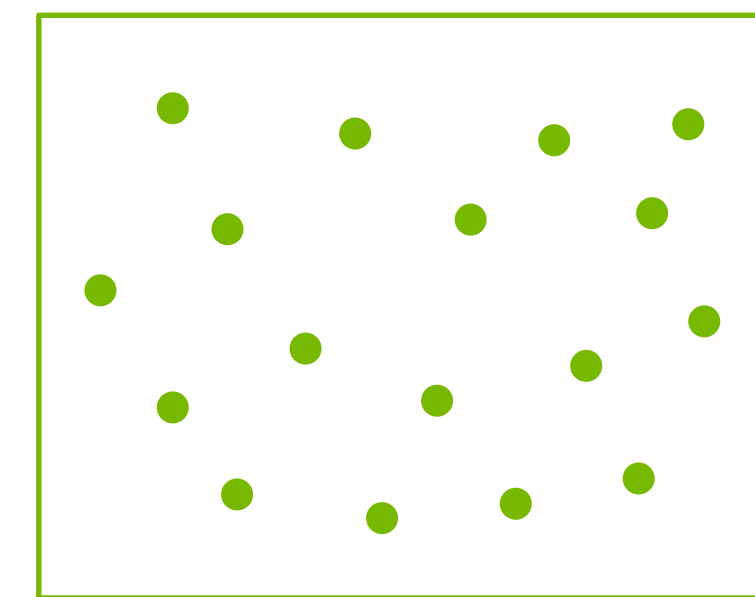
cuSOLVER



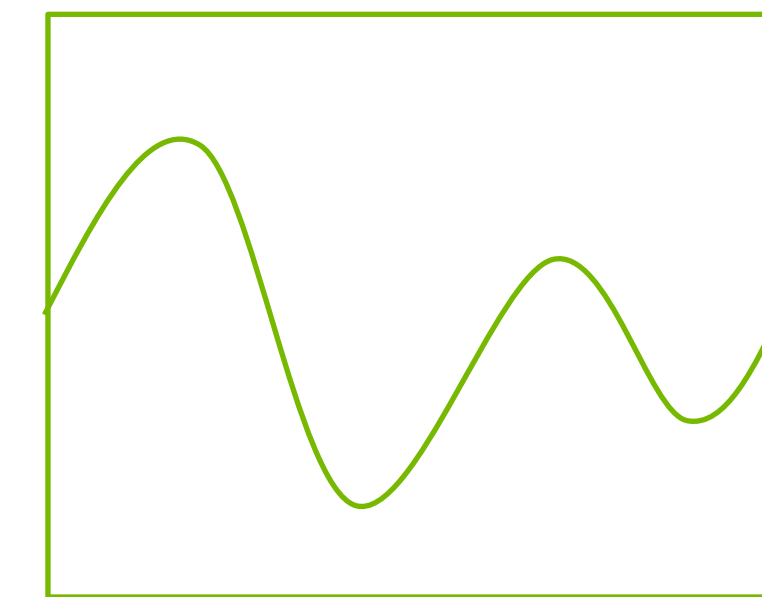
CUTLASS



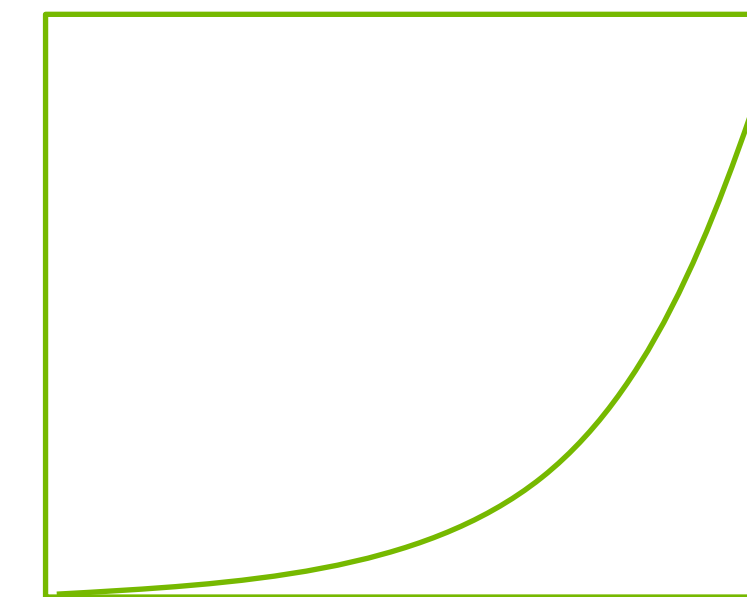
AMGX



cuRAND



cuFFT



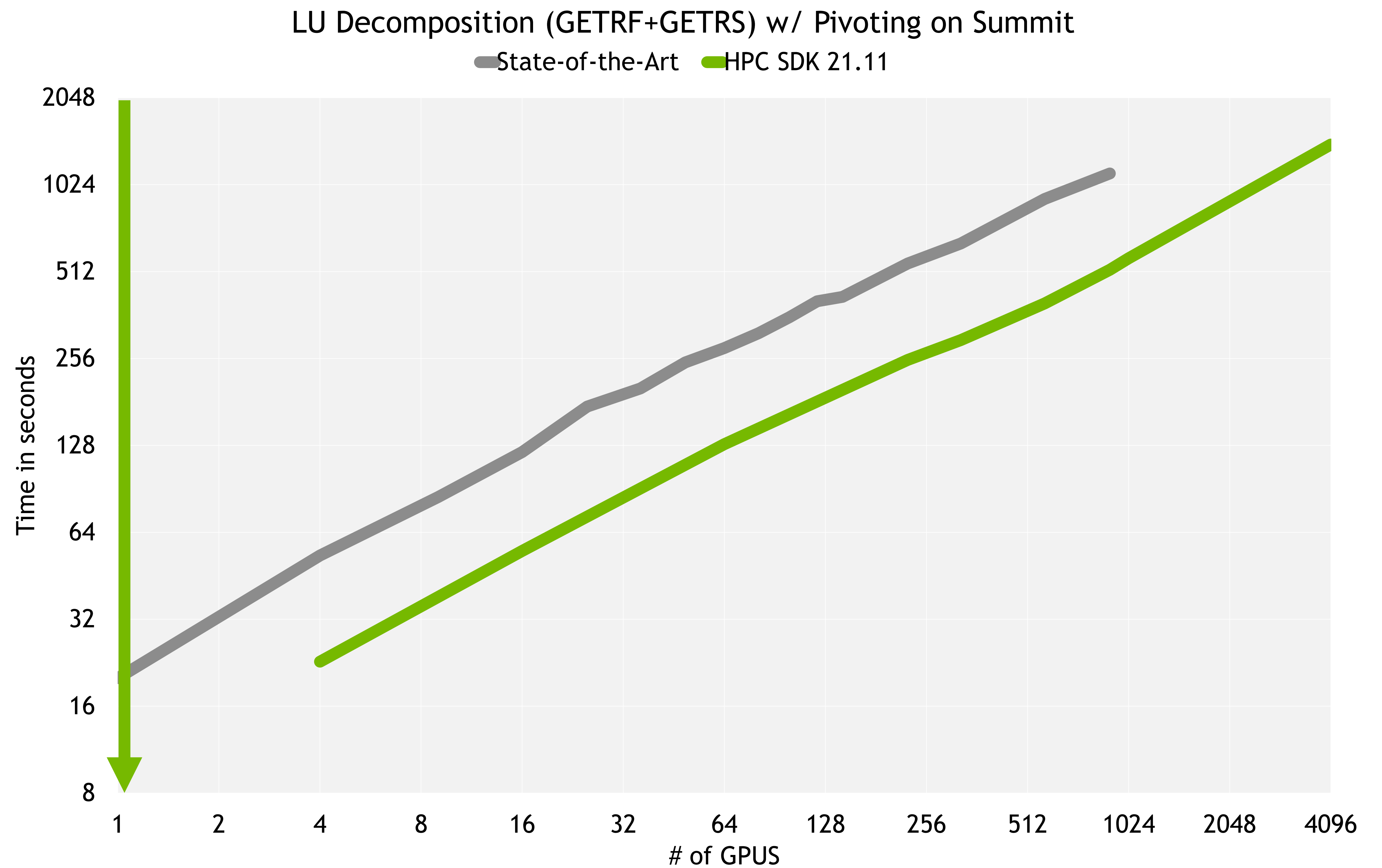
Math API

cuSOLVERMp

Mutli-Node Multi-GPU Solvers

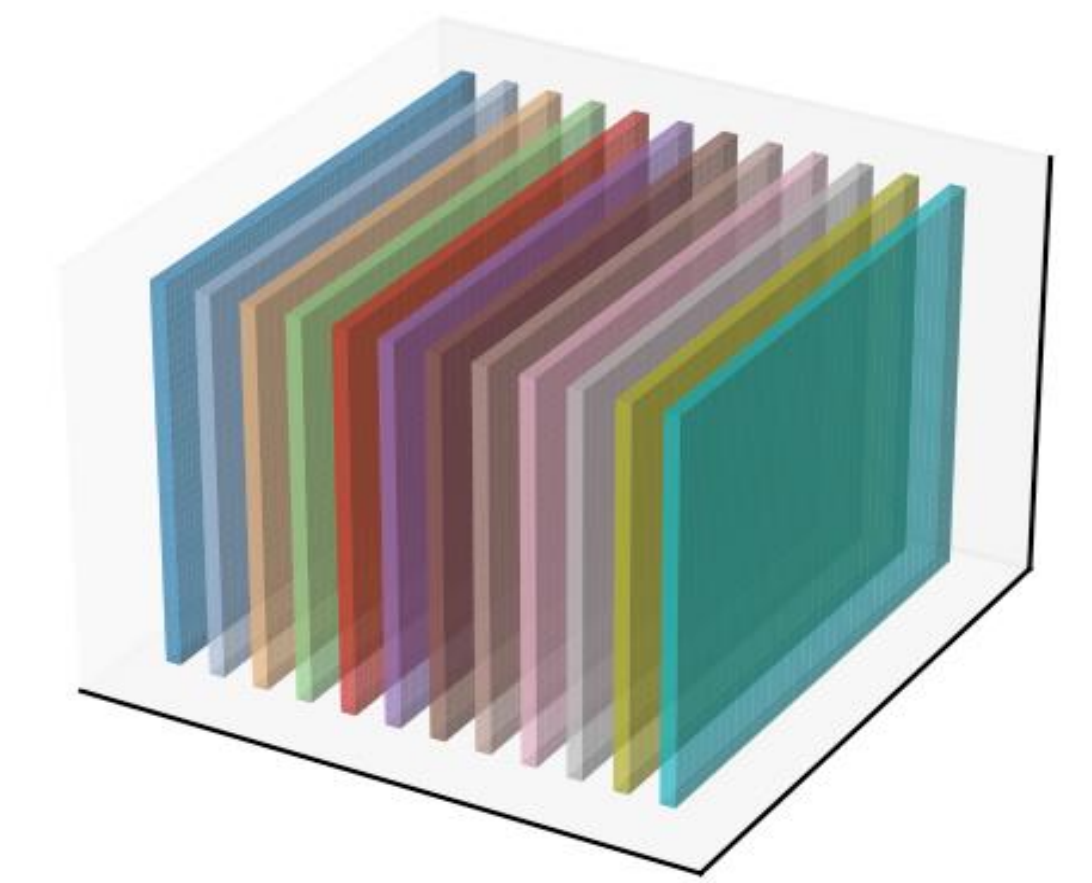
Recent Improvements

- Released in HPC SDK 21.11
- LU Decomposition
- Cholesky



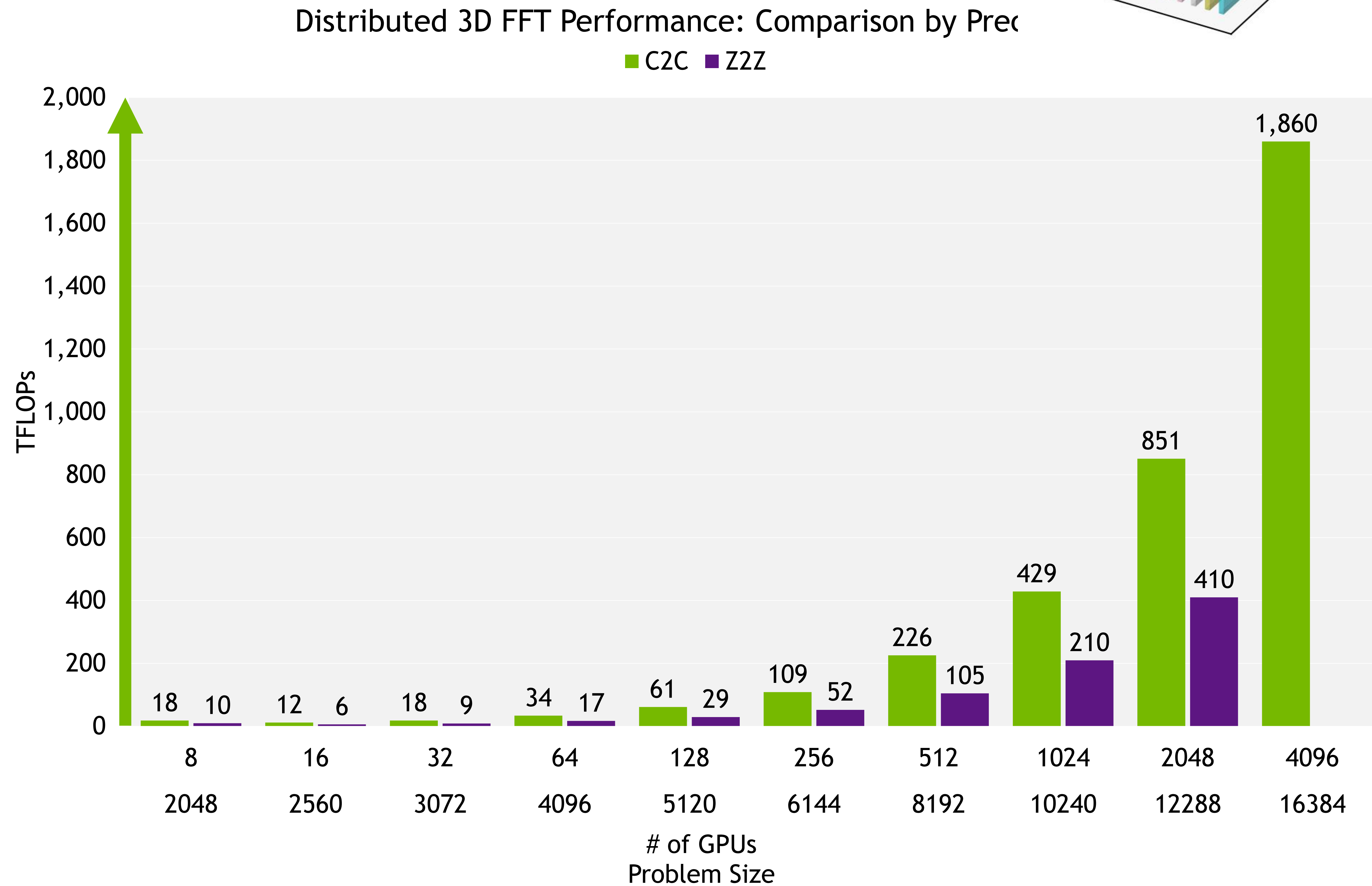
cuFFTMp

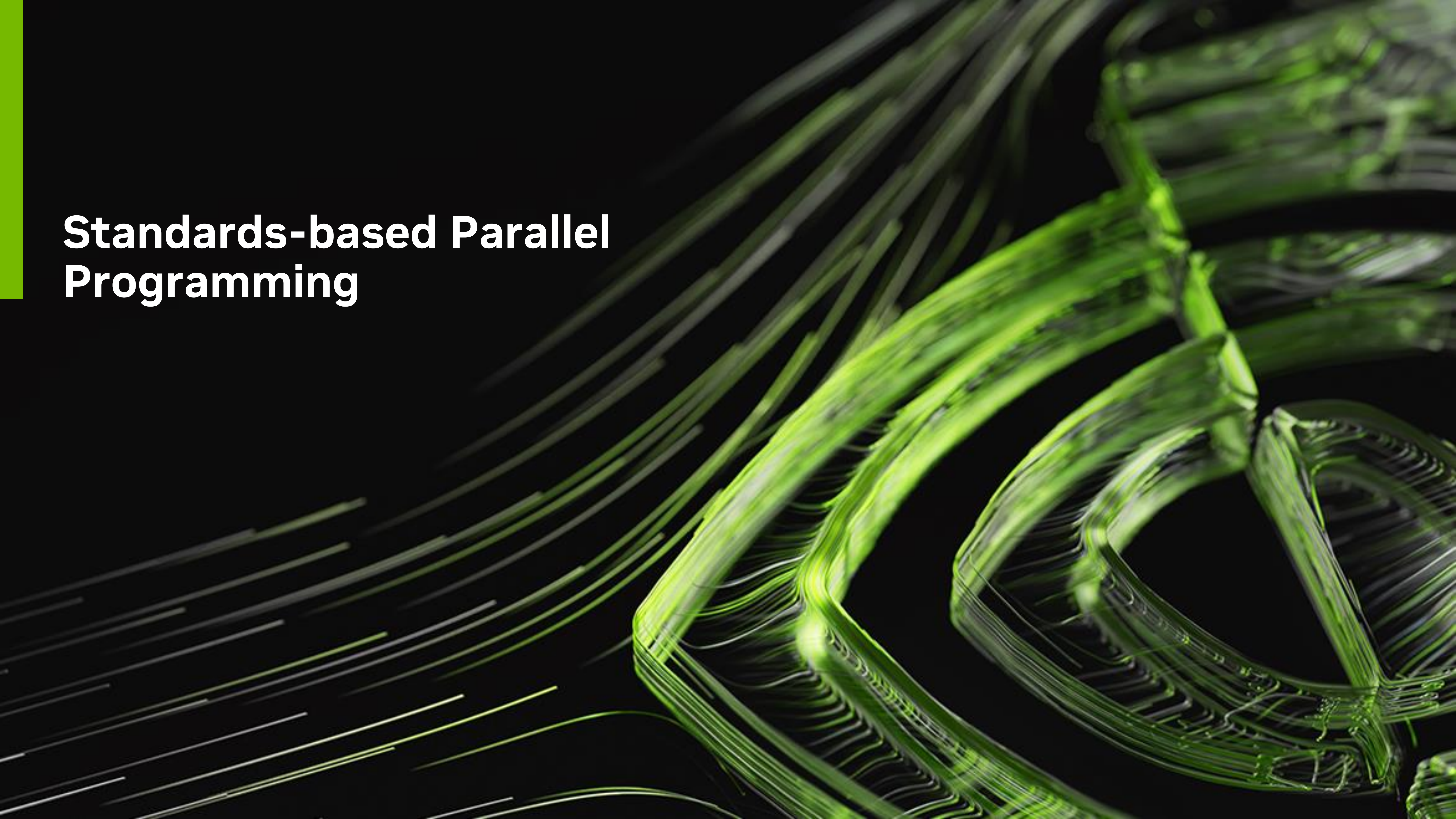
Multi-Node Multi-GPU 2D/3D FFTs



Recent Improvements

- Released in HPC SDK 22.3
- Distributed 2D/3D FFTs
- Slab Decomposition
- Pencil Decomposition (Preview)
- Helper functions: Pencils <-> Slabs



The background of the slide is a black field filled with numerous thin, curved, and slightly blurred lines in shades of green and yellow. These lines create a sense of motion and depth, resembling a microscopic view of fibers or a high-speed photograph of light trails. The lines are more concentrated and brighter in the lower right quadrant, where they form a more complex, almost crystalline structure, and become sparser and fainter towards the top left.

Standards-based Parallel Programming

HPC PROGRAMMING IN ISO C++

ISO is the place for portable concurrency and parallelism

C++17 & C++20

Parallel Algorithms

- In NVC++
- Parallel and vector concurrency

Forward Progress Guarantees

- Extend the C++ execution model for accelerators

Memory Model Clarifications

- Extend the C++ memory model for accelerators

Ranges

- Simplifies iterating over a range of values

Scalable Synchronization Library

- Express thread synchronization that is portable and scalable across CPUs and accelerators
- In libcu++:
 - `std::atomic<T>`
 - `std::barrier`
 - `std::counting_semaphore`
 - `std::atomic<T>::wait/notify_*`
 - `std::atomic_ref<T>`

Preview support coming to NVC++

C++23

`std::mdspan/mdarray`

- HPC-oriented multi-dimensional array abstractions.
- Preview Implementation In Progress!

Range-Based Parallel Algorithms

- Improved multi-dimensional loops

Extended Floating Point Types

- First-class support for formats new and old:
`std::float16_t/float64_t`

And Beyond

Executors / Senders-Receivers

- Simplify launching and managing parallel work across CPUs and accelerators
- Preview Implementation In Progress!

Linear Algebra

- C++ standard algorithms API to linear algebra
- Maps to vendor optimized BLAS libraries
- Preview Implementation In Progress!


```

static inline
void CalcHydroConstraintForElems(Domain &domain, Index_t length,
    Index_t *regElemlist, Real_t dvovmax, Real_t& dthydro)
{
    #if _OPENMP
        const Index_t threads = omp_get_max_threads();
        Index_t hydro_elem_per_thread[threads];
        Real_t dthydro_per_thread[threads];
    #else
        Index_t threads = 1;
        Index_t hydro_elem_per_thread[1];
        Real_t dthydro_per_thread[1];
    #endif
    #pragma omp parallel firstprivate(length, dvovmax)
    {
        Real_t dthydro_tmp = dthydro ;
        Index_t hydro_elem = -1 ;
        #if _OPENMP
            Index_t thread_num = omp_get_thread_num();
        #else
            Index_t thread_num = 0;
        #endif
        #pragma omp for
        for (Index_t i = 0 ; i < length ; ++i) {
            Index_t indx = regElemlist[i] ;

            if (domain.vdov(indx) != Real_t(0.)) {
                Real_t dtdvov = dvovmax / (FABS(domain.vdov(indx))+Real_t(1.e-20)) ;

                if ( dthydro_tmp > dtdvov ) {
                    dthydro_tmp = dtdvov ;
                    hydro_elem = indx ;
                }
            }
        }
        dthydro_per_thread[thread_num] = dthydro_tmp ;
        hydro_elem_per_thread[thread_num] = hydro_elem ;
    }
    for (Index_t i = 1; i < threads; ++i) {
        if(dthydro_per_thread[i] < dthydro_per_thread[0]) {
            dthydro_per_thread[0] = dthydro_per_thread[i];
            hydro_elem_per_thread[0] = hydro_elem_per_thread[i];
        }
    }
    if (hydro_elem_per_thread[0] != -1) {
        dthydro = dthydro_per_thread[0] ;
    }
    return ;
}

```

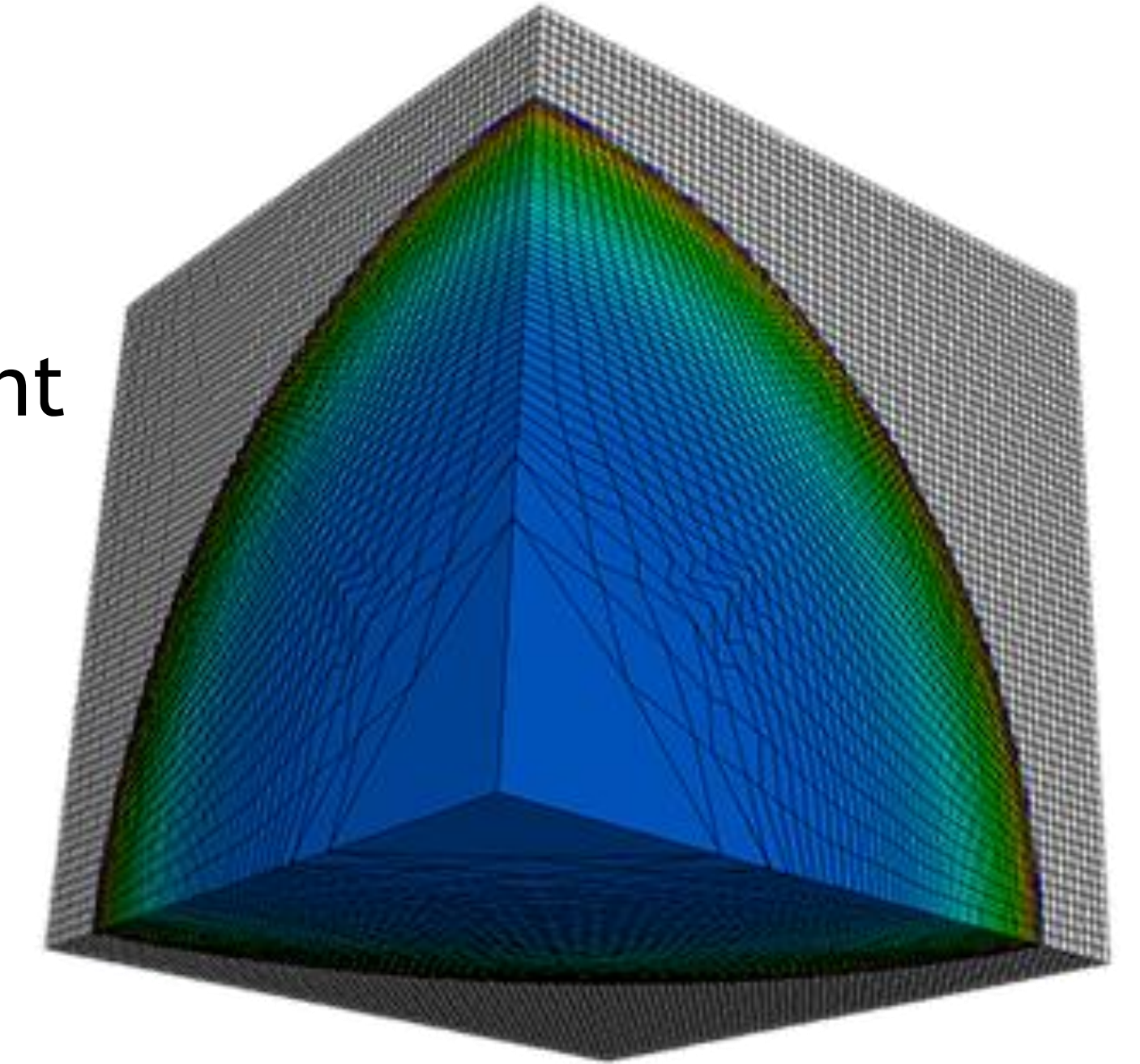
C++ with OpenMP

Lulesh with Standard C++

C++ Hydrodynamics Mini-app from LLNL

Rewritten from OpenMP to ISO C++

- More composable, compact, and elegant
- Easier to read and maintain
- ISO Standard
- Portable - nvc++, g++, icpc, MSVC, ...



```

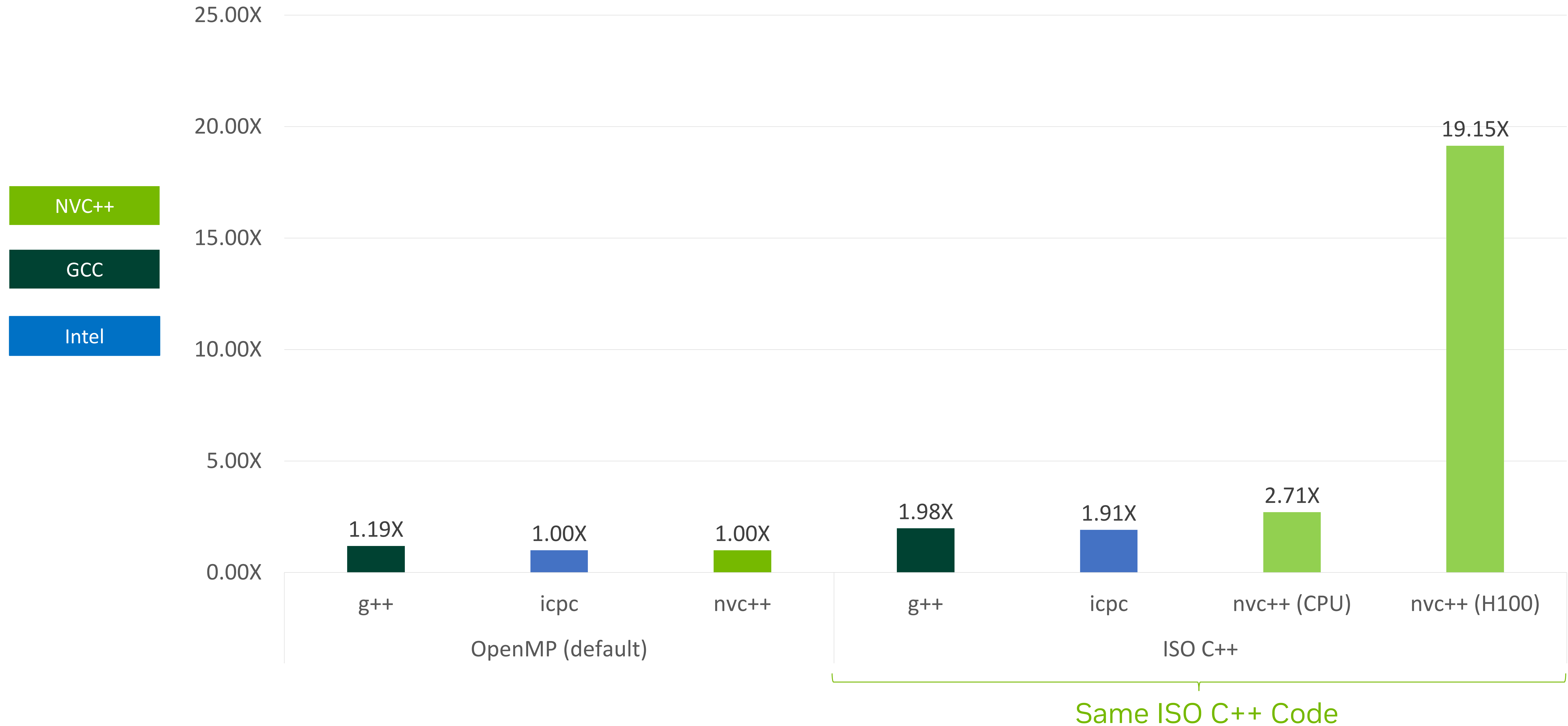
static inline void CalcHydroConstraintForElems(Domain &domain, Index_t length,
    Index_t *regElemlist,
    Real_t dvovmax,
    Real_t &dthydro)
{
    dthydro = std::transform_reduce(
        std::execution::par, counting_iterator(0), counting_iterator(length),
        dthydro, [](Real_t a, Real_t b) { return a < b ? a : b; },
        [=, &domain](Index_t i)
        {
            Index_t indx = regElemlist[i];
            if (domain.vdov(indx) == Real_t(0.0)) {
                return std::numeric_limits<Real_t>::max();
            } else {
                return dvovmax / (std::abs(domain.vdov(indx)) + Real_t(1.e-20));
            }
        });
}

```

Standard C++

C++ Standard Parallelism

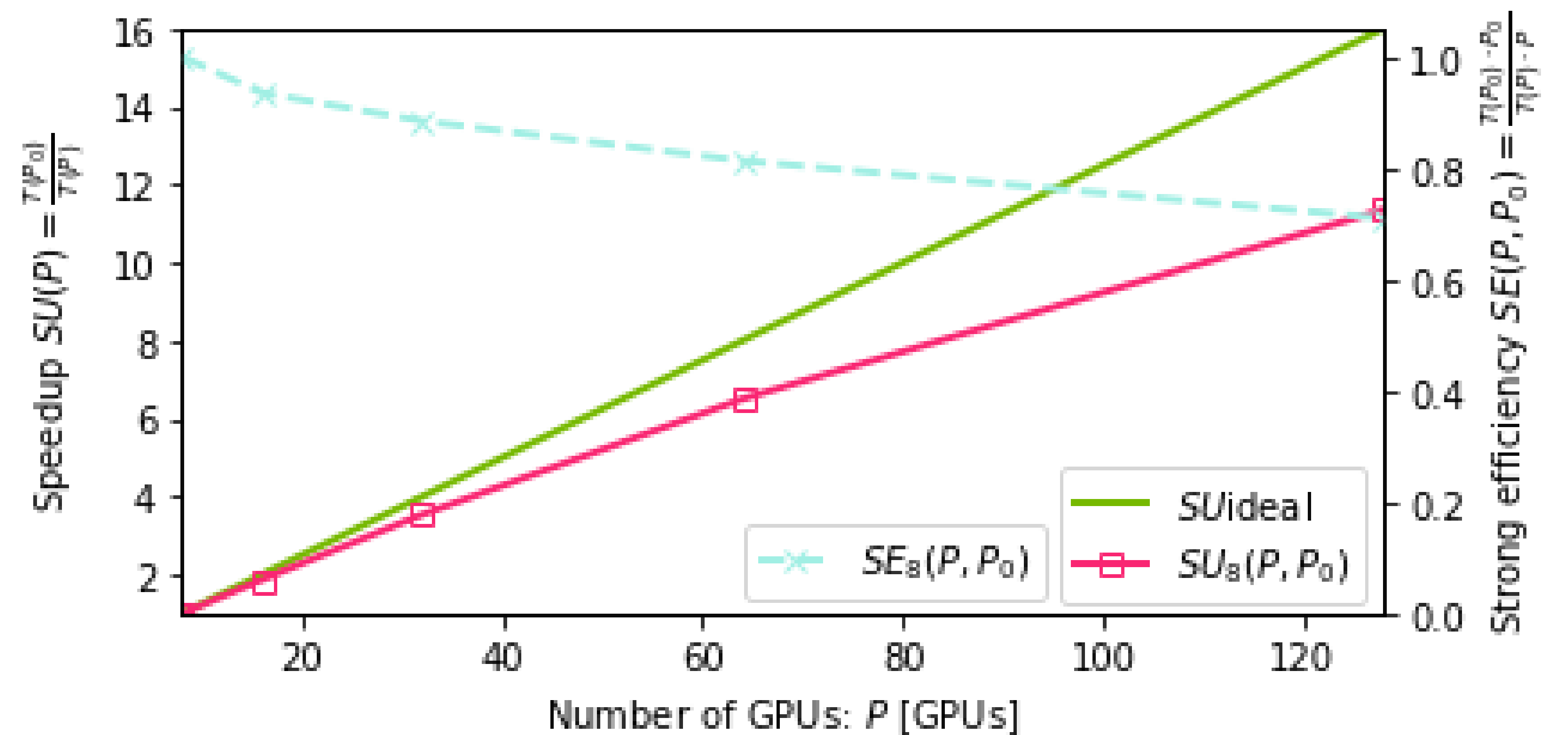
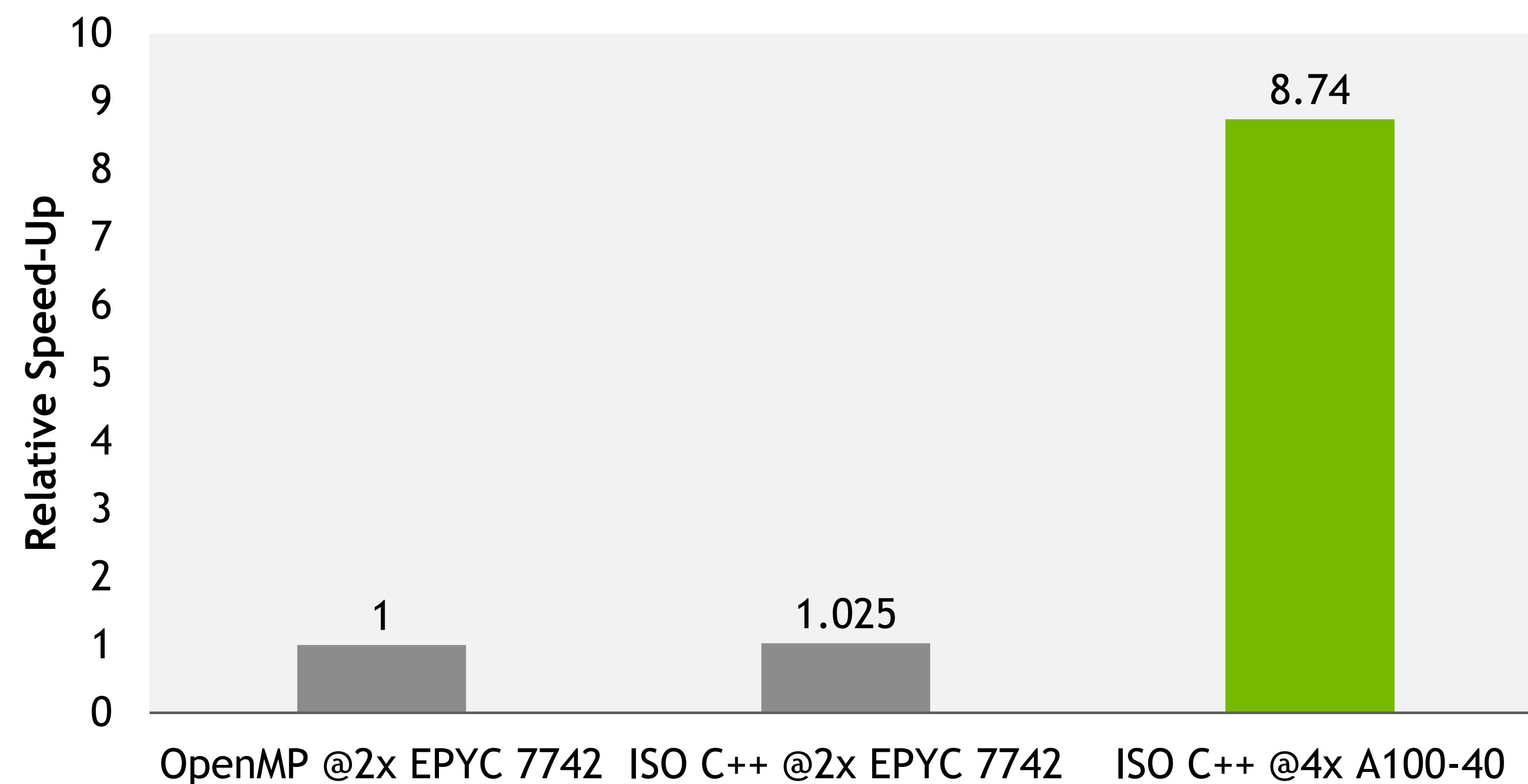
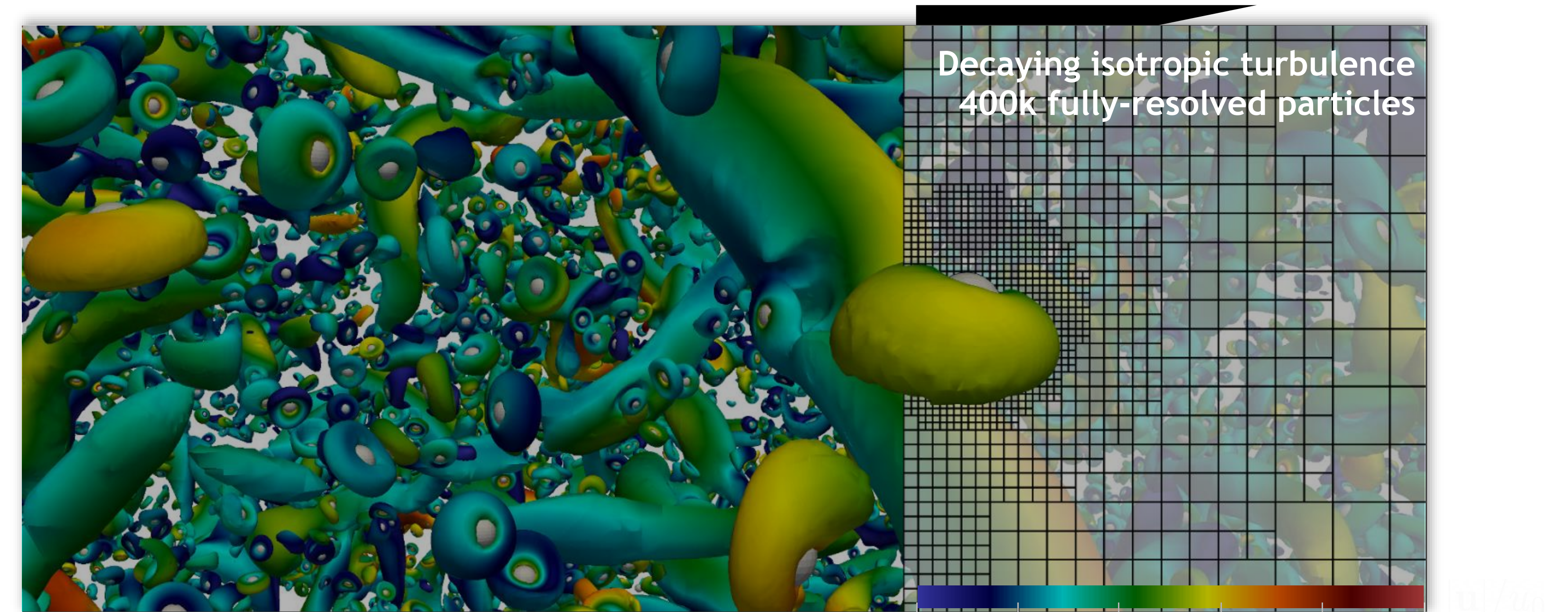
Lulesh Speed-up



M-AIA

Multi-physics simulation framework developed at the Institute of Aerodynamics, RWTH Aachen University

- Hierarchical grids, complex moving geometries
- Adaptive meshing, load balancing
- Numerical methods: FV, DG, LBM, FEM, Level-Set, ...
- Physics: aeroacoustics, combustion, biomedical, ...
- Developed by ~20 PhDs (Mech. Eng.), ~500k LOC++
- Programming model: MPI + **ISO C++ parallelism**



HPC PROGRAMMING IN ISO FORTRAN

ISO is the place for portable concurrency and parallelism

Preview support available now in NVFORTRAN

Fortran 2018

Fortran Array Intrinsics

- NVFORTRAN 20.5
- Accelerated matmul, reshape, spread, ...

DO CONCURRENT

- NVFORTRAN 20.11
- Auto-offload & multi-core

Co-Arrays

- Not currently available
- Accelerated co-array images

Fortran 202x

DO CONCURRENT Reductions

- NVFORTRAN 21.11
- REDUCE subclause added
- Support for +, *, MIN, MAX, IAND, IOR, IEOR.
- Support for .AND., .OR., .EQV., .NEQV on LOGICAL values

MiniWeather

Standard Language Parallelism in Climate/Weather Applications

MiniWeather

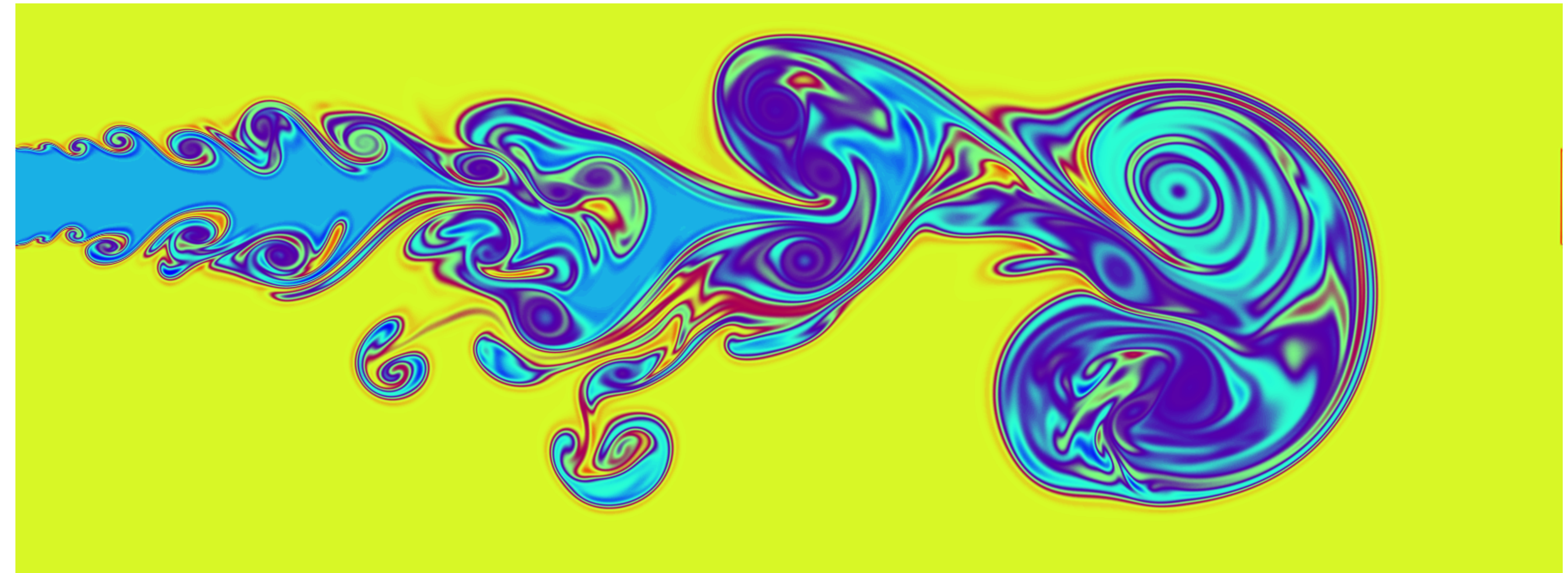
Mini-App written in C++ and Fortran that simulates weather-like fluid flows using Finite Volume and Runge-Kutta methods.

Existing parallelization in MPI, OpenMP, OpenACC, ...

Included in the SPEChpc benchmark suite*

Open-source and commonly-used in training events.

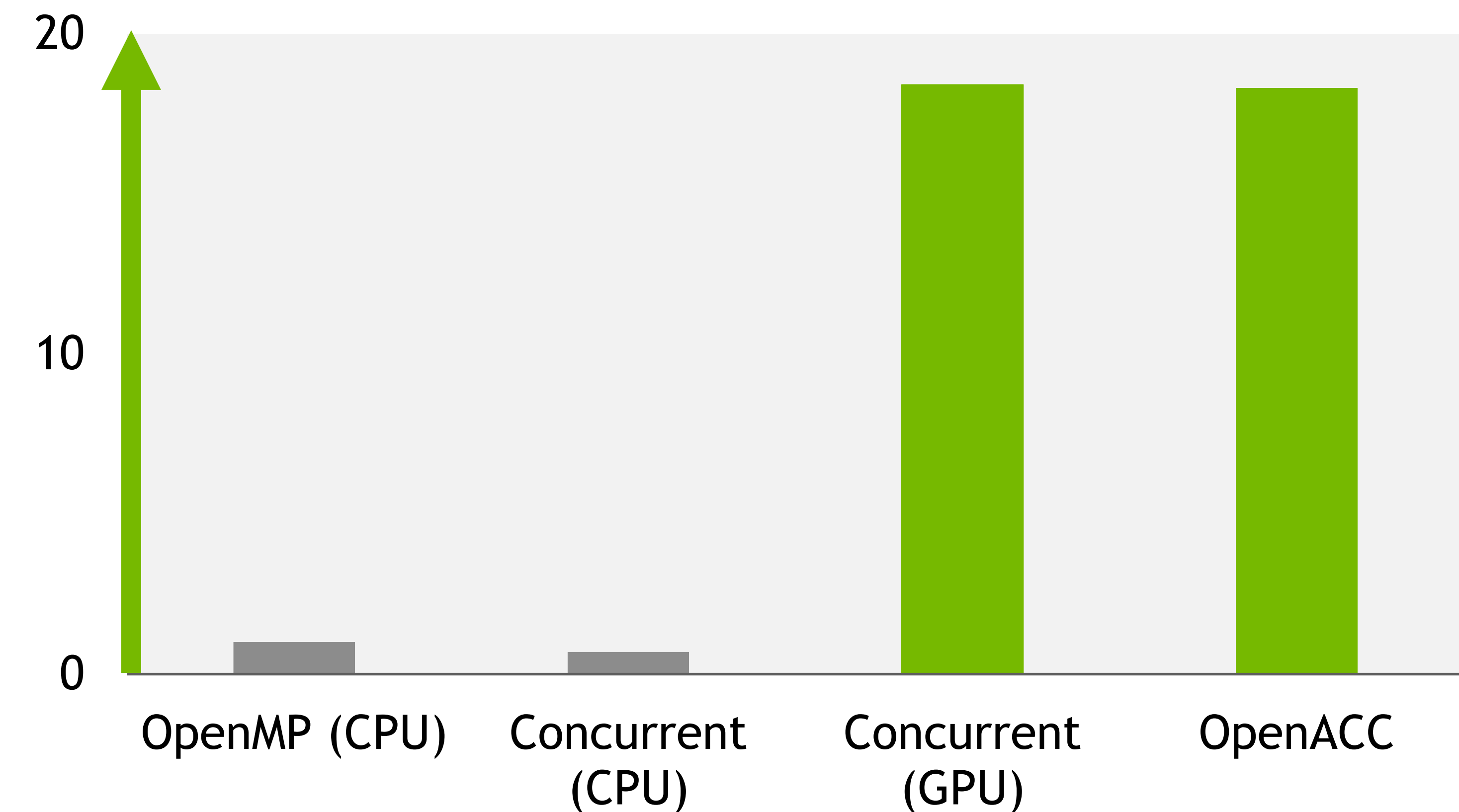
<https://github.com/mrnorman/miniWeather/>



```
do concurrent (ll=1:NUM_VARS, k=1:nz, i=1:nx)
    local(x,z,x0,z0,xrad,zrad,amp,dist,wpert)

    if (data_spec_int == DATA_SPEC_GRAVITY_WAVES) then
        x = (i_beg-1 + i-0.5_rp) * dx
        z = (k_beg-1 + k-0.5_rp) * dz
        x0 = xlen/8
        z0 = 1000
        xrad = 500
        zrad = 500
        amp = 0.01_rp
        dist = sqrt( ((x-x0)/xrad)**2 + ((z-z0)/zrad)**2 )
            * pi / 2._rp
        if (dist <= pi / 2._rp) then
            wpert = amp * cos(dist)**2
        else
            wpert = 0._rp
        endif
        tend(i,k,ID_WMOM) = tend(i,k,ID_WMOM)
            + wpert*hy_dens_cell(k)
    endif
    state_out(i,k,ll) = state_init(i,k,ll)
        + dt * tend(i,k,ll)
enddo
```

enddo



POT3D: Do Concurrent + Limited OpenACC

POT3D

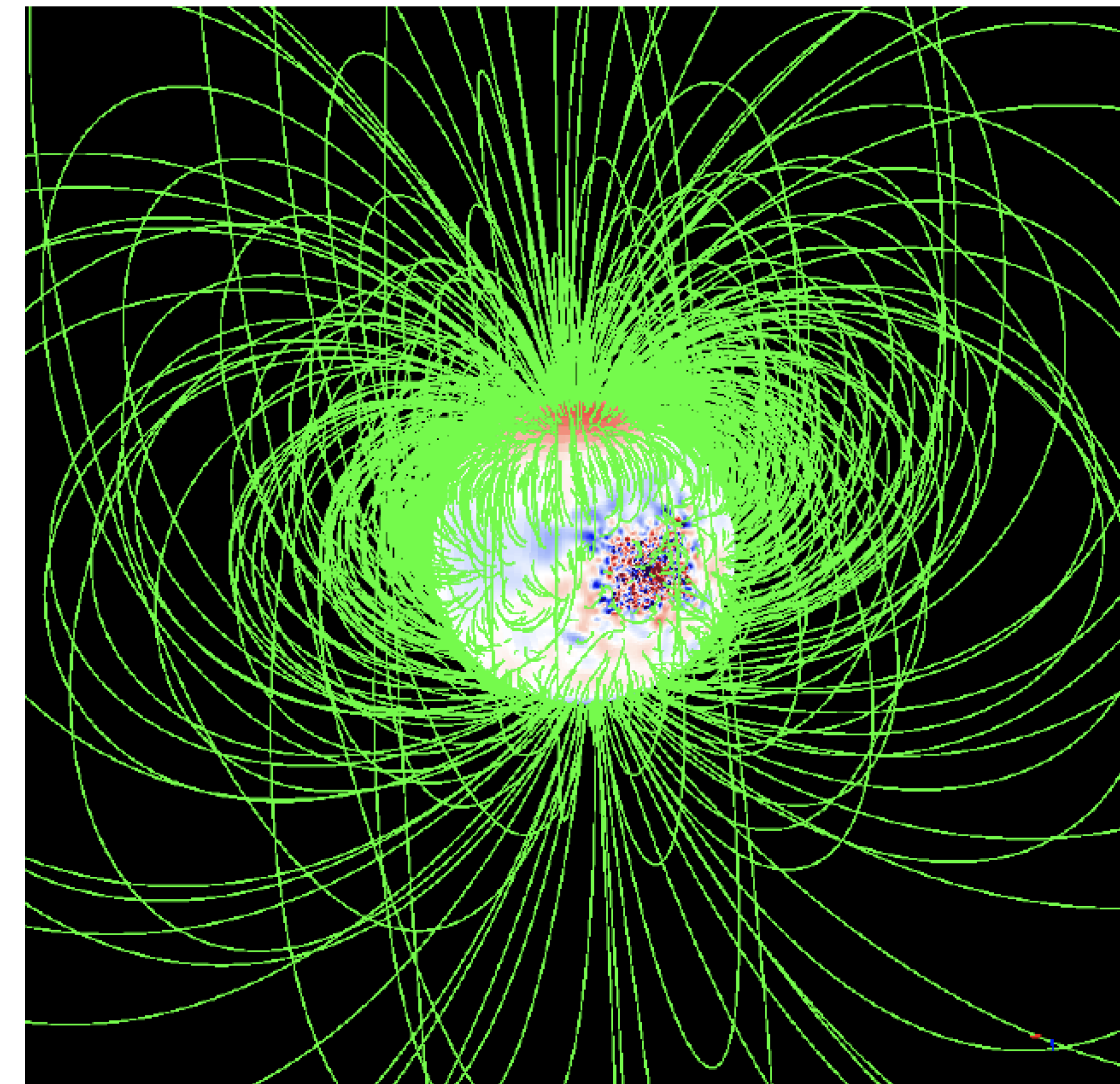
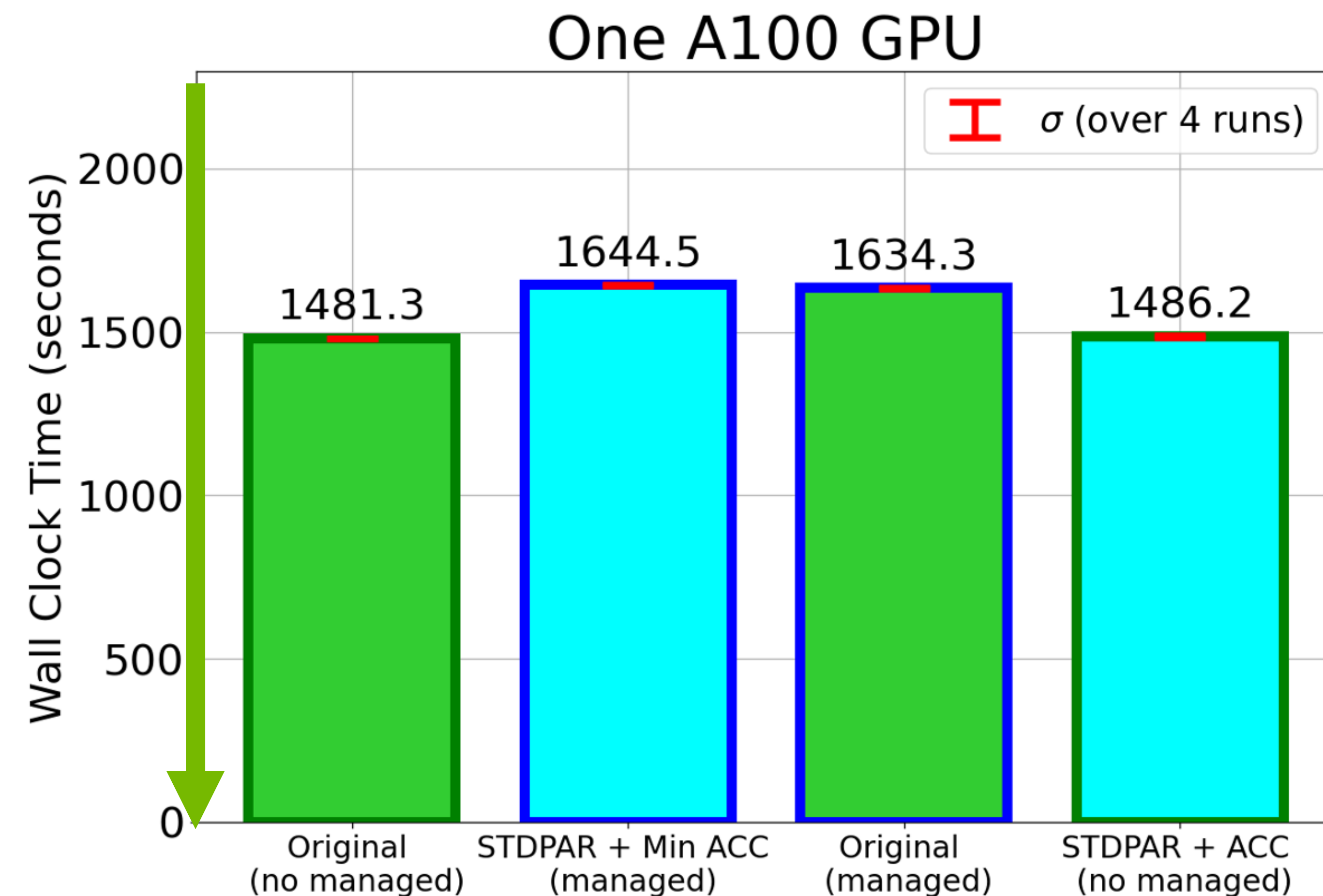
POT3D is a Fortran application for approximating solar coronal magnetic fields.

Included in the SPEChpc benchmark suite*

Existing parallelization in MPI & OpenACC

Optimized the DO CONCURRENT version by using OpenACC solely for data motion and atomics

<https://github.com/predsci/POT3D>



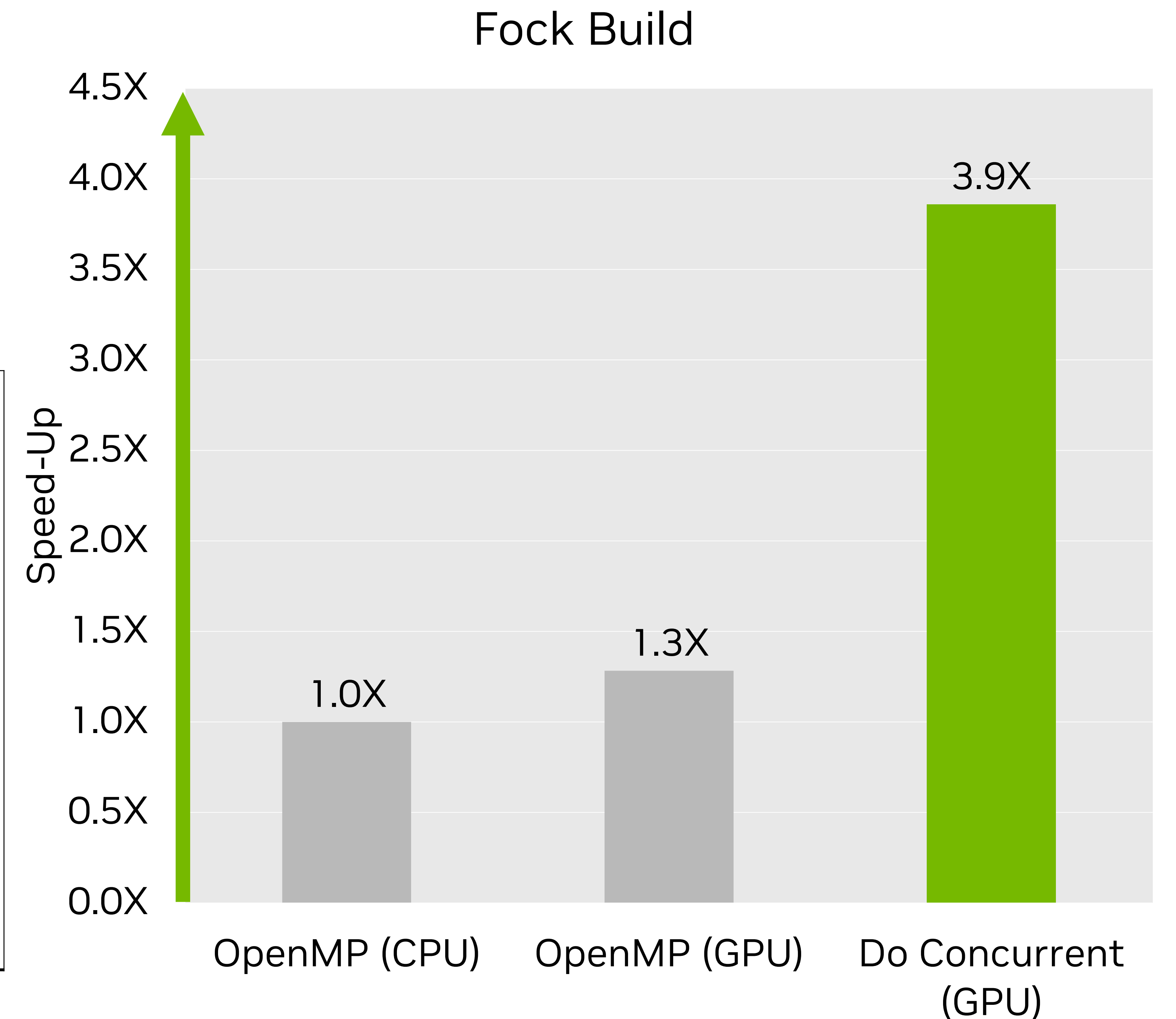
```
!$acc enter data copyin(phi,dr_i)
!$acc enter data create(br)
do concurrent (k=1:np,j=1:nt,i=1:nrm1)
  br(i,j,k)=(phi(i+1,j,k)-phi(i,j,k ))*dr_i(i)
enddo
!$acc exit data delete(phi,dr_i,br)
```


GAMESS

Computational Chemistry with Fortran Do Concurrent

- GAMESS is a popular Quantum Chemistry application.
- More than 40 years of development in Fortran and C
- MPI + OpenMP baseline code
- Hartree-Fock rewritten in Do Concurrent

<pre>!pre-sorting, screening !\$omp target teams distribute parallel do & !\$omp shared() private() do iquart = 1, ssdd_quarts !recover shell index ish=IDX(s_sh) jsh=IDX(s_sh) ksh=IDX(d_sh) lsh=IDX(d_sh) !compute ints !digest ints enddo !\$omp end target teams distribute parallel do</pre>		<pre>!pre-sorting, screening DO CONCURRENT (iquart=1::ssdd_quarts) & SHARED() LOCAL() !recover shell index ish=IDX(s_sh) jsh=IDX(s_sh) ksh=IDX(d_sh) lsh=IDX(d_sh) !compute ints !digest ints enddo</pre>
--	---	--



nvfortran 22.7, NVIDIA A100 GPU, AMD “Milan” CPU

ACCELERATED PROGRAMMING IN ISO FORTRAN

NVFORTRAN Accelerates Fortran Intrinsics with cuTENSOR Backend

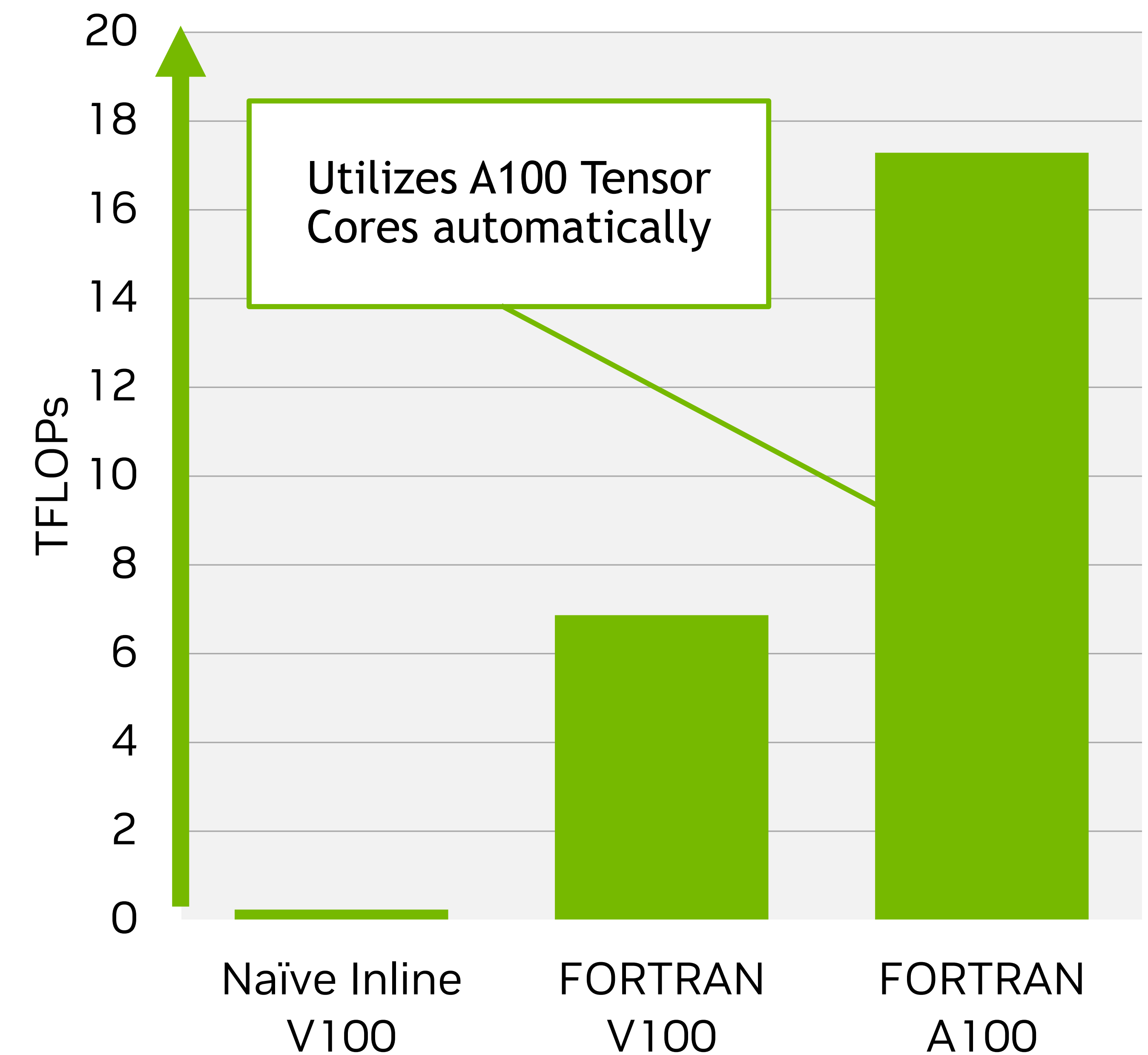
```
real(8), dimension(ni,nk) :: a
real(8), dimension(nk,nj) :: b
real(8), dimension(ni,nj) :: c
...
!$acc enter data copyin(a,b,c) create(d)

do nt = 1, ntimes
  !$acc kernels
  do j = 1, nj
    do i = 1, ni
      d(i,j) = c(i,j)
      do k = 1, nk
        d(i,j) = d(i,j) + a(i,k) * b(k,j)
      end do
    end do
  end do
  !$acc end kernels
end do
!$acc exit data copyout(d)
```

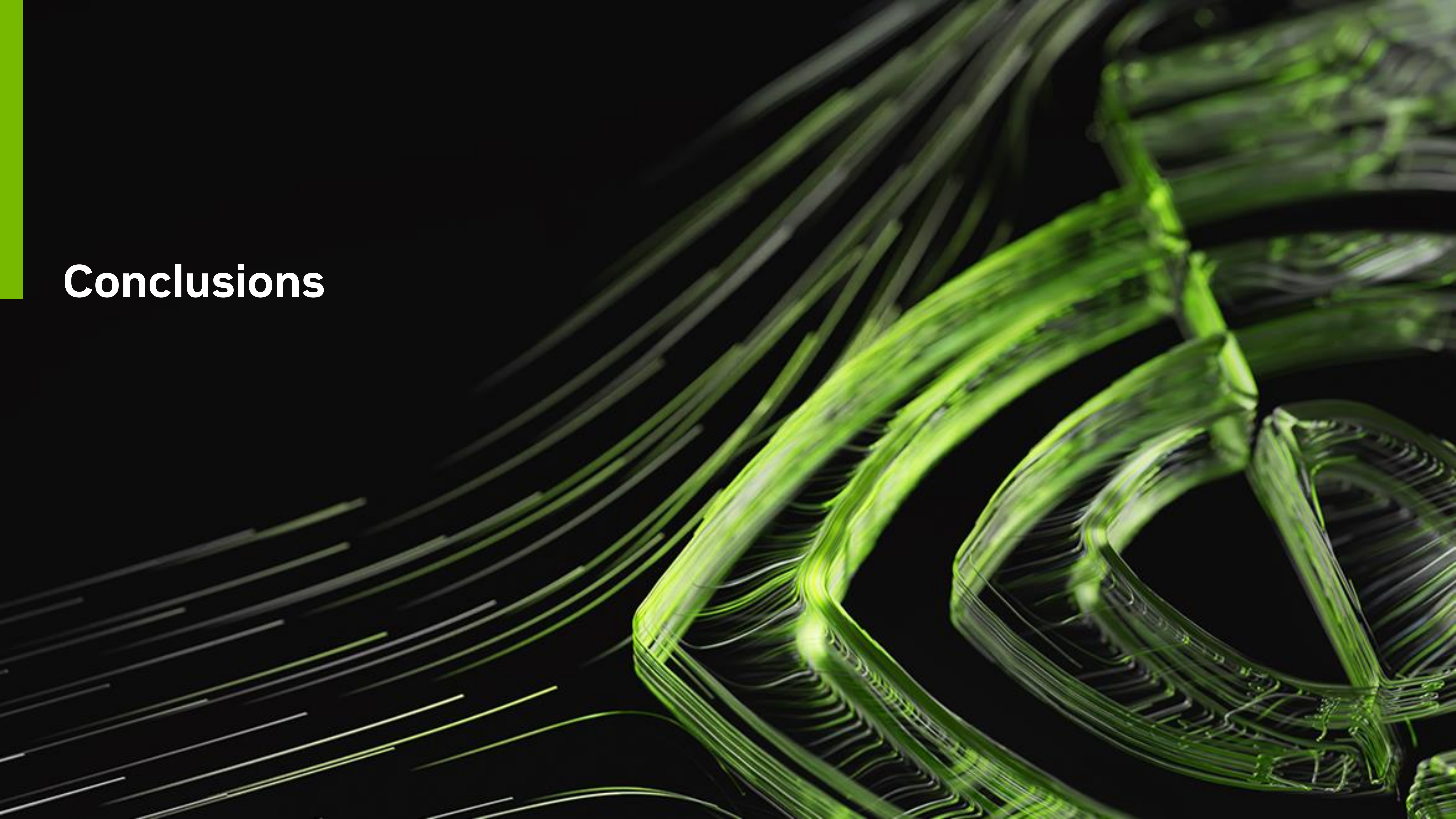
Inline FP64 matrix multiply

```
real(8), dimension(ni,nk) :: a
real(8), dimension(nk,nj) :: b
real(8), dimension(ni,nj) :: c
...
do nt = 1, ntimes
  d = c + matmul(a,b)
end do
```

MATMUL FP64 matrix multiply



Conclusions



Conclusions

- NVIDIA HPC SDK is a complete and portable toolkit for HPC developers
- NVIDIA supports a wide range of programming models to enable you to choose the right balance of productivity, portability, and performance for your project
- For more information on these topics, see the following on-demand GTC sessions:
 - [A Deep Dive into the Latest HPC Software](#)
 - [CUDA: New Features and Beyond](#)
 - [How CUDA Programming Works](#)
 - [Developing HPC Applications with Standard C++, Fortran, and Python](#)

