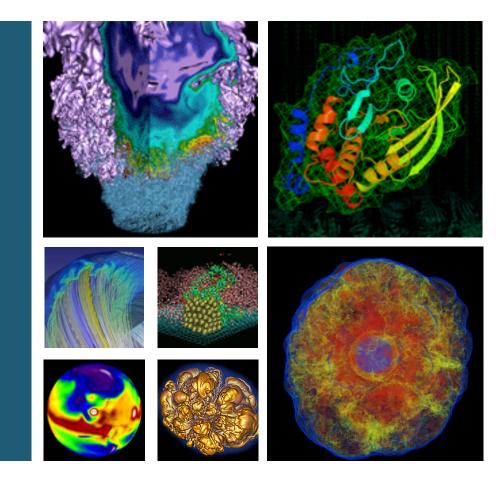
Edison and Cori: User Update





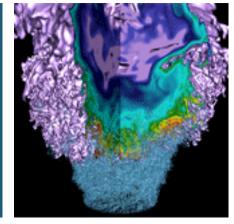
Zhengji Zhao, Helen He, Wahid Bhimji

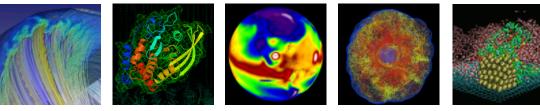
NERSC User Group Meeting Berkeley, CA, March 24, 2016





Edison Update







Zhengji Zhao



Edison upgrades (11/30/2015-3/15)



- Edison move 11/30-12/23/2015
 - Edison disassembled, reassembled, integrated, reconfigured and tested at CRT
 - 1/4/2016 users were enabled
 - Free charging period 1/4 1/10/2016

Switch to Slurm

- Slurm configuration has been in continuous improvement and adjustment
- Users needed a lot of help with running jobs and workflow switch
- Favor largely to big jobs
- Major issue is the slow queue turnaround we are working on it
- /scratch3 upgrade to Grid Raid
 - I/O performance issue is still in investigation







Edison upgrades

- Host IP change
 - Users had ssh issues to login
- NEW SSH authentication mechanism (1/12/2016)
 - Login issue as well
- Edison experienced multiple planned and unplanned down times (power outage) during Jan Mar, 2016.
 - User jobs affected
- CDT upgrades on 12/23/2015 (15.12), 2/3/2016(16.01), 3/22/2016 (16.03)
 - Encountered a few major bugs; Workarounds provided for all bugs, and major bugs were fixed as of 1/15; A remaining bug will be fixed in CDT 16.03. Fixes were in place on 3/22/2016.
 - Extended the CDT testing script to include more tests
 - Default option --craype-buildtools-check







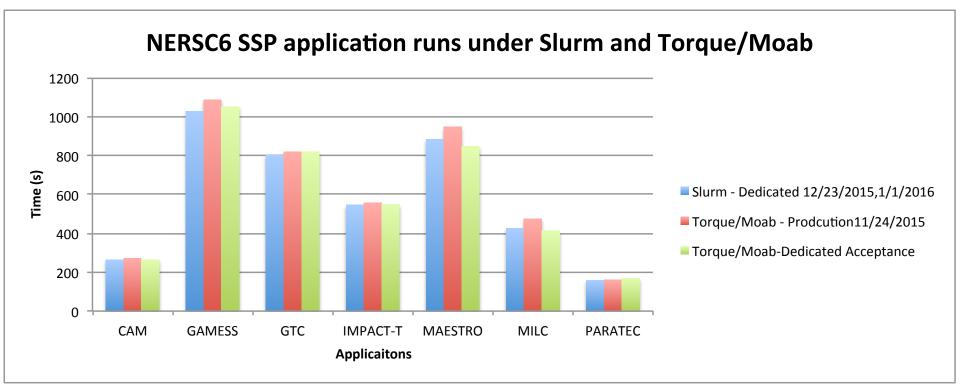
- A shorter purging period will be in place effective 4/1/2016
 - Purging period will be 8 weeks (from 12 weeks)
 - 84%, 81% full on /scratch1 and 2 file systems currently
- /scratch3 quota in place as of 3/17/2016
 - Quota 100TB disk space, 50,000,000 inode
 - Quota check will be in place in the job submission filter, fail the submission if over quota
 - 74% full
- /scratch1 and /scratch2 will be upgraded to Grid Raid, time TBD
 - Depending on when the current /scratch3 performance bug is resolved





SSP benchmark performance after the move





Edison performance monitoring:

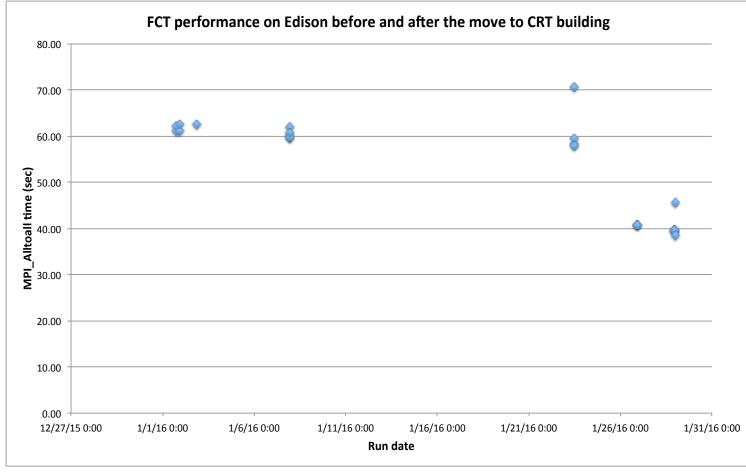
https://my.nersc.gov/benchmarks-cs.php





FCT performance regression is resolved





Before the move

		Run date	output/KEY:tag	ntasks	MPI_Alltoall time(sec)
U.S. DEPARTMENT OF	, Office of Science	2/19/14	fct99p1.o785758	132367	40.94
ENERGY		1/15/15	fct100p1.o2274657	133296	33.36



I/O performance degradation after the Grid Raid upgrade is still in investigation



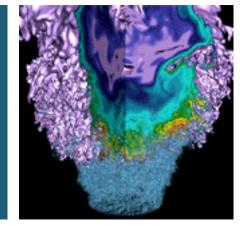
Date	Time	Jo	b descrip	tion: File pe	er proo	Write (MB/s)	Read (MB/s)	Comment		
12/24/15	2:22	FS3	1m2	1152ranks	8fpo	24ppn	144osts	21718	23952	GRIDRAID
12/24/15	7:48	FS3	1m2	288ranks	8fpo	24ppn	36osts	17602	22911	GRIDRAID
3/26/15	2:39	FS3	1m2	1152ranks	8fpo	24ppn	144osts	62663	54416	MDRAID

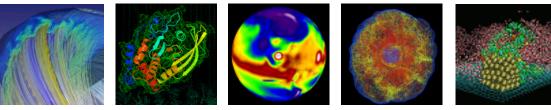
- This is roughly 3 times performance degradation.
- NERSC needs the recommendation from Cray and Seagate about how to run IOR benchmark to compare with the MDGRID performance.





Cori Update

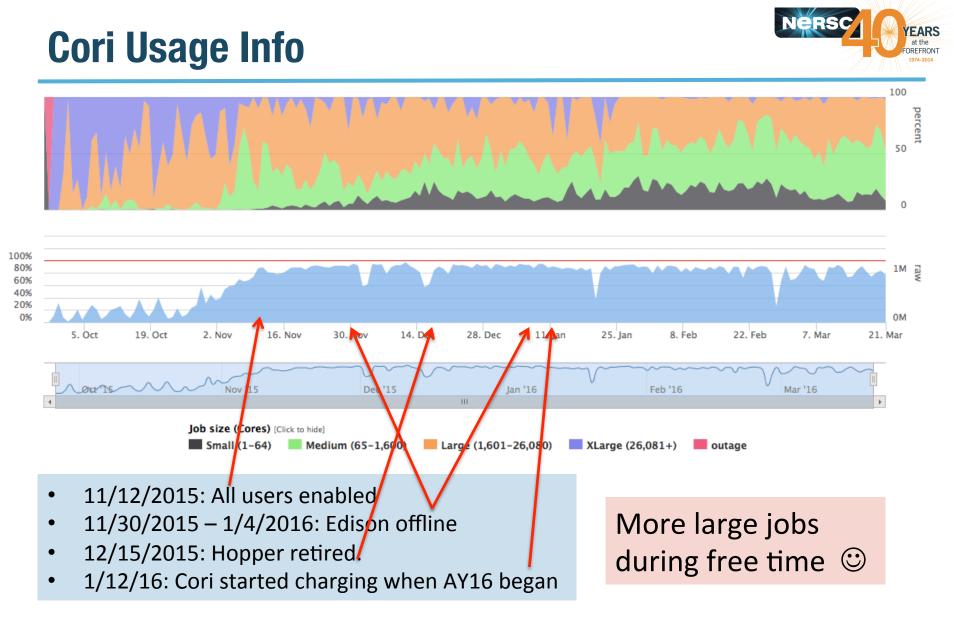






Helen He and Wahid Whimji









Cori Usage Info: Free Period and AY16



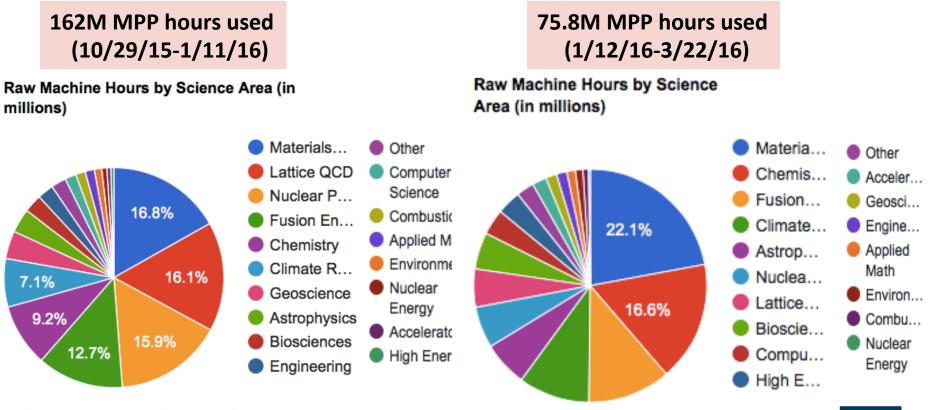
Early users were enabled in 7 phases:

U.S. DEPARTMENT OF

Office of

Science

• Allow Cori system became ready in various aspects (networking, programming environment, batch system, etc.)







• File Systems

- Burst Buffer for high bandwidth, low latency I/O
- High performance Lustre file system: 28 PB of disk, >700 GB I/O bandwidth
- Cross mounting of file systems (Cori scratch on Edison and DTNs) (TBA)
- Large amount of memory per compute node (128 GB) as well as some high memory login nodes (775 GB).

Networking

- Improved outbound Internet connections (eg. to access a database in another center)
- Software Defined Networking R&D for high bandwidth transfers in and out of the compute node (TBA)

• On node software

- Improved shared library performance
- User-defined images/Shifter







- Cori Phase 1 also known as the "Cori Data Partition"
- Designed to accelerate data-intensive applications, with high throughput and "real time" need.
 - "shared" partition. Multiple jobs on the same node. Larger submit and run limits. 40 nodes set aside
 - The 1-2 node bin in the "regular" for high throughput jobs. Large submit and run limits.
 - "realtime" partition for jobs requiring real time data analysis. Highest queue priority. Special permission only.
 - Internal sshd (CCM mode) in any queue
 - Large number of login/interactive nodes to support applications with advanced workflows
 - "burst buffer" usage integrated in SLURM, in early user period.
 - Encourage users to run jobs using 683+ nodes on Edison with queue priority boost and 40% charging discount there.







- Programming environment is very similar to Hopper/Edison. Porting to Cori is straightforward in regards to software building.
- The aspect that users need to adjust the most is the transition from Torque/Moab to SLURM.
- Provided detailed documentations on SLURM transition guide, example batch scripts, and tutorials.
- Worked with some specific applications and users for the porting. CESM is one such example. It is a new machine port, with bfb required.





- Overall SLURM adoption is smooth.
- Easy to use "premium", "ccm", good support and usage for "shared" and "realtime".
- A few traps (with user education):
 - Hyperthreading is on by default
 - SLURM sees 64 CPUs per node
 - Asking nodes with "#SBATCH –n", but without "#SBATCH –N" may get half the node desired
 - Need to set OMP_NUM_THREADS=1 explicitly to run with pure MPI (for hybrid MPI/OpenMP program compiled with openmp enabled)
 - Automatic process and thread affinity is good. Can explore with advanced settings for more complicated binding options.





Batch Job Wait Time



- Users reported about LONG wait time for jobs
- Monitoring and tuning SLURM configuration is an ongoing task
- Changes made on Jan 15
 - Added max number of backfill jobs per partition (on top of max number of backfill jobs per user)
 - Decreased max size of debug from 128 to 112.
 - Communicated with individual users to use the "shared" partition, job arrays, and bundling jobs.
 - Jobs do not plan to run in AY16 were deleted
 - Most debug jobs then started within 30 min instead of hours, many now start in a few min.
 - The regular jobs wait time are significantly smaller too
- Changes made on Mar 22 for the scheduling algorithm greatly increased system utilization (keep watching ⁽ⁱ⁾)





NERSC Custom Queue Monitoring Script



- Original "sqs" provides basic batch job info plus the job ranking based on start time provided by the backfill scheduler.
- A new version of "sqs" was deployed on Jan 19 with two columns of ranking values to give users more perspective of their jobs in queue.
 - Added job priority ranking with absolute priority value (a function of partition, QOS, job wait time, and fair share)







- Request shorter wall time, do not use allowed max wall time.
- Use "shared" partition for serial jobs or very small parallel jobs.
- Bundle jobs (multiple "srun"s in one script, sequential or simultaneously)
- Use Job Arrays (better managing jobs, not necessary faster turnaround). Each array task is considered a single job for scheduling.
- Use job dependency feature for managing workflow.







- Internal compiler error for Fortran codes when using cray-hdf5, and cray-hdf5-parallel/1.8.14 with intel/16.0.0.109
- Two workarounds:
 - Use NERSC built hdf5/1.8.14 and hdf5-parallel/1.8.14 with Intel/16.0.0.109 compiler
 - Use cray-hdf5/1.8.14, but swap intel compiler version from 16.0.0.109 to 15.0.1.133.
- cray-hdf5/1.8.16 has been installed and set to default which resolved this issue (Feb 27, 2016)







- Compute node voltage fault only seen with one specific Quantum Espresso application "pw.x".
- By default, hyperthreading is used. And the application generates a very close sequence of current spikes that may cause the Voltage Converter to self-protect and shut down.
- Workaround by user education to use 1 thread per MPI task. Also modified the NERSC provided module file to set OMP_NUM_THREADS=1. (Jan 16, 2016)







- Two applications reported 10x parallel IO performance slowdown in /project, seen after Dec 25, 2015.
- Fixed during system reboot with scheduled maintenance on Jan 20, 2016.
- Exact cause of slowdown unknown
 - Unlikely due to "Cori DVS nodes GPFS IB cable not used"







- Login nodes crash when hitting Lustre file system bug
- Compute nodes stuck in completing states from certain Burst Buffer jobs
- Compute nodes went down with out-of-memory error from certain applications
- Burst Buffer still in early user period

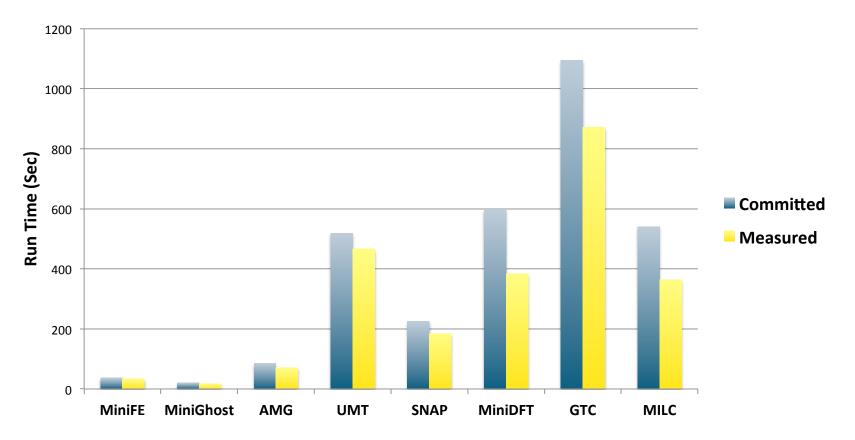




Cori Phase 1 SSP Performance



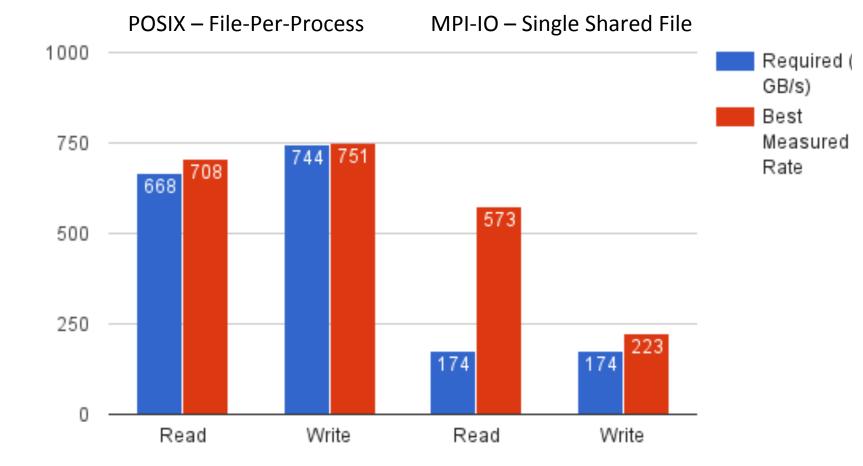
Committed SSP: 68.2 Measured SSP: 83.0













GB/S





Thank you.



