### Particle simulation of laser wakefield particle acceleration – M558 C.G.R. Geddes (M558 lead)

LOASIS program, LBNL, <u>http://loasis.lbl.gov</u> W.P. Leemans, Program head; E. Esarey deputy & theory head C. Benedetti, M. Chen, E. Cormier-Michel, E. Esarey, C.B. Schroeder

Tech-X, http://www.txcorp.com D.L. Bruhwiler, J.R. Cary, B.M. Cowan, C. Nieter, K. Paul, V. Ranjabar

W. Andreas, S. Bajlekov, N. Bourgeois, T. Ibbotson, S.M. Hooker

ERSC

Oxford













- BELLA project + collaborators: High gradient laser – plasma accelerators
- Quantitative modeling of self-trapped low
   ΔE experiments<sup>1</sup> using new numerics<sup>2</sup>
- Physics of controlled trapping for low momentum spread bunches: downramp experiments<sup>3</sup> & colliding pulse injection
- Design of efficient 10 GeV stages for BELLA and laser plasma collider concept & emittance control<sup>4</sup>
- GeV stages Thomson gamma sources for SNM detection1<sup>5</sup>

### Compute requirements & outlook

<sup>1</sup> Geddes et al., SciDAC Review 2009 & Nature 2004; <sup>2</sup> Cormier-Michel et al., PRE 2008; <sup>3</sup> Geddes et al., PRL 2008; <sup>4</sup> Cormier-Michel et al., ICAP 2009; <sup>5</sup> Geddes et al., CAARI 2008



ly tools that can be used to reconcil





# LOASIS team – development of laser plasma accelerators

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#### **Collaborators include:**

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Oxford: S. Hooker et al. MPQ: F. Krausz, F. Gruener et al. LOA: O. Albert, L. Canova GSI: T. Stoehlker, D. Thorn

BERKELEY LAB	Simulation Collaborators	TECH VORPAL
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Tech-X: Tech - X & U. Colora Oxford NERSC, visualization	<ul> <li>D. Bruhwiler, B. Cowan, P. Messmer, P. Mullowney, K.Paul</li> <li>J. Cary</li> <li>W. Andreas, S. Bajlekov, N. Bourgeois, T. Ibbotson, S.M. Hooker</li> <li>N. Bethel, J. Jacobsen, Prabhat, O. Rubel,</li> <li>D. Ushizima, G. Weber</li> <li>M. Howison</li> </ul>	
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USC/Duke: Other collaboratio LWFA – Gas targets -	T. Katsouleas, X. Wang ns include: Nebraska, B.A. Shadwick et al.; STI Optronics, W. Kimura <i>et al</i> ; LBNL APDEC, P. Collela <i>et al</i> Alameda Applied Sciences – M. Krishnan <i>et al</i>	USC STHOPTRONICS



# Simulation + theory required to model self consistent laser, wake, and bunch



Radiation pressure of intense laser excites space charge plasma wave which accelerates particles with high gradient





Tajima & Dawson PRL 1979; Esarey et al. TPS 1996; Leemans et al., IEEE Trans. Plasma Science (1996); Phys. Plasmas (1998)

- Explicit particle in cell simulates required physics resolves laser period
  - Mhours CPU for cm-scale GeV (VORPAL\*)
  - Domain decomposition parallelization
  - present runs ~ 50cells^3/ processor
- Meter scale of 10 GeV stages O[Ghours] explicit → scaling + new models

Energy gain Length Gradient	$n \sim n^{-1}$ ~ $n^{-3/2}$ ~ $n^{1/2}$	(10 GeV at 10 <sup>17</sup> /cc) (1m at 10 <sup>17</sup> /cc) (10 GV/m at 10 <sup>17</sup> /cc)
Laser w <sub>o</sub> &L	$\sim \lambda_p$	(100fs at 10 <sup>17</sup> /cc)
Depletion	~ Depha	asing for $a_0 > 1$

Require improved accuracy &resolution (compute time) to model collider emittances



## Self trapped experiments: percent energy spread, physics, scaling



sim@25p0 experime

「GeV

•Laser channeling: first low  $\Delta E/E$  beams •10 TW laser, 2mm plasma @ 2x10<sup>19</sup>/cc Accurately model bunch 500 electrons 2 Experimental beam ١Ŋ 0 250 Gas jet nozzle '04 density Momentum (MeV/c) /4 of 3 178 (mm) 154 Data **VORPAL** Simulation Vislt vis by O. Rübel Å 0.9 1.3 X(mm) 0.03 0.15 0.175 0.3 0.4 1.0/GeVI 1.4 06 0.8 3 mrad divergence,  $\Delta$ E/E 4%, E<sub>peak</sub>~170MeV Geddes et al., Nature 2004\* I GeV beams, stable beams at 0.5 GeV Leemans et al., Nature Phys 2006

 Capillary channels+low n<sub>e</sub>=GeV in 3 cm •40 TW laser, 3cm plasma@4-5x10<sup>18</sup>/cc

- Simulations show physics of self trapping production of narrow  $\Delta E$ :
- Accurate modeling of phase space with interpolation & smoothing developed\*\*

100 MeV 3D production runs at 11kprocessor/36 hr, 2D 256 processor/1 hr
 3-5 year outlook: routine 3D modeling at GeV & beyond; parameter scans & auto-analysis

VORPAL : Nieter et al., JCP 2004

\*Also: Faure et al.; Mangles et al. Nature 2004; Tsung et al. PRL 2004, Pukhov APB 2002 \*\*E. Cormier-Michel et al., PRE 2008, Geddes et al. AAC 2008 & SciDAC Rev. 2009



# Developing low emittance injectors: plasma downramp & colliding pulse





Theory: Esarey PRL 97; Experiments: Faure et al Nature 06, Toth Proc PAC 2007, Kotaki PRL 2009

3-5 year outlook: extend resolution and use many runs to design low emittance injector



## Develop efficient 10 GeV 40 J, colliderrelevant BELLA Stages







3-5 year outlook: fast codes + new comp. capacity to accurately model collider stages for e-/e+ including very low emittance, radiation, scattering contributions, and staging



## Compact plasma accelerators – BELLA PW laser and towards conceptual future LPLC & sources





- Architectures : Cray XT
- Compute/memory load
  - 3.5 Mhours in 2009
  - production simulations up to 11k-processors typical 4k (scheduling convenience)
  - 24hours/run
  - Memory 100GB (<1GB/core)</li>
  - processors communicate edge cells each time step to neighbors order 30k-cells
  - Run startup often requires python scripts for set up
  - Analysis most efficient on fewer nodes with large memory 4GB
- Data read/written
  - 2TB written per run sets disk requirements
  - 50 Gb/checkpoint (approx every 30 minutes)
  - restart involves read of one checkpoint
  - 5 TB/year moved out of NERSC
  - Off line storage 20 TB



## Current HPC Requirements

- Codes: VORPAL (WARP, other finite difference time domain)
  - Fields and fluids are represented on a structured Cartesian mes
  - Plasma usually represented by particlesby using 2nd-order leap-frog algorithm via PIC (particle-in- cell), or fluid
  - Laser and EM fields:

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- Explicit FDTD advance in lab or boosted frame OR
- Envelope representation of laser field with Trilinos library suite (Aztec)
- WARP and VORPAL also used for RF accelerators relevant to staging
- Necessary software, services or infrastructure
  - HDF5 and assistance in tuning and working with it for large jobs
  - Tuning assistance particularly file system
  - Vislt, IDL, perl, python
  - Visualization work and assistance in visualizing and analyzing large datasets, and in extracting physics data from them.
- Known limitations/obstacles/bottlenecks
  - Operators are all local, which enables local communication via MPI
  - Production simulations up to 11k-processors limited by capacity/allocation
  - Scaling of parallel I/O (e.g. H5) needed especially for non-constant domain sizes.
  - For production parameter exploration, tools for batch executing, checking and relaunching, and automated analysis





## HPC Usage and Methods Next 3-5 Years

- Upcoming changes to codes/methods/approaches
  - Computational approach anticipated to scale to >100k-core
  - Radiation and scattering models will become increasingly important
  - GPU development in progress VORPAL, OSIRIS, others
  - PIC codes (e.g. VPIC) also perform well on cell
- Changes to Compute/memory load
  - 50x scaling in resources anticipated to accurately design collider scale stages
  - New models in conjunction with new computers: laser envelope, Lorentz
  - This will be used to:
    - Simulate 10 GeV stages at high resolution to model collider/light source emittances
    - Simulate staging of mulitple modules for high energies
    - Run multiple 3D simulatios to explore parameter space to improve beam quality
      - important to allow simulations to predictively explore parameter space to guide experiments
    - Simulate particle injector at high resolution to determine combination of techniques to produce the required beam quality
  - 150Mhours/year
  - 500kcores @ 12-24hours for large runs + many at 5-50kcores
  - 100 TB memory (< 1 Gb/core)</li>





- Anticipated limitations/obstacles/bottlenecks on 10K-1000K PE system.
  - Parallel file I/O such as H5 must be scaled to 10's 100's of thousands of processors, and must be made robust to varying mesh sizes on different processors.
  - Communication of the edge information from each processor to processors handling neighboring domains is required each step- may need to be multi-layered on many-core or GPU systems
- Strategy for dealing with multi-core/many-core architectures
  - Algorithm scales to 100's of k-cores at this time
  - Different communication can be used between cores and nodes





- Changes to Data read/written
  - 50+ TB for large runs determines on line storage
  - 1 TB/dump (assumes some data subsetting developed else ~ 50TB)
  - Off line storage 200TB
- Changes to necessary software, services or infrastructure
  - Parallel file I/O such as H5 must be scaled to 10's 100's of thousands of processors, and be made robust to varying mesh sizes on different processors.
  - Data subsetting must be developed in line to reduce dump file size
  - Error checking and job-relaunch services that detect if a job has terminated partway through and automatically restart
  - Scans of parameter space are needed requiring automation to generate and run sequentially large numbers of jobs, and to extract the data from them.
  - Parallel visualization and analytics tools must be further developed, to provide similar functionality to well-known serial tools





- NERSC architecture, configuration and service requirements :
  - Parallel I/O scalability + access to data for analytics
  - Failure detection and ability to restart jobs
- With access to ~50X NERSC resources:
  - Design of collider relevant laser plasma accelerator stages & emittance
  - Many 3D simulations allowing exploration of parameter space to predictively design experiments
  - Simulate controlled injection and beam conditioning with high fidelity
- "Expanded HPC resources" important for project:
  - availability of 500+ kcores for large runs
  - batch execution of many runs at the 5-50kcore level
  - job error detection and restart services
- Any other special needs or NERSC wish lists?
  - Parallel analytics tools matching functionality of serial solutions
  - Development of H5 and other parallel file architectures & flexible domains





## end



## Simulation challenges



- Accurate kinetics and bunch emittance
  - Improve accuracy in momentum advance
  - EM dispersion (cerenkov and particle noise)
  - Mesh refinement at particle bunch
  - Noise control fluids
  - Incorporate radiation & scattering

- Meter scale structures
  - Accurate reduced models
  - EM dispersion (laser propagation)
  - Error accumulation
  - Scaling

Others:

Automation & data mining

**Detailed validation** 



### Developed visualization and analysis Two student projects + VACET /

<figure>

### Interactive exploration of TB datasets

Visit 3D visualization

**ERSC** 



\*O. Rubel et al., .accepted SC08 \*\* D. Ushizima et al., sub ICMLA08