Deep Learning at Scale on Perlmutter



NERSC Data Day Feb 21st, 2024 Peter Harrington Data & AI Services Group NERSC

The Deep Learning revolution



2M pixels, 60 frames per second, one minute long!



https://openai.com/sora

Prompt: A stylish woman walks down a Tokyo street filled with warm glowing neon and animated city signage. She wears a black leather jacket, a long red dress, and black boots, and carries a black purse. She wears sunglasses and red lipstick. She walks confidently and casually. The street is damp and reflective, creating a mirror effect of the colorful lights. Many pedestrians walk about.

The Deep Learning revolution





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The need for HPC

Growing computational cost of training AI models

 bigger datasets + models, more complexity

Researchers need large scale resources

 Rapid iteration, reduce time to discovery

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DL is transforming science

Embraced by the DOE and other funding agencies

Applied to *many* domains

- Analyzing data better, faster
- Accelerating expensive simulations
- Control + design of complex systems

Increasingly large-scale

• Pushing limits of HPC+AI systems/tools



National Artificial Intelligence Research Institutes











DL at Scale on Perlmutter

- Deep learning stack at NERSC (crash course)
- Distributed deep learning
 - Optimization & performance
 - Data parallelism
 - Model/hybrid parallelism
- Additional resources





Perlmutter deep learning software stack overview

General strategy:

- Provide functional, performant installations of the most popular frameworks and libraries
- Enable flexibility for users to customize and deploy their own solutions

Frameworks:

Flexibility:

Available via pre-installed modules, custom conda/pip installations, or container builds





https://docs.nersc.gov/machinelearning/







Distributed Training Tools

Framework built-in

- PyTorch DistributedDataParallel (DDP)
- TensorFlow Distribution Strategies
- Other popular libraries
 - Horovod: MPI+NCCL, easy to use, examples
 - Lightning: DDP + convenient features
 - DeepSpeed: ZeRO optimizations, 3D parallelism
 - Ray: DDP + HPO
 - LBANN: multi-level parallelism, ensemble learning, etc., docs
- **Communication backends**
- NCCL is the backend of choice for GPU nodes on Perlmutter
- The NCCL OFI plugin (from AWS) enables RDMA performance on the libfabric-based Perlmutter Slingshot network (see our docs)











Distributed Deep Learning

Reference material: SC23 Deep Learning at Scale Tutorial









General guidelines for distributed DL

Start with an appropriate model which trains on a single CPU or GPU

Optimize the single-node / single-GPU performance

- Using performance analysis tools
- Tuning and optimizing the data pipeline
- Make effective use of the hardware (e.g. mixed precision)

Distribute the training across multiple processors

- Multi-GPU, multi-node training: data and/or model parallel
- Use best practices for large scale training and convergence
- Use best optimized libraries for communication, tune settings

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Advanced parallelism

- Model/hybrid parallelism design considerations
- Implementation & analysis















Performance profiling

Using NVIDIA Nsight Systems

Profiling is an essential step in optimizing any code

Nsight Systems timeline provides a high-level view of your workload and helps you identify bottlenecks:

- I/O, data input pipeline
- Compute
- Scheduling (e.g. unexpected synchronization)

Can use NVTX ranges to annotate profiles

To generate a profile:

nsys profile -o myprofile python train.py

nsys profile -o myprofile -t cuda,nvtx python train.py



credit: Josh Romero, Thorsten Kurth (NVIDIA)









Optimizing GPU performance

Data loading

- Frequent cause of performance loss for users
- Parallelize your I/O
- Consider NVIDIA DALI

Mixed precision (FP32 + FP16)

- Can speed up training, leverage tensor cores, reduce memory
- Frameworks provide capabilities for automatically using FP16 where appropriate and for scaling gradients to prevent numerical underflow

JIT compilation, APEX fused operators, CUDA Graphs

• Fuses kernels (+launches) together to increase GPU utilization

Other tricks

• Check out our tutorial for more

Full set of optimizations in tutorial => 5x speedup!







Parallel training strategies







Data Parallelism

- Distribute input samples
- Model replicated across devices
- Most common

Model Parallelism

- Distribute network structure. within or across layers
- Needed for massive models that don't fit in device memory
- Becoming more common







Parallel training strategies



Data Parallelism

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The go-to for distributed DL:

Conceptually simpleEasy implementation

- PyTorch, TensorFlow have built-in functionality
- Some additional considerations
 - Data loading at scale
 - Modified hyperpameters





Synchronous data parallel scaling

Weak scaling (fixed local batch size)

- Global batch size grows with number of workers
- Computation grows with communication; good scalability
- Large batch sizes can negatively affect convergence

Strong scaling (fixed global batch size)

- Local batch size decreases with number of workers
- Convergence behavior unaffected
- Communication can become a bottleneck



Local batch-size = B

Global batch-size = N * B





How do we accelerate learning?

Recall batched stochastic gradient descent:

$$w_{t+1} \leftarrow w_t - rac{\eta}{B}\sum_{i=1}^B
abla L(x_i,w_t)$$

B is batch-sizeη is learning rate



We can converge faster by taking fewer, bigger, faster steps

- i.e., larger batch sizes, larger learning rates, more processors
- Not a free lunch!





Learning rate scaling

Some rules of thumb may work for you

- Linear learning rate scaling: $\eta \rightarrow N * \eta$
- Square-root learning rate scaling: $\eta \rightarrow sqrt(N) * \eta$

Optimal learning rate can be more complex

• See <u>OpenAl</u>, <u>Google</u> studies on batchsize & learning rate co-dependence

Large learning rates unstable in early training

• You may need a gradual LR "warm up"









Sharded data parallel

- Standard data parallelism fully replicates model weights and optimizer states
- We can reduce memory footprint by **sharding or offloading** these to CPU
 - Communicate parameters only when needed



https://pytorch.org/blog/introducing-pytorch-fully-sharded-data-parallel-api/

Levels of sharding

- ZeRO-1: partition optimizer states
- ZeRO-2: partition gradients
- FSDP/ZeRO-3: partition weights, optionally offload to CPU

Can enable trillion parameter models without model-parallelism!

https://arxiv.org/abs/1910.02054 https://engineering.fb.com/2021/07/15/open-source/fsdp/







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Beyond data parallelism

- What to do when model footprint exceeds GPU memory?
 - Data parallelism alone not enough
 - LLMs: huge models with billions of weights
 - High-res/3D/4D data: model activations dominate
 - Sharding/offloading as in ZeRO
 - Activation checkpointing
- Otherwise, model parallelism
 - Several tools offer various implementations











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Model parallelism

- DL models are just a series of weights ٠ and activations, represented as multidimensional tensors
- Tensor dimensions determined by model architecture, input data, e.g.:
 - B: Batch size ٠
 - D: Model depth ٠
 - M, N: MLP weight matrices ٠
 - L: Token sequence length (transformers) ٠
 - E: Embedding or Feature dimension
 - Picking a parallel strategy: choose which ٠ model (tensor) dimensions to partition

Data parallel: Shard batch dim B **Pipeline parallel:** Shard depth D

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Tensor or Operator parallel: Shard other model dims (M,N,E)

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Pipeline parallelism

- 1. Shard "depth" dimension across workers (different layers on different GPUs)
- 2. Break data batch into "microbatch" and overlap computation





Considerations:

- Idle bubbles still impact overall utilization
- Can be more straightforward than other model parallelism



https://www.deepspeed.ai/tutorials/pipeline/





Tensor/Operator parallelism

- Shard other tensor dimensions across workers
- Full flexibility, choices are model/data-dependent, e.g.:
 - Transformers parallelize MLP matrix multiplies row-wise or col-wise
 - CNNs spatial parallelism (domain decomposition)
- Communication in forward/backward pass depends on what is sharded and how
- Addresses some of the challenges of pipelining (idle slots, load imbalance); more involved to implement
 - Custom forward/backward pass implementations for different communication patterns
 - Ref. <u>SC23 material</u> for advanced use-cases











Hybrid parallelism

- Data + Model parallel at the same time!
 - Need multiple communicator groups
 - Prioritize high-bandiwdth (NVLink) for ops that do the most frequent/largest communication



Data parallel comms: interconnect across nodes





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- Used by most SOTA extreme-scale DL models, e.g NVIDIA MegatronLM implementation of GPT3:
 - 8-way tensor parallelism on node
 - 16-way pipeline parallelism
 - Data parallelism up to thousands of GPUs

Outreach & additional resources









Outreach & additional resources

NESAP engagements

- A major way of engaging on advanced AI use-cases
- Science team partners with NERSC staff
- Forward-looking, e.g. towards N10 workflows
- CFP likely at the end of FY24

The Deep Learning at Scale Tutorial

- Jointly organized with NVIDIA (+ previously Cray, ORNL)
- Presented at SC18-23, ECP Annual 2019, ISC19
- Detailed lectures + hands-on material
- Runs on Perlmutter!

NVIDIA AI for Science Bootcamp

- More methods-focused, but relevant to scientific computing
- <u>2022 event</u>, <u>2023 event</u>









Questions? Collaboration? Want help?



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Deep-learning@NERSC: https://docs.nersc.gov/machinelearning/

Join the NERSC Users Slack





