Debugging on Perlmutter



NERSC New User Training Feb 16, 2024 Justin Cook Programming Environments and Models

Debugging on Perlmutter

- Traditional parallel programming debuggers
 - DDT
 - TotalView
- Task-based debuggers with parallel programming extensions
 - atp + stat
 - o gdb
 - valgrind
 - Ilvm sanitizers
- More options available:
 - https://docs.nersc.gov/tools/debug/





Best Practices









Setup a remote desktop connection

- Traditional x11 forwarding over ssh is slow
 - https://en.wikipedia.org/wiki/X_Window_System#Remote_desktop
- We recommend using NoMachine to improve the performance of this workflow
 - Download: <u>https://www.nomachine.com/</u>
 - Setup: <u>https://docs.nersc.gov/connect/nx/</u>
- Alternatively, the GUI debuggers have remote clients that can be used
- Check out sshproxy
 - o <u>https://docs.nersc.gov/connect/mfa/#sshproxy</u>





Allow the creation of core files

Core dump - Wikipedia

- File containing the state of memory when a program crashed
- Common input for some debuggers

```
$ ulimit -c unlimited
$ export MPICH_ABORT_ON_ERROR=1
$ export CUDA_ENABLE_COREDUMP_ON_EXCEPTION=1
```





Compile your program

- Generate debugging data and disable compiler optimizations
- C, Fortran
 - 'g' for adding debugging symbols
 - 'O0' (oh-zero) to disable optimizations
- CUDA
 - 'G' for device debugging
 - 'cudart shared' for memory debugging

```
$ cc -g -00 -o program program.c
$ ftn -g -00 -o program program.f90
$ nvcc -g -00 -G -o program program.cu
```





Allocating nodes for debugging

- Quality of Service (QoS)
 - Interactive: high priority, 4 hours max, 4 nodes max
- Constraints:
 - CPU: Allocate only CPU nodes
 - GPU: Allocate only GPU nodes
- Account
 - Add '_g' to project name for GPU Nodes

```
$ salloc --nodes=1 --qos=interactive --constraint=cpu --acount=mxxxx
```

```
$ salloc --nodes=1 --qos=interactive --constraint=gpu --acount=mxxxx_g --gpus=4
```





A note on HPE / Cray tools

- Make use of a Common Tools Interface (cti)
- <u>https://cpe.ext.hpe.com/docs/debugging-tools/index.html#</u> <u>cti-common-tools-interface</u>
- May require some additional setup
 - \$ module load cray-cti
 - \$ module load <cray product>
 - \$ export CTI_WLM_IMPL=slurm





Getting started with DDT









Debugging with DDT (Distributed Debugging Tool)

- Developed by Linaro
 - Linaro Forge Suite (<u>https://www.linaroforge.com/</u>)
- Supports core languages: C/C++, Fortran, Python
- Supports several parallel programming models:
 MPI, OpenACC, OpenMP, CUDA, ROCM, CAF, UPC
- Documentation
 - Linaro: <u>https://docs.linaroforge.com/latest/html/forge/index.html</u>
 - NERSC: <u>https://docs.nersc.gov/tools/debug/ddt</u>





Usage

- Load the forge module
- Compile your program
- Allocate your compute nodes
- Run ddt
 - Run your program
 - Attach to an already running program

```
$ module load forge
$ ftn -g -00 -o program program.f90
$ salloc -N1 -q interactive -C cpu [options]
$ ddt [./program]
```





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్×	I	Linar DD1	το Γ		RUN Run and debug a program. ATTACH Attach to an already running program. OPEN CORE Open a core file from a previous run.
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reppileation.	Application: /pscratch/sd/e/elvis/debugging/jacobi_mpi						
Application:	/pscratch/sd	/pscratch/sd/e/elvis/debugging/jacobi_mpi					
Arguments:							
stdin file:					-		
Working Dire	ctory:				-		
✓ MPI: 24 p	MPI: 24 processes, SLURM (generic)						
Number of Pr	ocesses: 2	24 🌲					
Processes	s per Node						
mplementatio	on: SLURM (g	eneric) Chan	ie				
srun argumer	its		,				
OpenMP							
CUDA							
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Memory	Debugging						
Memory Submit t	Debugging o Queue				Parameters		
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Reverse connection using the remote client

- Download the remote client
 - https://www.linaroforge.com/downloadForge/
- Configure your remote launcher settings
- Connect to Perlmutter
- Setup your reverse connection
 - <u>https://docs.nersc.gov/tools/debug/ddt/#reverse-connect-using-re</u> <u>mote-client</u>





Getting started with TotalView









Debugging with TotalView

- Developed by Perforce
 - TotalView (<u>https://totalview.io/</u>)
- Supports core languages: C/C++, Fortran, Python
- Supports several parallel programming models
 MPI, OpenMP, CUDA, ROCM
- Documentation
 - Perforce: <u>https://help.totalview.io/</u>
 - NERSC: <u>https://docs.nersc.gov/tools/debug/totalview/</u>





Usage

- Load the totalview module
- Compile your program
- Allocate your compute nodes
- Run totalview
 - Run your program
 - Attach to an already running program

```
$ module load totalview
$ ftn -g -00 -o program program.f90
$ salloc -N1 -q interactive -C cpu [options]
$ totalview [srun -a <srun args> ./program]
```





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cesses & Th × _ookup File or Fu × Docu	. × Start Page × di debug state × jacobi mpi.190 ×	Call Stack ×
	1 program jacobi_mpi	v
scription #P #T ¥ Members	2 3 ! Solve $[(d/dx)2 + (d/dy)2] u(x,y) = f(x,y)$ for $u(x,y)$ in a rectangular	(EX) iacobi mpi
srun (S3) 1 1 p1	4 domain: 0 < x < 1 and 0 < y < 1.	
▼ 📕 R 1 1 p1	7 include 'mpif.h'	Physical and a set
▼ < 1 4 p1.1-4	9 integer :: ngrid 1 number of grid cells along each axis	iioc_start_main
1 1 pl.1	11 integer :: maxiter max number of Jacobi iterations	start
1 1 p1.2	13 real :: omega relaxation parameter	
1 1 p1.3	15 real h, utmp, diffnorm 16 integer np, mvid	
1 1 pl.4	17 integer js, je, js1, je1 18 integer nbr_down, nbr_up, status(mpi_status_size), ierr	Function jacobi_mpi
jacobi_mp 12 12 0-11	19 20 call mpi_init(ierr)	Source //dobal/cscratch1/sd/wvang/debugging/iacobi_mpi
Br 12 12 0-11	<pre>21 call mpi_comm_size(mpi_comm_world,np,ierr) 22 call mpi_comm_rank(mpi_comm_world,myid,ierr)</pre>	Local Variables ×
▼ ja 12 12 0-11.1	23 24 nbr_down = mpi_proc_null	Name Type Value
1 1 0.1	25 nbr_up = mpi_proc_null 26 if (myid > 0) nbr_down = myid - 1	ierr INTEGER*4 -1427058742 (0xaaf0cfca)
	27 if (myid < np - 1) nbr_up = myid + 1 28	nbr_up INTEGER*4 0 (0x0000000)
	29 ! Read in problem and solver parameters.	nbr_down INTEGER*4 1 (0x0000001)
ct process or thread attributes to group by:	31 call read_params(ngrid,maxiter,tol,omega) 32	je1 INTEGER*4 0 (0x0000000)
Control Group	33 n = ngrid - 1 34	js1 INTEGER*4 0 (0x0000000)
Share Group	35 ! j-loop start and ending indices 36	je INTEGER*4 0 (0x0000000)
Hostname	<pre>37 call get_indices(js,je,js1,je1,n) 38</pre>	js INTEGER*4 0 (0x0000000)
Process State	39 Allocate memory for arrays.	myid INTEGER*4 0 (0x00000000)
↑ つ ↓	Data View * Command Line * Logger *	np INTEGER*4 10922 (0x00002aaa)
	Name Type Thread ID Value	diffnorm REAL*4 0
n Points 🗶 Replay Bookmarks 🗶	[Add New Expression]	utmp REAL*4 0
PC File Line		h REAL*4 0
		k INTEGER*4 0 (0x0000000)
		j INTEGER*4 10922 (0x00002aaa)
		i INTEGER*4 1 (0x0000001)
		omega REAL*4 0
		tol REAL*4 0
		maxiter INTEGER*4 0 (0x00000000)







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Reverse connection using the remote client

- Download the remote client
 - https://totalview.io/downloads
- Setup your remote connection
 - https://docs.nersc.gov/tools/debug/totalview/#remote-connections
- Connect to Perlmutter
- Start a remote connection
 - <u>https://docs.nersc.gov/tools/debug/totalview/#starting-a-job-with-t</u> <u>otalview</u>







Notes on gdb









Debugging with gdb (GNU Debugger)

- Text-based, open source software
 - https://www.sourceware.org/gdb/
- Supports core languages: C/C++, Fortran
- Traditionally a serial program debugger

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cuda-gdb

- Open source software developed by nvidia
 - https://docs.nvidia.com/cuda/cuda-gdb/index.html
- Supports CUDA only

```
$ module load cudatoolkit
```

```
$ cuda-gdb --help
```

```
$ cuda-gdb
```

```
(cuda-gdb) help
```

```
(cuda-gdb) help cuda
```





gdb4hpc

- Developed by HPE
 - https://cpe.ext.hpe.com/docs/debugging-tools/index.html#gdb4hpc
 - https://docs.nersc.gov/tools/debug/gdb4hpc_ccdb
- Support more in-line with parallel debuggers like DDT (kokkos + raja)
- Comparative debugging support
 - \$ module load gdb4hpc
 - \$ man gdb4hpc
 - \$ salloc [options]
 - \$ gdb4hpc --help
 - \$ gdb4hpc
 - dbg all> help
 - dbg all> help launch







Using gdb4hpc

```
dbg all> launch $pset{8} ./hello mpi
                                # Launch 'hello mpi' using 8 tasks named '$pset'
dbq all> viewset $pset
                                 # Display the PE set thus defined
Name
         Procs
pset pset{0..7}
dbq all> bt
                                 # Show where I am - the backtrace
pset{0..7}: #0 0x0000000000000000 in main at /qlobal/cscratch/sd/elvis/hello mpi.c:8
dbg all> break hello mpi.c:11
                                 # Set a breakpoint at line 11 of hello mpi.c
dbg all> continue
                                 # Run
dbq all> print myRank
                                 # Print the value of 'myRank' for all processes
pset[0]: 0
. . .
pset[7]: 7
pset[3]: 3
```





ccdb (Cray Comparative Debugger)

- Developed by HPE
 - <u>https://cpe.ext.hpe.com/docs/debugging-tools/index.html#ccdb-cray-comparative-debugger</u>
 - https://docs.nersc.gov/tools/debug/gdb4hpc_ccdb
- Combines gdb4hpc with a GUI to compare two programs in a debugging sessions

```
$ module load cray-ccdb
```

```
$ man ccdb
```

```
$ ccdb --help
```





○ ○ ○ X CCDB Assertion Script													
? Name: resid1	Stop on error Start Save Scri				Delete Script							Clos	e
	ion-0	Same		Application-1									
Location: HPL_pdtest		c : 4'	18 📕		HPL_pdtest.c	: 418							
Variable: N			± ■	Ν		Ŧ							
PE Set:	Арр0	J	-		App1	-							
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Notes on STAT and ATP









Debugging with STAT (Stack Trace Analysis Tool)

- Developed by HPE/Cray
 - <u>https://cpe.ext.hpe.com/docs/debugging-tools/index.html#stat-sta</u>
 <u>ck-trace-analysis-tool</u>
 - https://docs.nersc.gov/tools/debug/stat_atp/#stat
- Attaches to a job launcher process
- Gathers and merges stack traces from all processes
- Supports MPI, threads, and cuda (using cuda-gdb)





Using STAT

```
$ module load cray-cti
$ module load cray-stat
$ export CTI_WLM_IMPL=slurm
$ srun [options] ./program
$ man intro_stat
$ stat-cl [options] <srun pid> # text-based
```

```
$ stat-gui [options] <srun pid>
```













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Debugging with ATP (Abnormal Termination Processing)

- Developed by HPE/Cray
 - <u>https://cpe.ext.hpe.com/docs/debugging-tools/index.html#atp-abnormal-t</u> <u>ermination-processing</u>
- Signal handler that processes termination signals from your program
- Uses stat to create and view merged stack traces
- Selectively produces core files
- Supports MPI, threads, and cuda (using cuda-gdb)
- Requires compile with 'fno-backtrace' if using the GNU Fortran compiler





Using ATP

module load cray-cti module load cray-stat module load atp \$ man intro atp \$ export CTI WLM IMPL=slurm \$ export ATP ENABLED=1 export ATP GDB BINARY=\$(which gdb) #optional \$ export FOR IGNORE EXCEPTIONS=true # Intel Fortran \$ srun [options] ./program <termination signal> Application 3169879 is crashing. ATP analysis proceeding... \$ stat-view atpMergedBT.dot











Notes on valgrind and Ilvm-sanitizers









Debugging with valgrind

- Text-based, open source software
 - https://valgrind.org/
- Uses several tools to check for program correctness at run-time using dynamic recompilation
- Tools: Memcheck, Cachegrind, Callgrind
 - o <u>https://valgrind.org/info/tools.html</u>





valgrind4hpc

- Developed by HPE
 - <u>https://cpe.ext.hpe.com/docs/debugging-tools/index.html#valgrind</u>
 <u>4hpc</u>
- Based on valgrind
- Aggregates results across all processes





Using valgrind4hpc

- \$ module load cray-cti
- \$ module load valgrind4hpc
- \$ export CTI_WLM_IMPL=slurm
- \$ man valgrind4hpc
- \$ valgrind4hpc --help
- \$ # valgrind4hpc [options] program [args]
- \$ valgrind4hpc -n4 --launcher-args="-N2" ./program





Debugging with Ilvm-sanitizers

- Text-based, open source software
 - https://clang.llvm.org/docs/index.html
- Uses several tools to check program correctness at run-time by instrumenting the source code
- Tools: Address, Leak, Thread





sanitizers4hpc

- Developed by HPE
 - <u>https://cpe.ext.hpe.com/docs/debugging-tools/index.html#sanitize</u> <u>rs4hpc</u>
- Based on Ilvm-sanitizers
- Aggregates results across all processes
- Supports CCE, GCC
- Supports CUDA with compute-sanitizer
 - <u>https://docs.nvidia.com/compute-sanitizer/ComputeSanitizer/inde</u>
 <u>x.html</u>





Using sanitizers4hpc

- \$ module load cray-cti
- \$ module load sanitizers4hpc
- \$ export CTI_WLM_IMPL=slurm
- \$ cc -fsanitize=address -o program program.c
- \$ sanitizers4hpc [launcher args] ./program





Thank You and Welcome to NERSC!

